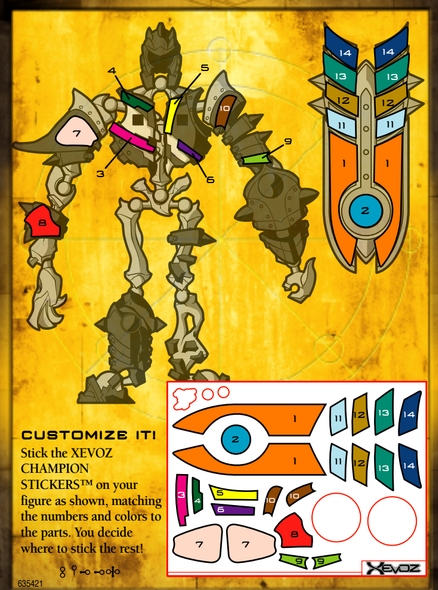
KIT# 25

85514/85504 ASST.
AGES 6+

XEVOZ™

ASSEMBLY INSTRUCTIONS



CUSTOMIZE IT!

Stick the XEVOZ CHAMPION STICKERS™ on your figure as shown, matching the numbers and colors to the parts. You decide where to stick the rest!

635421

UNNATURAL™ | IRON SPECTRE™

Product and colors may vary.
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U.S Patent Pending

UNNATURAL™>> Grisly breed of mythical creatures, zombies, and skeletons. Known for hideous appearance and general lack of manners. Likes: lurking in shadows and attacking unsuspecting travelers. Dislikes: fuzzy happy bunnies. Favorite haunt: fogs of Tombstone Island.

IRON SPECTRE™>> Ghostly keepers of ancient castles and ruined forts. Known to take possession of abandoned suits of armor. Bound to the living world by debts, vows, or vengeance, they cannot pass through walls like other spirits. Ghoulishly witty, they terrify the occasional tourist by appearing without a head.

SPECIFICATIONS

AVERAGE HEIGHT>>	7
AVERAGE WEIGHT>>	7
STRENGTH TYPE>>	5
ENDURANCE TYPE>>	9

TOMBSTONE ISLAND

WANT AN EVEN MORE POWERFUL WARRIOR?
CHECK OUT XEVOZ.COM

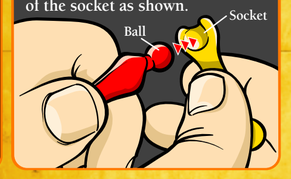
UNNATURAL™/IRON SPECTRE™

BUILD | BATTLE | XEVOLVE

To build your most powerful IRON SPECTRE warrior, first snap the hip piece onto the chest piece. Then YOU DECIDE which weapons, armor, and body parts to add on!
HINT: As you build, it may be easier to assemble the arms and legs before you snap them into the figure's torso.

TO ASSEMBLE PARTS:

Snap the ball into the widest part of the socket as shown.



TO DISASSEMBLE PARTS:

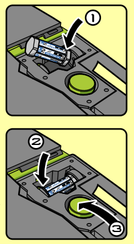
Bend at joint and pop ball out of socket. (Easier than pulling straight out!)

TO USE THE MECHANICAL BATTLE HELIX™ RANDOMIZER:

STEP 1
- PUSH IN THE SPRING-LOADED SIDE OF RANDOMIZER WITH THE END OF YOUR BATTLE HELIX.

STEP 2
- SET THE OTHER END OF YOUR BATTLE HELIX IN PLACE.

STEP 3
- PRESS BUTTON TO ROLL!



TO REMOVE BATTLE HELIX, REVERSE ABOVE STEPS.

TROUBLESHOOTING: IF YOUR BATTLE HELIX IS NOT SPINNING, MAKE SURE THAT IT IS LINED UP AND THE END CAPS ARE IN PLACE.

OTHER HEADS

OTHER ARM

OTHER HANDS

OTHER LEG

OTHER FEET