Cariboo®

a magical treasure hunt game

Batteries and Troubleshooting

Does your Hullabaloo sound faint or garbled? Ask an adult to change the batteries. Using a screwdriver, remove the battery cover and replace the batteries as shown inside the battery case.

Volume
Play Again
Power and Reset

IMPORTANT: BATTERY INFORMATION
Please retain this information for future reference.

To change batteries:
1. Press the Reset button to turn Hullabaloo off.
2. Use a flathead screwdriver to remove the battery door.
3. Replace the batteries as shown inside the battery case.
4. Replace the battery door.

Batteries should be replaced by an adult.

FCC STATEMENT:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• Reorient or relocate the receiving antenna.
• Increase the separation between the equipment and receiver.
• Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This Class B digital apparatus complies with Canadian ICES-003.
Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

1.5V AA or LR6 size batteries recommended (Phillips head screwdriver needed to insert batteries).

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If you have questions or comments about Cranium, please e-mail: consumer_affairs@hasbro.com. You can also write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Or call 888-836-7025 (toll-free for U.S. and Canadian residents).
FREEZE! FREEZE!

Turn Hullabaloo on and follow along! Hullabaloo will tell you what to do.

More than one player can share the same pad.

Stay still when you hear “Freeze!”

Get on a purple Cranium Pad to start.

At the end of each game, Hullabaloo will tell you which pad is the lucky pad. If you’re touching that pad, you win!

Every few games, Hullabaloo will ask if you want to keep playing. If you do, push the purple Play Again button. Hullabaloo will turn itself off if nobody pushes the button.