

Giga Pets®

INSTRUCTIONS

INTRODUCTION

a long time ago in a galaxy far, far away, the inhabitants of distant planets struggled for freedom beneath the tyranny of the dark empire. members of the alliance and servants of the empire clung to an ancient religion, each seeking to utilize the mystic power of the force. battles raged and heroes were carved from the ravages of war!

and now, across infinite space and time, the very essence of this struggle has been harnessed. the spirits of creatures from that distant galaxy have been preserved in tiny jeweled GI GA pods. these pods contain the life force of pets and friends from the STAR WARS universe. enjoy their companionship and may the force be with you!

CONGRATULATIONS!

you are the proud new owner of a STAR WARS GI GA FRIEND, the take-it-anywhere interactive friend! your new GI GA FRIEND is going to need lots of attention to stay healthy and happy. the healthier and happier YODA is, the higher your score will be! these instructions will help you on your way.

STARTING THE GAME

To start your game, pull the plastic tab from the back of your GI GA FRIEND. the plastic tab is not part of the toy and should be thrown away. once you turn your GI GA FRIEND on, it should stay on. you never need to turn your GI GA FRIEND off.

SETTING THE CLOCK

it is very important that you set the clock on your GI GA FRIEND for the correct time. your GI GA FRIEND eats, plays, and sleeps according to a natural schedule. if you don't set the time correctly, your GI GA FRIEND may get confused-- you don't want yoda to sleep all day and keep you awake all night! when you first start the game, your GI GA FRIEND will be in CLOCK MODE. here's how to set the clock:

- 1) the HOUR will be flashing. press LEFT/RIGHT to adjust the hour. when the correct hour is set, press ENTER.
- 2) the MINUTES will be flashing. press LEFT/RIGHT to adjust the minutes. when the correct minutes are set, press ENTER.
- 3) the clock is now set, and you will automatically enter NAME MODE.

ENTERING YOUR NAME

- 1) a flashing bar will appear under the space for each letter.
- 2) press LEFT/RIGHT to search through the alphabet.
- 3) press ENTER to select a letter and move to the next space your name. you may use up to 12 letters.
- 4) press ENTER twice to accept the current name and return to GAME MODE.

TURNING OFF THE SOUND

- 1) press MODE to enter CLOCK MODE.
 - 2) press LEFT to turn the sound off -- the SOUND icon will disappear.
 - 3) press RIGHT to turn the sound on -- the SOUND icon will appear again.
- press MODE again to return to GAME mode.

SAY HELLO!

when you enter GAME MODE for the first time, you will see your new STAR WARS GI GA FRIEND YODA! he is here to train you in the ways of the force so pay close attention to him, always!

RETURNING TO CLOCK MODE

- once the game begins in GAME MODE, you can return to CLOCK MODE by pressing MODE until the clock appears.
- 1) if you wish to adjust the clock, press ENTER. the clock will start flashing.
 - 2) after you set the time, YODA's name will appear. press ENTER to adjust the name.
 - 3) to return to GAME MODE, press MODE until YODA appears again.

THE GAME SCREEN

the game screen is YODA's "home." you will see YODA move around the screen and go about his daily routine, busying himself with the responsibilities of a JEDI MASTER.

press the LEFT/RIGHT keys to select the different ICONS around the outside of the screen. these icons represent all of the different activities that allow you to interact with YODA.

HOW TO PLAY

as a JEDI apprentice, it is your job to keep yoda happy and healthy. at various times, YODA will require a certain kind of attention from you. if he is in need, he will make noise and the ALERT icon (?) will light up.

as part of your training, you've got to figure out what YODA needs! if he is hungry, give him food. if his hut is dirty, clean it for him. there are many different ways for you to interact with YODA. the trick is to figure out what he needs from you! use the LEFT/RIGHT keys to move to the activity you want, and press ENTER. here are the activities:



FOOD

when you select this activity, you will be given a choice of foods to prepare for YODA. use the LEFT or RIGHT key to select either healthy food or snacks. YODA needs soup to stay healthy and food sticks to stay happy.

you can see how hungry YODA is by checking its HUNGER icon (🍴) on the SCORE screen (❤️).

a 🍴 100 means YODA has a full tummy-- and a 🍴 0 means YODA is famished! if YODA has a 🍴 100 it may refuse to eat. and if it has a 🍴 0 may refuse to do anything else until you feed it!

YODA refuse to eat HEALTHY FOOD when hunger index = 100, and refuse to do anything when hunger index 20.

SLEEP

select this icon to turn out the light when YODA wants to sleep. YODA likes to take naps during the day. if you turn out the light for him, he will happily go to sleep at night. YODA will be very tired, and just fall asleep right on the floor. if you want YODA to have good dreams, turn out the light at night, too.



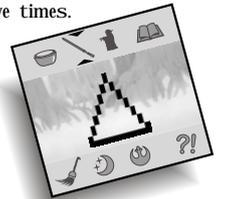
sometimes it's hard to tell when YODA needs to sleep. if you have tried feeding and cleaning-- and YODA still seems upset, maybe it's time for a little nap.

TRAIN

to have YODA train you in the ways of the force, choose this activity. to become a JEDI KNIGHT you must learn to CONTROL, SENSE, and ALTER your environment with the force. YODA has created three activities to help you learn. each activity is done five times.

1. CONTROL

in the CONTROL activity, YODA will flash symbols randomly on the screen, then suddenly stop and beep. you must press the ENTER button as quickly as possible when he beeps. the sooner you press the ENTER button, the more impressed YODA will be. but be careful, if you press before he signals, he will be very unhappy with your impatience!



2. SENSE

in the SENSE activity, the screen is divided down the middle. on the left side is a symbol, the right side has a symbol that YODA has hidden from you. you must use the LEFT/RIGHT buttons to scroll through the three different symbols on



the left side and then press ENTER to select one. YODA then reveals the symbol on the right side. if the two symbols match, YODA will be very happy with your use of the force. if they do not match, he will be disappointed with your lack of concentration!

3. ALTER

in the ALTER activity you must use the force to lift objects in the air. you must quickly alternate LEFT and RIGHT button presses to raise the object. if you alternate quickly and accurately, the object will rise. if you make a mistake, the object will fall. if you can raise the object to the top of the screen YODA will be happy with your progress. if the object falls to the ground you must try again.

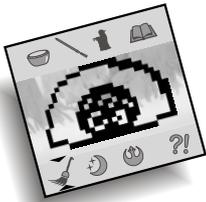


ASK

if you have questions or concerns about your JEDI training, simply speak the question and YODA will hear. press the ENTER button for YODA's answer. if you have an questions

TEACH

as a JEDI MASTER, YODA is wise in the ways of the force. choose this activity and YODA will offer some advice to help you on your way.



CLEANING

when YODA's hut gets dirty, it is part of your duty to clean it up. a clean hut will add to YODA's peace of mind and make you a more deserving apprentice.

SCORE

select this activity to check on your score. your score ranges from 0 (bad) to 100 (perfect). by performing your duties as an apprentice, taking care of YODA, and by completing the JEDI training activities, your score will increase, if you neglect your duties or fail in your training, your score will go down.

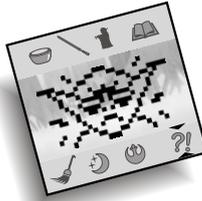


ALERT

when this icon lights up it means YODA needs something. remember your duties as a JEDI apprentice and act quickly or YODA will no longer depend on you! YODA will not appreciate an undisciplined student!

MEETING YODA'S NEEDS

if you try to select an activity that YODA does not want to do, he may refuse. try selecting a different activity until you figure out what YODA needs.



GAME OVER

there are two ways for the game to end. if your score drops to zero, YODA will dismiss you as his apprentice. you can press ENTER to try again.

your game will also end if you successfully complete your JEDI training. after 14 days, YODA will dismiss you as his apprentice. however, if you are doing very well, YODA may decide to keep you on to teach you even greater secrets of the force! if you keep your score above 95 points,

YODA will allow you to stay another day. as long as you keep your score high enough, YODA will keep teaching you.

when the game ends, you will receive a title based on how much you have learned. depending on how long you study with YODA, you could achieve the title of JEDI, JEDI knight, or JEDI master.

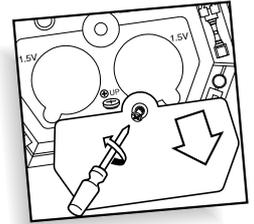
you can use the LEFT/RIGHT keys to scroll through screens that display your SCORE, NAME, and TITLE.

RESTARTING THE GAME

press ENTER to restart the game. if you just wish to start over from the beginning, press the RESET button located on the back of your game.

INSERTING THE BATTERIES

to activate your giga pets game, pull the plastic tab from back of game.



to insert the batteries, remove the battery compartment cover at the back of the game. (to remove cover, unscrew the cover, then push the cover in the direction of the arrow).

insert two 15v "1r44" or "g3a" button cell batteries (battery included), making sure to align "+" and "-" as shown.

CAUTION: battery should be replaced by an adult. not suitable for children under 36 months, may contain small parts.

TO ENSURE PROPER FUNCTION :

- do not mix old and new batteries.
- do not mix alkaline, standard or rechargeable batteries.
- battery installation should be done by adult.
- non-rechargeable batteries are not to be recharged.
- rechargeable batteries are to be removed from the toy before being charged (if removable).
- rechargeable batteries are only to be charged under adult supervision (if removable).
- only batteries of the same or equivalent type as recommended are to be used.
- batteries are to be inserted with the correct polarity.
- exhausted batteries are to be removed from the toy.
- the supply terminals are not to be short-circuited.

DEFECT OR DAMAGE

if a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. the store doesn't have replacement part. instead, write to us at:

TIGER ELECTRONIC TOYS REPAIR CENTRE
980 woodlands parkway, vernon hills,
illinois 60061, u.s.a.

in your note, mention the name of your game, your game's model number, and tell us briefly what the problem is. also include sales slip date, place of purchase and price paid. we will do our best to help.

90-DAY LIMITED WARRANTY

tiger electronics, inc. (tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. this warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

during this 90-day warranty period, the product will either be repaired or replaced (at tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to tiger.

product returned to tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at tiger's option) for a service fee of us\$4.00. payments must be by check or money order payable to tiger electronics, inc.

THE FOREGOING STATES THE PURCHASER'S SOLE AND EXCLUSIVE REMEDY FOR ANY BREACH OF WARRANTY WITH RESPECT TO THE PRODUCT.

all product returned must be shipped prepaid and insured for loss or damage to:

tiger electronics, inc. repair dept.
980 woodlands parkway
vernon hills, illinois 60061 u.s.a.

the product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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