

BASIC PLAY

AGES 9M+

Hey Grown-ups!

This playbook is a great tool to help you introduce the toy and teach your child how to use it. Follow along together to help guide your child for a rewarding play experience.

Keep in mind: Since you know your child best, it is up to you to pick which products and resources are most appropriate for his or her level of ability. Make sure you supervise the play as needed, and don't modify the products. Looking for more guidance for your child's play level? Please visit www.autismproject.org for more information.

Playskool Chase 'n Go Ball Popper



PLAYSKOOL

This activity uses the Playskool® Chase 'n Go Ball Popper

4 D batteries required. Not included. Questions? Call: 1-800-255-5516

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Make sure to reference the instructions sheet that came with the toy for assembly, play, and battery information.

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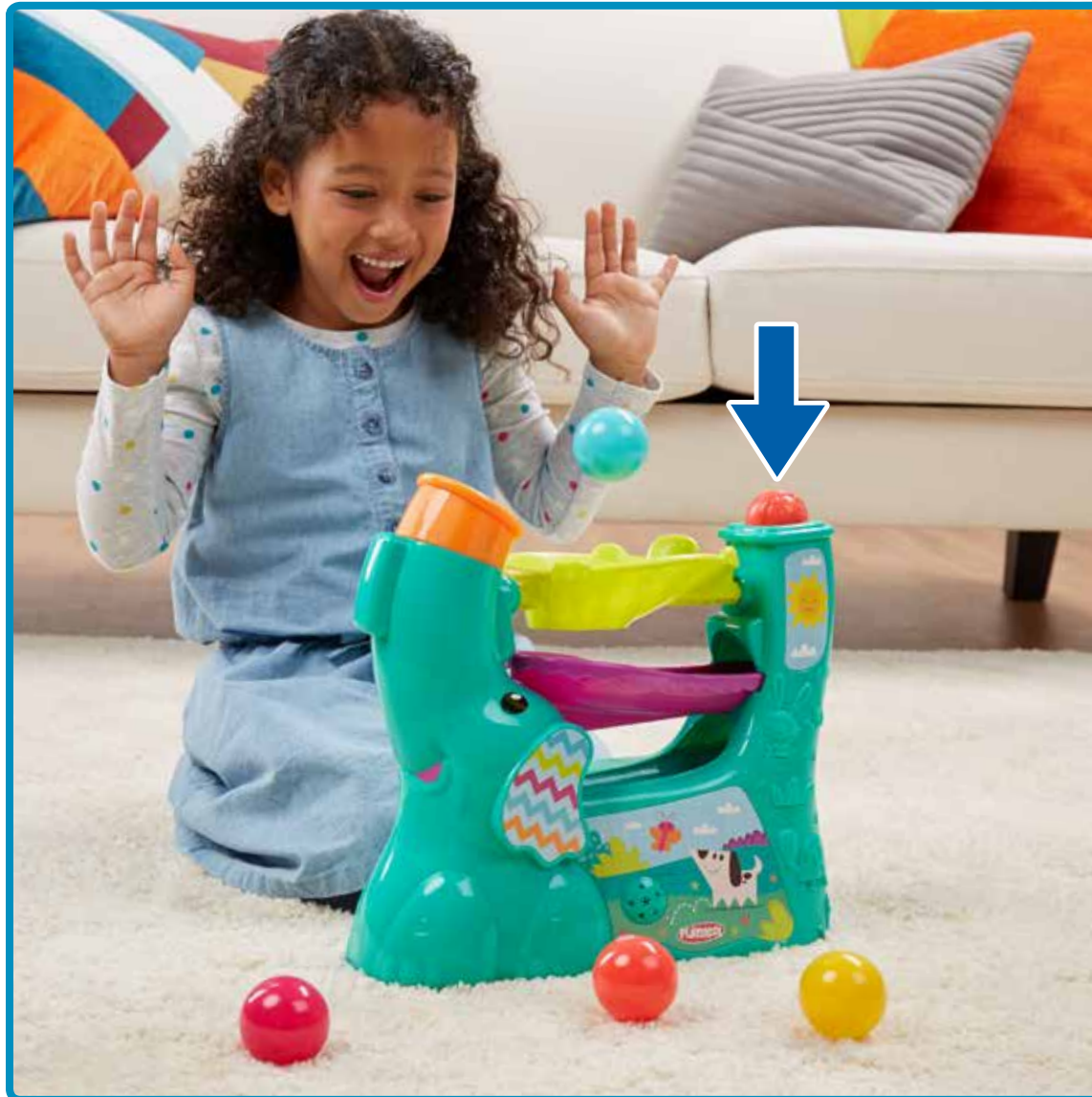
This is the Playskool Chase 'n Go Ball Popper.



Turn this to make the balls pop out in different directions.



Press this button to turn on the music and make the balls pop out of the trunk.





This is the ball catcher.



It includes 4 balls. Try saying the name of the color for each ball!

Let's count the balls!





Place the Chase 'n Go Ball Popper on the floor.



Press the button to turn it on.



Place a ball in the ball catcher.



Watch it go down the track!



**Watch the ball pop out
of the trunk!**



Chase after the ball!



You caught it! Great job!



Turn the trunk to change directions.



Put all the balls in and wait...



Now all the balls are popping in a different direction!



Can you catch them all? Collect them all and do it again



The Chase 'n Go Ball Popper is so much fun!