

# Battle of the DINO SAURS™

**They're Huge, They're Hungry & They're After You!**

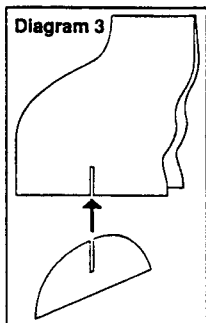
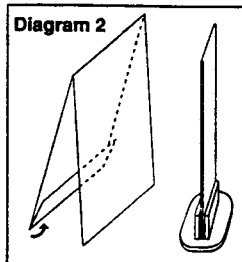
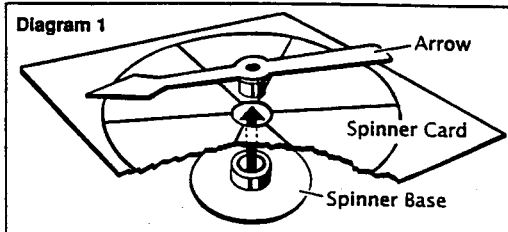
## CONTENTS:

Gameboard  
Spinner Card  
4 Die-Cut Plant-Eating Dinosaur Play Pieces  
4 Plastic Play Piece Bases  
3 Die-Cut Meat-Eating Dinosaurs

6 Bones  
3 Die-Cut Ledges (yellow, red and multi)  
Fold-Up Cardboard Cliff  
Instructions

## BEFORE PLAY:

1. Separate all die-cut pieces from the platform and component board.
2. Assemble the spinner: see **Diagram 1**.
  - a. Separate arrow from spinner base.
  - b. Insert base through hole as shown.
  - c. Snap arrow and spinner base together as shown.
3. There are four different Plant-Eating dinosaurs (Stegosaurus, Triceratops, Brontosaurus and Camptosaurus) and four plastic bases. Each player selects a Plant-Eater, folds it and positions it in a plastic base as shown in **Diagram 2**.

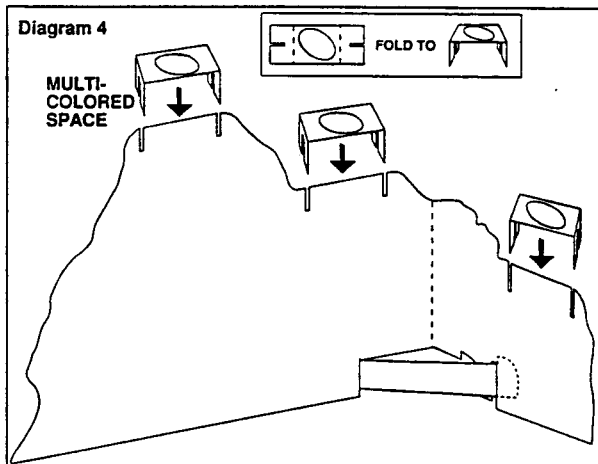


4. Each player places his dinosaur at the **START** space.
5. Place the 3 large Meat-Eating dinosaurs (Tyrannosaurus, Deinonychus and Dilophosaurus) in their die-cut paper bases as shown in **Diagram 3**. Position each one on the **X** space next to the large colored oval that corresponds to each dinosaur's color. Meat-Eaters should be facing the path.
6. Fold and place the three "ledges" in the die-cut slots on the **Cliff** as shown in **Diagram 4**. The last, or highest

space on the **Cliff** should be the multi-colored "ledge".

7. Bend the **Cliff** in half and place it at the corner of the gameboard where the path leads — directly opposite of the **START** corner.

8. Place the 6 Bones on the 6 spaces along the path marked with a " ".



## OBJECT OF THE GAME:

To be the first player to reach the highest, multi-colored ledge of the Cliff by outwitting the hungry, Meat-Eating dinosaurs.

## TO PLAY:

The youngest player goes first. Each player's turn ends after each spin. The first player spins the spinner and moves his Plant-Eating dinosaur ahead to the colored space indicated on the spinner.

## THE MEAT-EATERS ARE AFTER YOU!

- If a player lands on a space with a Bone, he picks it up and saves it! Smart Plant-Eaters know that a hefty Bone is the only thing that will help them get past those dangerous Meat-Eaters!
- If a player lands on one of the 3 Meat-Eating dinosaur spaces, he can do **one** of two things:
  1. If he has a Bone, he can feed it to the hungry Meat-Eater and move ahead one space.  
*Note: Players feed the Meat-Eating dinosaurs by placing a bone in one of the die-cut grooves found in either the Meat-Eater's hand or mouth. If a player lands on a Meat-Eater space and it already has a bone(s) in its mouth or hand, the player must feed it another bone in order to move ahead, or be sent back according to the arrows.*
  2. If the player *doesn't* have a Bone, he is sent back according to the arrows indicated on that Meat-Eater's space (Dilophosaurus sends you back to START, Deinonychus sends you back three spaces, and Tyrannosaurus sends you back to the last yellow space).
- If a player lands on a space already occupied by another Plant-Eater, that's OK. Since Plant-Eaters are gentle and don't eat each other, more than one can occupy the same space on the gameboard. Except for the 3 ledges on the Cliff — only 1 dinosaur can occupy a space on the Cliff.

## HEAD FOR THE HILLS TO WIN!

The winner is the first Plant-Eating dinosaur to reach the safety of the very TOP multi-colored ledge on the cliff! Meat-Eaters are too big and clumsy to follow their prey up there!

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### PLANT EATERS:

**Stegosaurus** (Steg-e-sor-es), which means "roofed reptile," could whirl around, swing its mighty tail and badly wound any meat-eater that came near it.



**Triceratops** (Tri-ser-e-tops), which means "three-horned face," had a head as long as eight or nine feet, weighed as much as an elephant and fought off meat-eaters with its sharp horns.

**Brontosaurus** (Bront-e-sor-es), which means "thunder lizard," gets its name from its huge feet, which scientists think made a great noise when it walked.



**Camptosaurus** (Campt-e-sor-es), which means "flexible reptile," travelled in a herd and used to leave his three-toed footprints in the mud.

### MEAT EATERS:

**Tyrannosaurus** (Te-ran-e-sor-es), which means "tyrant dinosaur," was the meanest, scariest meat-eater and could swallow whole plant-eating dinosaurs in one gulp.



**Deinonychus** (Din-o-ny-kus), which means "terrible claw," had big shoulders and long arms that could reach out and catch plant-eaters in a tight grip.

**Dilophosaurus** (Dil-o-pha-sor-es), which means "two-ridged reptile," used its tail for balance as it walked and ran on its long and powerful hind legs.



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