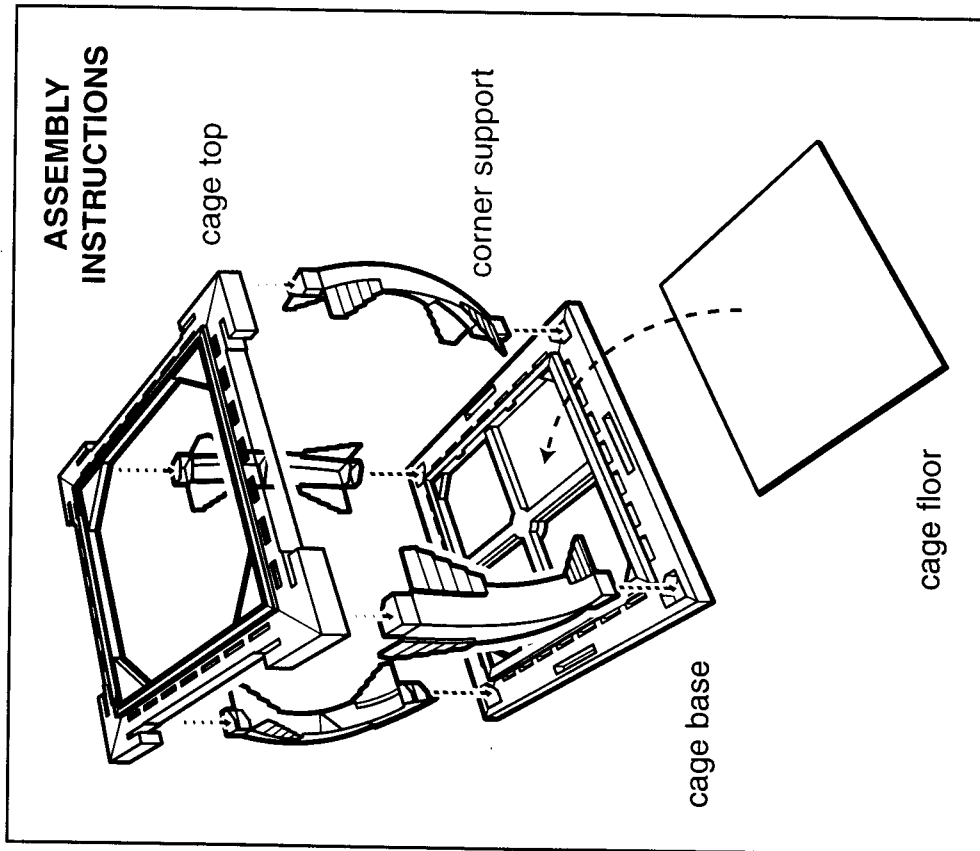
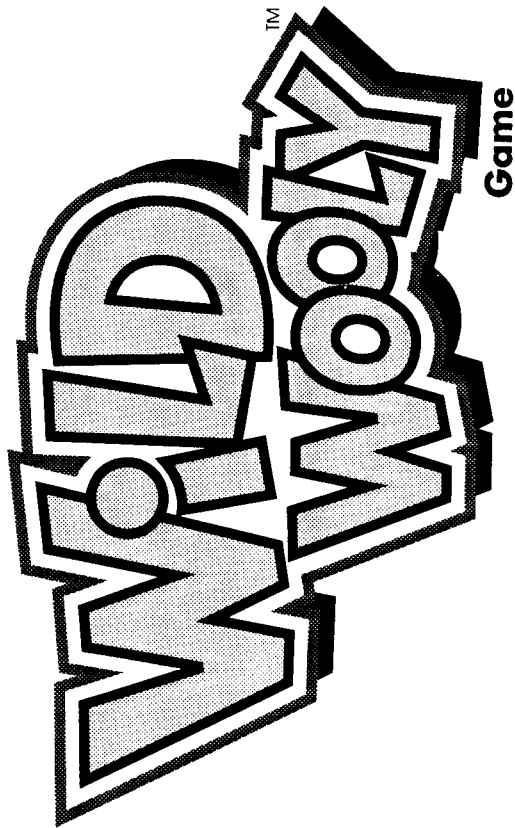
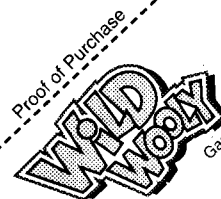


CAGE ASSEMBLY (Refer to photo on back of package.)

1. Punch out the cardboard cage floor and slip it down inside the plastic cage base (the piece with the crossbars), snapping it under the side tabs.
2. Insert a plastic support into each corner of the cage.
3. Lower the plastic cage top down over the supports.



We will be happy to hear your questions or comments about this game. Write to:
Consumer Relations, Parker Brothers,
P.O. Box 1012, Beverly, MA 01915.



Game

He's Wacky! He's Wild!
He Wants Out!

For 2 to 4 players / Ages 4 and up

Rules © 1994 Parker Brothers, Division of Tonka Corporation, Beverly, MA 01915.
Printed in China.

OBJECT

You've captured a rare and hairy **WILD WOOLLY™**, a creature few humans have ever laid eyes on! This wild thing doesn't like being in a cage and he wants to bust out! It's up to you to keep him from escaping by keeping your side of the cage strong enough to hold him in. Sometimes a piece of food will calm him down—but not for long!

To win, you have to be the one player who hasn't let WILD WOOLLY escape!

EQUIPMENT

WILD WOOLLY™ ball • Spinner • Cage: 4 Corner supports, base, top, cardboard floor • 2 Cardboard cage doors • 28 Bars • 6 Cardboard food pieces • 1 AA-size battery required (not included)

BATTERY

- **Insert battery:** Loosen the screw in his back, near his tail, so the WILD WOOLY creature comes apart. Loosen the screw in the clip that will hold the battery. Insert 1 AA-size battery (we recommend alkaline), making sure to align the + and – with the markings in the plastic. Retighten the screw in the clip, put the halves back together, and retighten the screw in his back.
- Batteries may leak if improperly installed. Remove during extended storage.
- If the creature slows down or stops moving completely, it may be time to replace the battery.
- When you replace the battery: Since the creature may have been left on when the battery died, insert a new battery carefully—in case he comes to life and starts to jump around!

CAGE ASSEMBLY (Refer to drawing on back of this sheet and photo on back of package.)

FOOD AND CAGE DOORS

- Carefully punch the six pieces of food out of the cardboard sheet. Keep them handy.
- Punch out the cardboard cage doors.

SETUP

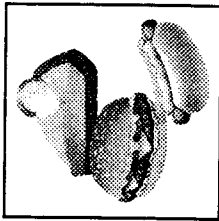
- Each player picks one side of the cage to guard. Notice which color mouse is in front of you; if the cage moves a lot, be sure you end up behind your color mouse.
- **In a 2- or 3-player game:** Slide a cardboard cage door down into the un-guarded side(s) of the cage.
- Each player takes 7 cage bars: 2 red, 3 yellow, and 2 green.
- Slide your cage bars down into the slots on the top and bottom of your side of the cage. Make your side as strong as you can, putting the bars in any color order, even crossing them if you think that will help hold the critter inside! (See photo on box back.)
- Push WOOLY's nose (the on/off button) to start him up, and put him in the cage. He really wants to get out!

GAME PLAY

The youngest player goes first. Play passes to the left.

On your turn: Spin the spinner. What did you spin?

- **Single Color:** If you spin red, green or yellow, remove a bar of that color from your side of the cage.
- **Rainbow space:** If you spin the space with all three colors, you get to pick which color bar you remove from your side.
- **Feed the Beast:** You're in luck! Maybe a hotdog will calm him down, so throw a food piece into the cage, and don't remove any bars. Pass the spinner to the next player.



- **WILD WOOLY:** Spin him and remove any color bar from an **opponent's** side of the cage.



IF THE CREATURE ESCAPES...

If WOOLY breaks through and escapes from your side of the cage, you are eliminated from the game. Slide a cardboard door into your side to hold him in.

Once the cardboard side is in place, put WOOLY back into the cage. The players who are left keep playing, and the player whose turn it would have been if WOOLY hadn't escaped goes next.

WINNING

The winner is the player who's left after all other players have let WOOLY escape from their sides of the cage.