

A B A D O X

General Play Hints

1. To survive the later stages, you'll need to collect and keep as many weapons as you can.
2. As a general rule of thumb, aim for the OPEN eyes of the guardian monsters so you can destroy them.

Stage Play Hints

Stage 2

1. To destroy the circling caterpillar-like guardian, aim at its head eye.

Stage 3

1. To destroy the shark guardian more easily, be sure to collect the tresbeam! You'll get a better shooting angle with the tresbeam -- you won't have to shoot him head-on!
2. To destroy the all-seeing guardian, aim for the eyeball in its chest.
3. Beware the floating red larvae! You'll need your orbiting barrier shields here! When you hit the larvae, it will explode into tiny red heat-seeking fireballs that will quickly seek you out!

Stage 4

1. Beware the blue bubbles! Once hit, they become small golden "lost souls of the swallowed space crews"! A "lost soul" will try to attach to you and, if it's successful in doing so, it will slow you down! Your maneuverability will be lost!
2. Beware the golden worm balls! They will circle around you, trying to attach to you like barnacles. If they cling to you, they will slow you down and you'll lose your maneuverability. Watch out when you hit them, too! They'll explode into separate worms which will fly in all directions!
3. Get the claws on the wall before they get you! To destroy a claw, aim for the claw's eye located next to the wall!
4. To destroy the final enemy more easily, be sure to collect the Paradora gun! Its wide shots will eliminate everything in your path!

Stage 5

1. Beware the stationary "jawed" robots! They're pre-programmed to explode whenever Nazal is near!
2. Hit the Guardian Commander robot directly in the eyes or his head will pop off and attack you from behind! You'll need your orbiting barrier shields here to give you those extra seconds of fire power!