

Guess Who?

INSTRUCTIONS

FOR 2 PLAYERS
AGES 6 AND UP

Object

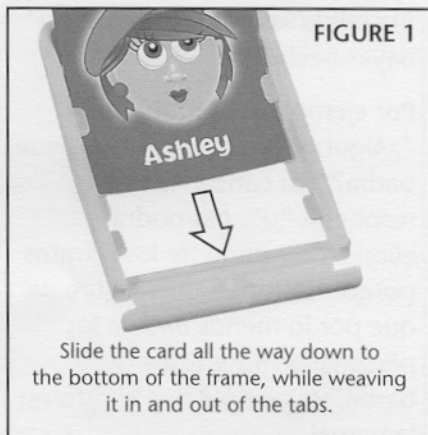
Guess your opponent's Mystery Person before your opponent guesses yours.

Contents

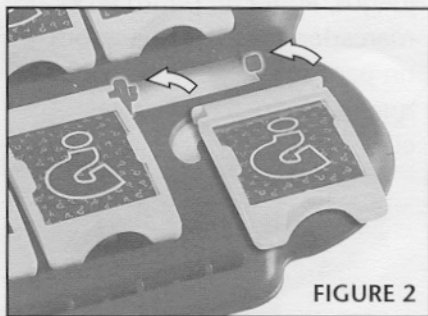
2 gameboard trays, 24 Mystery cards, 48 Face cards and Face frames, 2 score keepers

The First Time You Play

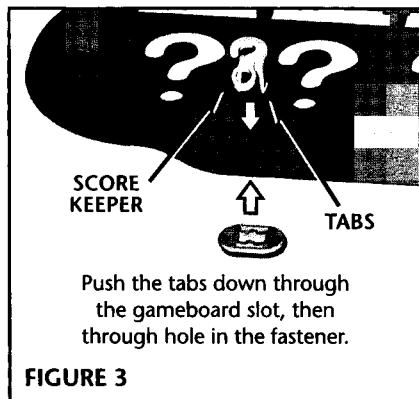
1. Carefully twist the 48 Face frames and the 2 two-piece score keepers off of the plastic runners. Discard the waste.
2. Gently detach the 48 Face cards and the 24 Mystery cards from the sheet. Discard the waste.
3. Slide each Face card into a Face frame, as shown in Figure 1.



4. Attach the 48 loaded frames to their matching-colored gameboards. See Figure 2. It doesn't matter which gameboard positions the frames occupy. After attaching each frame, flip it up and down to make sure that it fits properly.



Attach a score keeper to each gameboard as shown in Figure 3. Use the score keepers for Championship Play only.



Game Setup

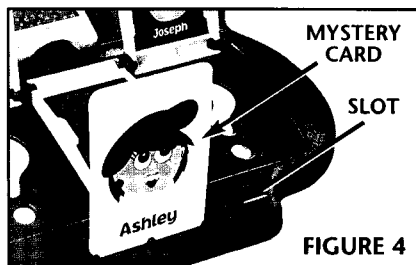
SET UP YOUR GAMEBOARD

Each player chooses a gameboard. Place your gameboard on a flat surface. Flip all of your frames upright by tipping your gameboard away from you; then set your gameboard flat again. Your opponent does the same.

DRAW YOUR MYSTERY CARD

Shuffle the Mystery cards. Choose one card at random and fit it into your Mystery card slot so that your Mystery Person faces you. See Figure 4.

Your opponent does the same. Then place all unused Mystery cards out of play. Sit facing your opponent, so that he or she can't see the Mystery Person on your card!



Gameplay

YOUR OBJECT

Your object is to guess the Mystery Person on your opponent's card by asking one question per turn, and eliminating any gameboard faces that don't fit the Mystery Person's description.

THE GAMEBOARD FACES

Notice the differences among the 24 faces on your gameboard. Hair and eye colors are different; some faces have beards, mustaches or big noses; some are wearing hats or glasses. As you play, you'll notice several other differences among the gameboard faces.

YOUR TURN

The younger player always goes first. On your turn, you may *either* ask a question, *or* guess who the Mystery Person is. But don't use your turn to guess the Mystery Person until you're ready! If your guess is wrong, you'll lose the game! Rules for asking questions and guessing the Mystery Person are explained below.

ASKING QUESTIONS

Until you're ready to guess who the Mystery Person is, ask your opponent *one* question per turn. Each question must have either a "yes" or "no" answer. For example, you may ask: "Does your person have white hair?" Your opponent must then answer either "yes" or "no."

After your opponent answers, you may be able to eliminate one or more gameboard faces. For example, if the Mystery Person has white hair, flip down all the faces that have black, brown, red or yellow hair. This leaves only the white-haired people as the possible Mystery Person.

After you ask a question (and flip down any faces you can), your turn is over.

GUESSING THE MYSTERY PERSON

When you're ready to guess who the Mystery Person is, make your guess on your turn, *instead* of asking a question.

To guess the Mystery Person, say (for example), "The Mystery Person is Andy." Your opponent must then tell you whether or not your guess is correct. If your guess is right, you win the game! If it's wrong, you lose!

How to Win

Players alternate turns asking questions, until one player makes a guess. If you guess correctly—or your opponent guesses incorrectly—you win the game!

Challenge Game

For an extra challenge, both players draw *two* Mystery cards, and place them side-by-side in their Mystery card slots. Your object is to guess who *both* of your opponent's Mystery People are!

You must say "both" or "either" when asking questions about the Mystery People. For example, you may ask, "Do both of your people wear

glasses?" or, "Does either of your people have black hair?" Be very careful when eliminating gameboard faces—and remember which questions you've asked!

For example, you ask, "Does either of your people have a beard?" Your opponent answers "yes." You cannot flip down any faces, because although *one* Mystery Person *definitely* has a beard, the other one may not!

To guess the Mystery People correctly, you must guess both of them on the same turn.

Championship Play

If you wish to play a series of games, slide the score keeper up one point for every game you win. The first player to win five games is the Champion!

Replacement Parts

- Replacement set of 48 plastic frames: \$3/set
- Replacement set of Face cards: \$2/set
- Replacement set of Mystery cards: \$2/set

Specify items wanted and send your request to the address below. Be sure to include your name and address along with a check or money order made payable to:

Hasbro Games
Consumer Affairs Dept.
P.O. Box 200
Pawtucket, RI 02862

Tel: 888-836-7025 (toll-free)

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862.

Tel: 888-836-7025 (toll-free).

Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2.

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