Bangy.

NOTE TO PARENTS

This game includes 20 fun activities designed to help your child develop and reinforce basic object matching skills.

Each activity includes a small boxed code to indicate its skill level: "E" for Easy and "C" for Challenging. Play with the "E" activities first, while your child is learning to handle the wand. Once your child understands how a match is made, move on to the more challenging "C" activities.

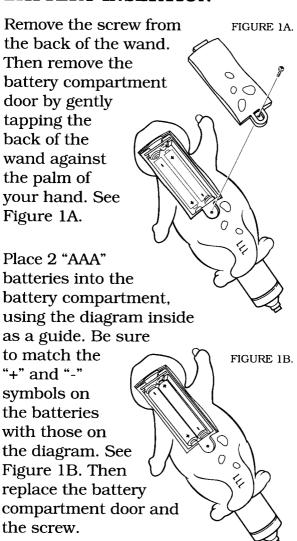
OBJECT

Touch the correct answer dots to make the Barney Wand light up and make a happy sound.

CONTENTS

- Barney Wand
- 10 two-sided activity cards

BATTERY INSERTION



Now test the batteries by pressing the tip of the wand onto any hard, flat surface. **Note:** Always hold the wand vertically while pressing down. See Figure 2.



When you press the wand it should make a sound — if it doesn't, the batteries may be weak or improperly installed.

IMPORTANT! Batteries may leak if improperly installed. Remove batteries when wand is not to be used for an extended period of time. Never mix battery types.

GAME PLAY

The first time you play, carefully separate the activity cards along the perforations.

On each activity card, your goal is to touch the correct answer dots. To play, follow the steps below.

- 1. Select a card and place it on a tabletop or other flat surface.
- 2. Read the card instructions. Then try to find the answers by touching the correct answer dots. To touch an answer dot, place the tip of the wand on the middle of the dot, then press down while holding the wand vertically. (Never press the wand at an angle.)
- If your answer is correct, the light in Barney's hand will blink, and Barney will make a happy, high-pitched sound.
- If your answer is incorrect, the light won't blink and Barney will make a flat, lower-pitched sound. Try again!



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