

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.



We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.



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COMPETE TO THE BEAT!

For 1 or More Players / Ages 8 to Adult

www.hasbro.com

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EQUIPMENT

TOP IT™ game with beanbag

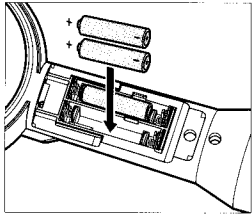
- 4 AAA-size batteries required (not included)

PROOF OF PURCHASE
TOP IT™

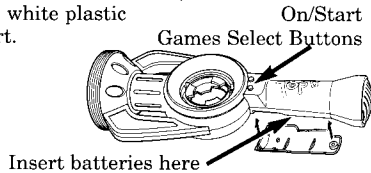
CAUTION: 1. As with all small batteries, the batteries used with this game should be kept away from small children, who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor telephone 202-625-3333 collect. 2. Make sure the batteries are inserted correctly and follow the game and battery manufacturers' instructions. 3. Do not mix old and new batteries, or alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.

ASSEMBLY

- **Insert batteries:** Loosen the screw on the battery compartment cover and remove the door. Insert 4 AAA-size batteries (we recommend alkaline), making sure to align the + and - with the markings on the label. Replace the door and tighten the screw.



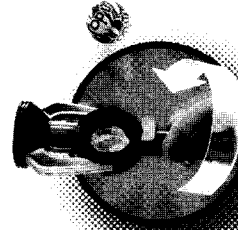
The + end of each battery must be inserted into the small, round, white plastic support.



- **Time to change the batteries?** If TOP IT doesn't "wake up" or game performance changes, try reinserting the batteries or remove the old batteries and insert four new batteries.

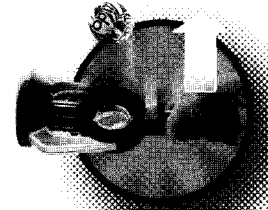
OBJECT

Keep up with TOP IT! Here's how: TOP IT will command you to do these three things ... in random order!



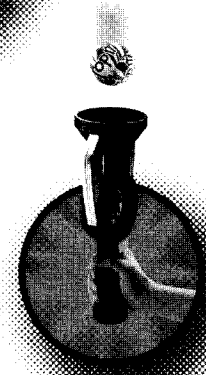
Flip It!

Toss the beanbag, rotate your wrist, and catch it in the opposite side.



Flop It!

Toss the beanbag and catch it.



Top It!

Toss the beanbag and catch it in the top.

Remember, every time you hear "Flip It" you must rotate your wrist.

React as quickly as you can. If you react correctly, TOP IT™ will answer with another command. But if you're not quick enough, or you react incorrectly — you're out!

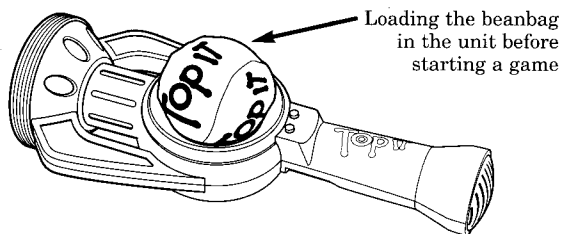
Compete to the beat ... in three different games:
Top It, Top It Challenge and Top It Pass It™

GET STARTED

To turn unit on: Take TOP IT by the handle with the two game buttons facing upward. Press the ON/START button once. **Note:** If you leave the unit alone for several minutes without playing, it will automatically shut off.

To choose a game: Press the GAME/SELECT button. Toggle through the choices and choose one of the three games.

To begin the game: Once you have chosen the game you want to play, press the ON/START button and you'll be instructed to "load it" — put the beanbag in the unit as shown below.



HOW TO PLAY THE 3 TOP IT GAMES:

TOP IT:

Players: 1

Object: Keep up with the TOP IT commands!

Play: Choose **Top It**. Press the ON/START button again and listen for the game commands. If you don't react in time or you react incorrectly to the command, you're out! Simply press the ON/START button to start the game again.

Winning: If you successfully complete all the commands, you've won — you'll hear a victory tune!

TOP IT CHALLENGE:

Players: 1

Object: Keep up with the TOP IT commands and challenges.

Play: Choose **Top It Challenge**. Press the ON/START button again and listen for the game commands. If you don't react in time or you react incorrectly to the command, you're out. Simply press the ON/START button to start the game again. You must complete the commands and remember the challenge sequence.

In this game, you will also hear the game randomly announce a "challenge" — a group of four or more commands that must be memorized and completed in the correct order!

Winning: Try to beat your high score. If you successfully complete all the commands and the challenges, you've won — you'll hear a victory tune!

TOP IT PASS IT:

Players: 2 or More

Object: Keep up with the TOP IT commands and challenges. To win, be the last player left!

Play: Choose **Top It Pass It**. Press the ON/START button again and listen for the game commands. If you don't react in time or you respond incorrectly to the command, you're out. Simply press the ON/START button to start the game again. Complete the commands and challenge sequence. When you hear the "Pass It" command, pass TOP IT to another player.

Winning: If you're the last player left, you've won!

HOW TOP IT™ KEEPS SCORE ...

In the **Top It** and **Top It Challenge** games, you're going for the highest score! After the final incorrect response, the game ends. Your score will be automatically "announced" in a sequence of sounds. Listen carefully! The point system is as follows:

Flop It sound (horn) = 100 points

Top It sound (drum) = 10 points

Flip It sound (guitar) = 1 point

Example:

- If a player's score is 145, it would sound like this:
Flop (100) + Top (10) + Top (10) + Top (10) +
Top (10) + Flip (1) + Flip (1) + Flip (1) + Flip (1)
+ Flip (1).

Note: The maximum score is 999. If you pass that point, the game continues, but the score will not increase.

MAINTENANCE:

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, remove and replace the batteries to reset the computer, or try new batteries.