

# SOCIAL PLAY

AGES 6+

Hey Grown-ups!

If your child is ready to try playing with others, the activities in this play-book can be a great tool to help you teach them how to engage in social and/or imaginative play.

**Keep in mind:** Since you know your child best, it is up to you to pick which products and resources are most appropriate for his or her level of ability. Make sure you supervise the play as needed, and don't modify the products. Looking for more guidance for your child's play level? Please visit [www.autismproject.org](http://www.autismproject.org) for more information. Make sure to reference the instructions sheet that came with the toy for assembly, play, and battery information.

This activity uses  
the PerfectSlam Disc™\*  
Game.



Questions? Call: 1-800-255-5516

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**You have your NERF Disc, now find a partner to play with.**

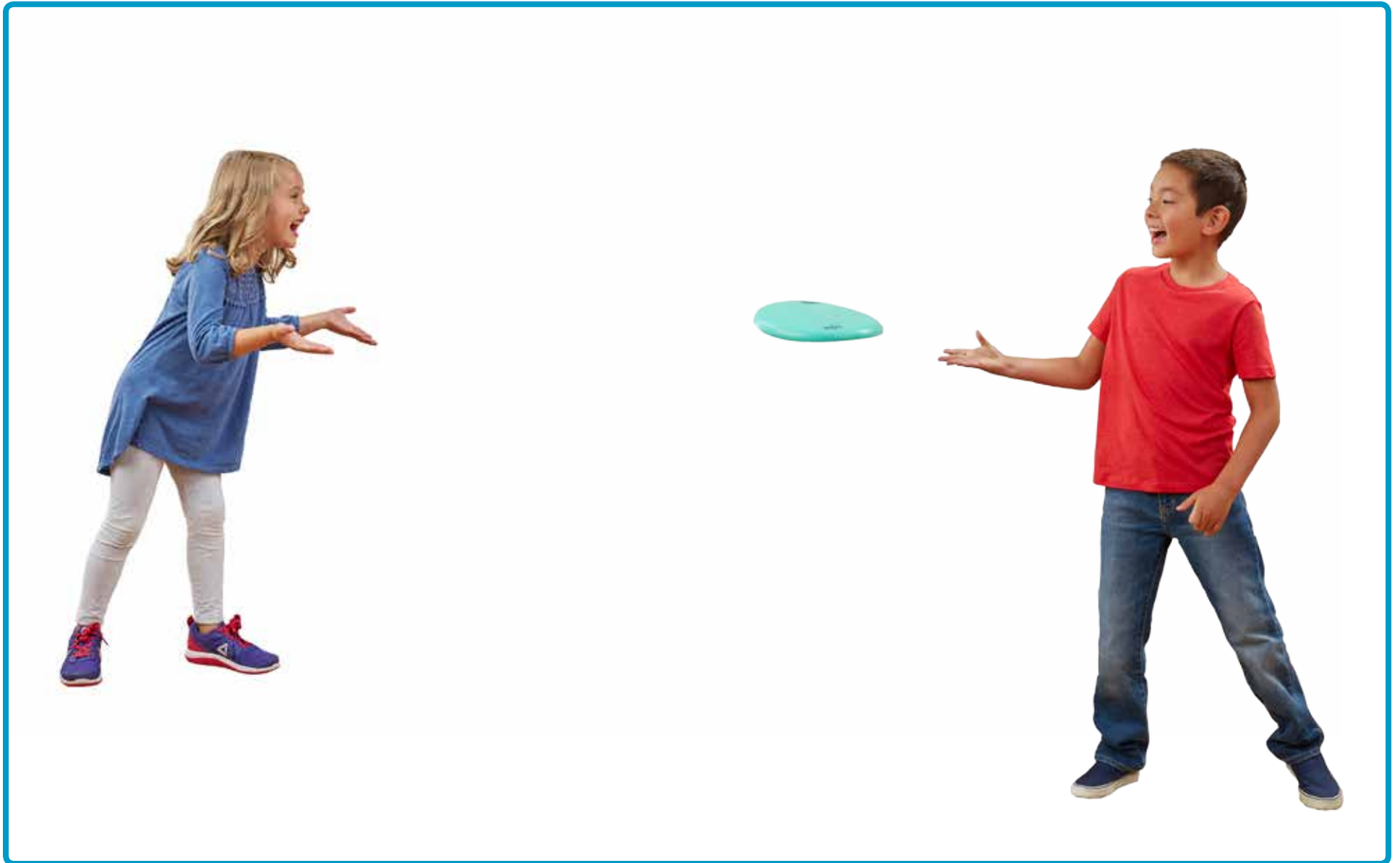


**You can walk 15 steps away from your partner.  
Turn around and face them.**



**Make sure you are looking at each other so you know when the other person is ready to throw and catch. That is helpful.**

**Now you are ready to play! Choose who will go first. Look at your partner and make sure they are ready to catch.**



**Now aim at your partner's hands.  
“Ready, Set, Throw!”**



**Wow! You Did it! You threw the NERF disc! Nice throw!**

**Now it is your partner's turn to throw the NERF disc. Look at your partner so they know you are ready to catch.**



**You can keep track of your turns by using the checklist.  
You can have 10 turns and your partner can have 10 turns.**

ME		YOU	
1 <input type="checkbox"/>	2 <input type="checkbox"/>	1 <input type="checkbox"/>	2 <input type="checkbox"/>
3 <input type="checkbox"/>	4 <input type="checkbox"/>	3 <input type="checkbox"/>	4 <input type="checkbox"/>
5 <input type="checkbox"/>	6 <input type="checkbox"/>	5 <input type="checkbox"/>	6 <input type="checkbox"/>
7 <input type="checkbox"/>	8 <input type="checkbox"/>	7 <input type="checkbox"/>	8 <input type="checkbox"/>
9 <input type="checkbox"/>	10 <input type="checkbox"/>	9 <input type="checkbox"/>	10 <input type="checkbox"/>
TOTAL _____		TOTAL _____	

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**Take turns with your partner. If they miss the catch, it's OK.  
Tell them, "Nice try" or "Let's try again".**





**For more fun, you can count how many times you and your partner hit the target with your disc!**



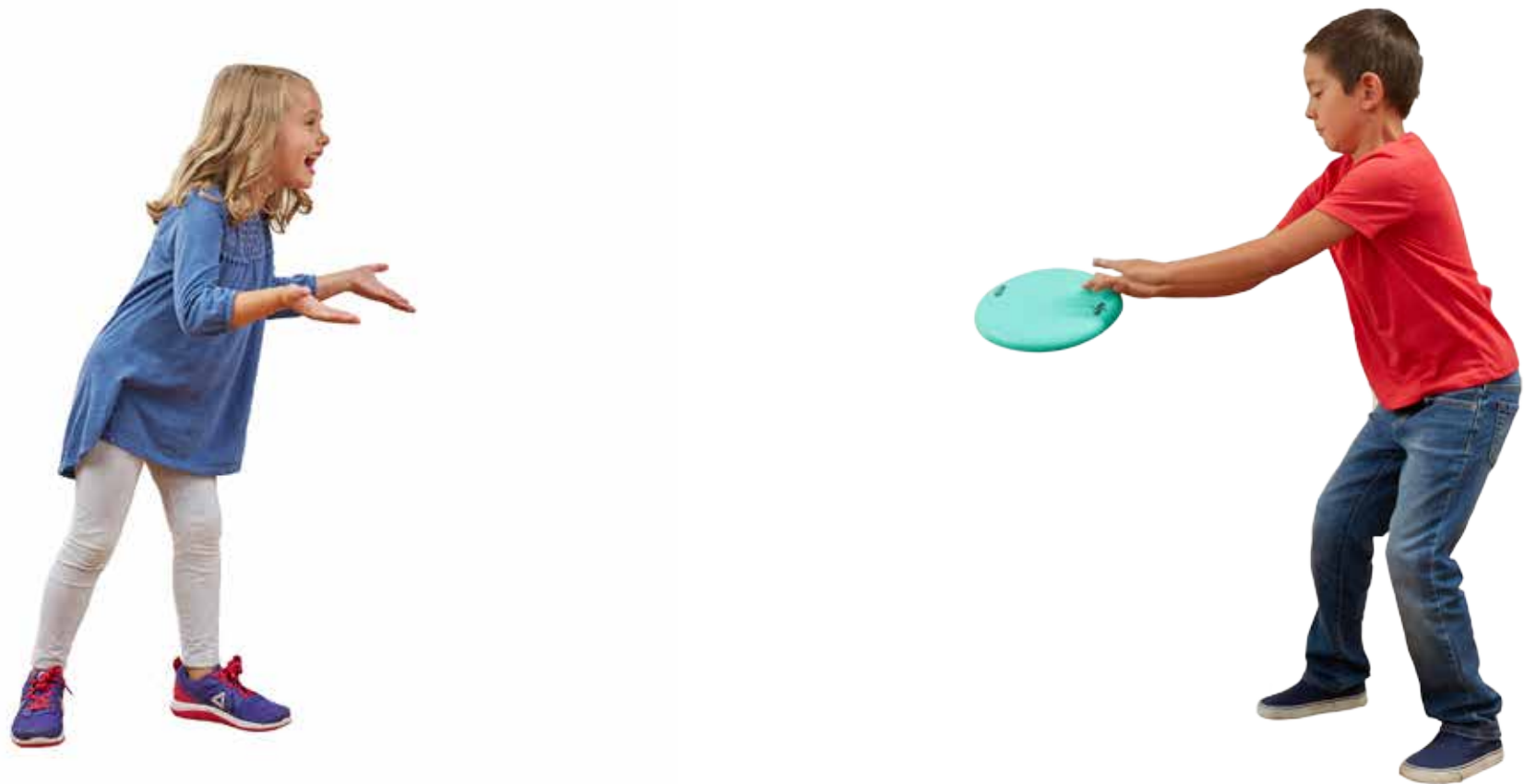
ME	
1 <input type="checkbox"/>	2 <input type="checkbox"/>
3 <input type="checkbox"/>	4 <input type="checkbox"/>
5 <input type="checkbox"/>	6 <input type="checkbox"/>
7 <input type="checkbox"/>	8 <input type="checkbox"/>
9 <input type="checkbox"/>	10 <input type="checkbox"/>
TOTAL _____	

YOU	
1 <input type="checkbox"/>	2 <input type="checkbox"/>
3 <input type="checkbox"/>	4 <input type="checkbox"/>
5 <input type="checkbox"/>	6 <input type="checkbox"/>
7 <input type="checkbox"/>	8 <input type="checkbox"/>
9 <input type="checkbox"/>	10 <input type="checkbox"/>
TOTAL _____	

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**You can keep track on a score card!**

**If you want to keep score,  
try picking a number to play to like 10, 15, or 20 –  
the first person to complete that number of catches wins!**



**Don't worry if it takes some time to get it – you can do this!**



**When you're done playing, win or lose,  
make sure to tell your partner "Good game!"**



**It can be hard to learn new games and skills, but with practice,  
you'll have so much fun playing with your family and friends!  
Keep Practicing. Make it a Nerf Perfect Play!™\***