

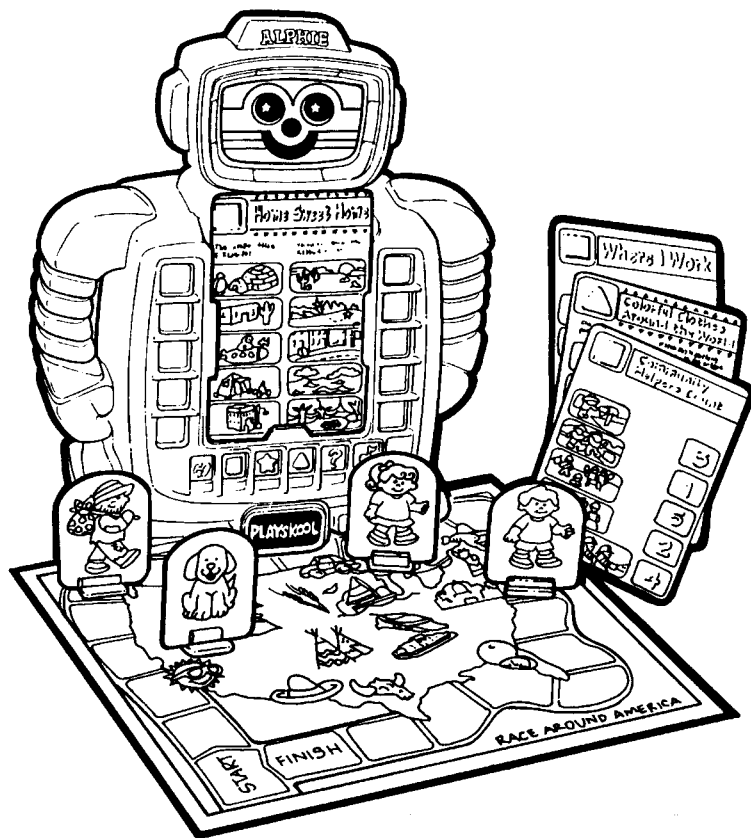
Ages 3-4 Level One

WARNING

Contains small parts which may present a choking hazard to children under three.



Talking Alphonie[®] Activity Set



Alphonie's America Junior Instructions for Games



Questions? Call: 1-800-PLAYSKL[™]

STATE MATCH

2-4 players

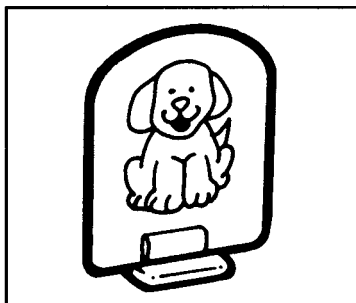
YOU NEED: Talking Alphie, State Match game board, State Match game card, 10 silver tokens, 5 gold tokens, one game piece for each player (use the Girl, Boy, Dog and Hobo), and plastics stands for game pieces.

OBJECT OF THE GAME: Collect the most gold and/or silver tokens.

GET READY TO PLAY:

1. Assemble the game pieces to stands as shown.
2. Each player chooses a game piece.
3. Place one gold token on each state on the game board, then stack 2 silver tokens on top of each gold token.
4. Decide who will play first.
5. Press the green "GO" if Alphie is not already on.
6. Insert the game card into Alphie, then press the ☐ button.

ASSEMBLED GAME PIECE



HOW TO PLAY:

1. The first player chooses a state on the left side of the game card. Then the player chooses the same state on the right side of the game card to make a match.
2. If the player makes a match, Talking Alphie says "You're right" or another positive response. The player places his/her game piece on the state he/she selected, and collects one silver token. If the player does not make a match, Talking Alphie says "Oops, try again," and the turn passes to the next player.
3. After the player is on the game board, he/she must make a match on the game card to move to a new space on the game board. The player can match any state on the game card when moving to the circles between states. To land ON a state, the player must match the same state he/she wants to land on.
4. Players collect tokens each time they land on a state. A player may occupy the same location as another player.
5. The game ends when all the silver and gold tokens have been collected. Players count their piles to see who has the most tokens. If there is a tie, the player with the most gold tokens wins.

RACE AROUND AMERICA

2-4 players

YOU NEED: Talking Alphie, Race Around America game board, Race Around America game card, one game piece for each player (use the Girl, Boy, Dog and Hobo), and plastic stands for game pieces.

OBJECT OF THE GAME: Be the first player to travel all the way around America.

GET READY TO PLAY:

1. Assemble the game pieces to stands as shown.
2. Each player chooses a game piece and places it on START.
3. Decide who will play first.
4. Press the green "GO" if Alphie is not already on.
5. Insert the game card into Alphie.

ASSEMBLED GAME PIECE



HOW TO PLAY:

1. The first player presses the ?. Talking Alphie asks the player to find the musical melody. The player chooses 2 pictures to see if Talking Alphie will play the melody. If Talking Alphie plays the melody for one of the pictures, the player moves forward one space. If Talking Alphie does not play the melody for either picture, the turn passes to the next player.
2. Players must press the ? after they find the melody, to reset the game.
3. The game ends when a player lands on FINISH.

Look for other Talking Alphie® Activity Sets!

LEVEL ONE activity sets are geared for **AGES 3-4**, and teach basic concepts that are the building blocks of learning. Kids learn math concepts by “adding” pictures instead of numbers, and reading concepts by repeating pictures in a certain sequence.

After children learn basic concepts, they progress to **LEVEL TWO** activity sets geared for **AGES 5-6**. Kids apply the concepts they learned in **LEVEL ONE** sets to pictures, letters and numbers, as they try simple addition, subtraction and word building.

LEVEL ONE ACTIVITY SETS

Alphie's America Junior
Eating Right
Families
Outside
Healthy Times
On The Move
Learning Lights
Stories and Rhymes

LEVEL TWO ACTIVITY SETS

Alphie's America Senior
Animal Calls
Variety Show
Spelling Fun