

BattleBots Competition Timeline:

- May 2001- San Francisco, California- All Weight Classes-Comedy Central Season 3
- November 2000- Las Vegas, Nevada- All Weight Classes-Comedy Central Season 2
- June 2000- San Francisco, California- All Weight Classes-Comedy Central Season 1
- November 1999- Las Vegas, Nevada- HeavyWeight and Super HeavyWeight's Only- Pay-Per-View Special
- August 1999- Long Beach, California- All Weight Classes-webcast



THE ULTIMATE
TRIBUTE
TO ROBOT
COMBAT



THE GIANT NUT

Who are the BattleBot Builders?

Do-It-Yourselfers. Artists, rocket scientists, engineering students, architects, computer programmers, and little kids. All have a passion for "knowing how things work!"

Cost to build a Bot?

Cost depends on: weight class, materials- new versus salvaged parts- design, planning. \$600.00 - \$50,000.00

What prizes are awarded at competitions?

Prize Money, a Giant Nut Trophy, and the Glory of Dominating Your Weight Class.

Battle Bots Stats (Grid)

Designator Class	Weight classes in lbs.		Match time limits in minutes		# in pit crew
	Wheeled	non-Wheeled	Robot Duel	Robot Rumble	
Super HeavyWeight	211.0 - 325.9	316.0 - 488.9	3	5	5
HeavyWeight	116.0 - 210.9	174.0 - 315.9	3	5	4
MiddleWeight	59.0 - 115.9	88.0 - 173.9	3	5	3
LightWeight	25.0 - 58.9	25.0 - 87.9	3	5	2



THE BATTLEBOX ARENA

ARENA INFORMATION

The ultimate arena for Robot combat:

A 35-ton steel and Lexan arena engineered for maximum safety on the outside and maximum torture on the inside. The BattleBox is equipped with a variety of traps and hazards drivers can use to their advantage.



BATTLEBOX SPECIFICATIONS

- The floor is 144 (4' x 4' x 2') modules covered by 1/8" steel floor plating painted with black traction paint.
- The walls are 1" thick and 24' high Lexan supported with steel square tubing.
- Robots enter on 8' x 16' ramps.
- The BattleBox has two 8' x 8' entry/exit doors.
- BattleBots begin their matches from either the red or blue square.
- Drivers control their Bots from their respective 8' x 12' x 3' red and blue stages.

RULES AND REGULATIONS

A limited number of members are allowed for the pit crew. Bot driver must exhibit good sportsmanship at all times. Forbidden weapons may not be used.

Two types of matches for BattleBots:

1. Robot Duel: One-on-one tournament with weight classifications. BattleBots win by incapacitating their opponents. If both Bots are mobile when the match ends, the winner is decided by Official BattleBots judges.

2. Robot Rumble: Free-for-all combat between multiple Bots of the same weight class. Victory is awarded to the most aggressive BattleBot.

FORBIDDEN WEAPONS

Electricity: No stun guns, cattle prods, or jamming equipment, etc.

Liquids: No water, liquified gases, or chemicals, etc.

Explosives: No gunpowder, or military explosives, etc.

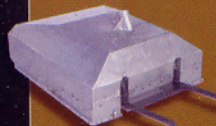
Lights: No lasers, strobe lights, or flood type lights, etc.

Heat/cold: No flamethrowers, torches or liquid nitrogen, etc.

Entanglement devices: No fishing line, netting, string, tape, etc.

HEAVYWEIGHT

VLAD THE IMPALER



Weight: 208 lbs.

Type: Wheeled

Primary Weapon: Drag racing fork lift

Main Builder: Gage Cauchois

Battles: 18

Wins: 15

Special Feature: Fast, maneuverable, and heavily armored.



BLENDO

Weight: 203 lbs.

Type: SpinBot

Primary Weapon: Rotating Blade

Main Builder: Jamie Hyneman

Battles: 3

Wins: 0

Special Feature: Rotating flywheel and armor.

KILLERHURTZ



Weight: 203 lbs.

Type: Wheeled

Primary Weapon: Axe

Main Builder: John Reid and Dominic Parkinson

Battles: 14

Wins: 9

Special Feature: Pneumatic cylinder generating a ton of force drives axle.



BIOHAZARD

Weight: 209.5 lbs.

Type: Wheeled

Primary Weapon: Actuated lifting arm

Main Builder: Carlo Bertocchini

Battles: 16

Wins: 14

Special Feature: Six wheel drive. Anti-wedge fenders. Held together by 700 machine screws.

HAZARDS & ARENA WEAPONS

1

Kill Saws:

These, 20" dual carbide tipped, SystiMatic blades raise and lower with over 60 lbs. of pneumatic force.



2

Pulverizers:

Heavy duty stainless steel mallets that pound Bots into oblivion.



3

Hell Raisers:

Totally uplifting! 3' x 4' steel plates are powered by compressed gas.



4

Ram Rods:

A surprise attack from below! These Carbide tipped spears rise with over 60 lbs. of pneumatic force!



5

Spike Strip:

Over 180 menacing and potentially fatal carbide tipped spikes line the Arena's inside perimeter.



6

The Vortex:

If you get TOO close, these 3'diameter robot whirlpools will suck you in and spit you out!

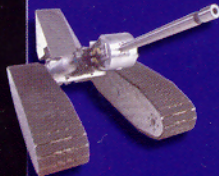


SUPER HEAVYWEIGHT



GINSU

Weight: 325 lbs.
Type: Wheeled
Primary Weapon: Lots of saws
Main Builder: Trey Roski
Battles: 2
Wins: 0
Special Feature: Modular body design allows for maximum slicing and dicing.



DOOALL

Weight: 303 lbs.
Type: Treaded
Primary Weapon: Compressed gas powered ram rod
Main Builder: Scott LaValley
Battles: 8
Wins: 5
Special Feature: Tank treads allow Bot to achieve maximum mobility.



MECHADON

Weight: 472 lbs.
Type: StompBot
Primary Weapon: Big steel claws
Main Builder: Mark Setrakian
Battles: 4
Wins: 2
Special Feature: Freakish range of mobility.



DIESECTOR

Weight: 322.5 lbs.
Type: Wheeled
Primary Weapon: Inevitable jaws
Main Builder: Donald Hutson
Battles: 6
Wins: 5
Special Feature: 360 degree of offence and defence.



MINION

Weight: 325 lbs.
Type: Wheeled
Primary Weapon: Fireman's saw
Main Builder: Christian Carlberg
Battles: 8
Wins: 7
Special Feature: Rugged drive train and Lexan wedge.

MIDDLEWEIGHT



EL DIABLO

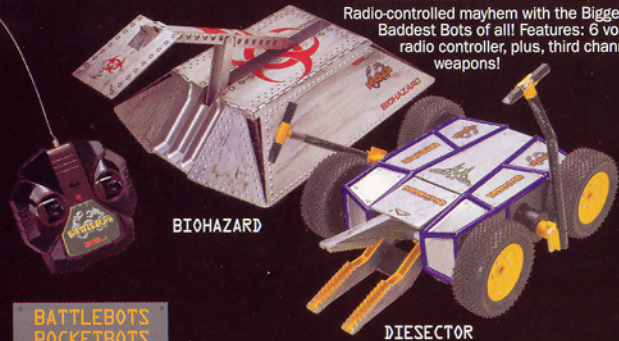
Weight: 115 lbs.
Type: Treaded
Primary Weapon: Swappable trench saw
Main Builder: Zachary Bieber
Battles: 5
Wins: 4
Special Feature: 1500 RPM spinning barrel. Ability to run upside down.



KICK SOME BOT WITH YOUR OWN BATTLEBOT!

BATTLEBOTS PRO SERIES

Radio-controlled mayhem with the Biggest Baddest Bots of all! Features: 6 volt radio controller, plus, third channel weapons!



BIOHAZARD

DIESECTOR

BATTLEBOTS POCKETBOTS

Pocket-size Bots to clip and collect. Six pieces of robot mayhem with working weapons and crashing sounds. Collect them all!



HEADSET WALKIE TALKIES

Hands-free, Hi-tech Walkie Talkie with 100 foot range. Communicate like the BattleBots crews and referees!



MECHADON HAND-HELD GAME

Capture and Crush the competition. Move the game back and forth - YOU control the action in the BattleBox! Digitized sound effects.



BATTLEBOTS CUSTOM SERIES

Build, Battle and Customize! Four full-function radio controlled Bots with mix and match: armor, weapons, and more!



BATTLEBOTS CUSTOM PLAYSET

Kick some BattleBots! Playset includes TWO Bots: Blendo and DooAll. Plus, custom parts: armor, weapons and more!

TIGER ELECTRONICS

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