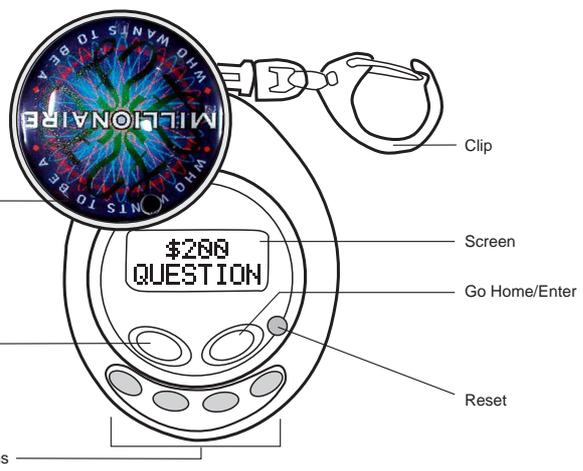


WHO WANTS TO BE A MILLIONAIRE

INSTRUCTIONS

Welcome to Who Wants To Be A Millionaire! With this travel game, you will be able to take the excitement everywhere, but there are a few things you should know before you get started.



- Cover – rotates to reveal game screen
- Clip – clips to your purse, backpack or belt loop
- Screen – displays questions, answers, score and other game information
- Go Home/Enter – used to end the game and “Go Home” and to confirm your “final answer”
- Reset – used to reset the game
- Answer Buttons – used to make your answer choice
- Repeat/Score – used to repeat the questions and answer choices and to display your score

CHANGING THE BATTERIES

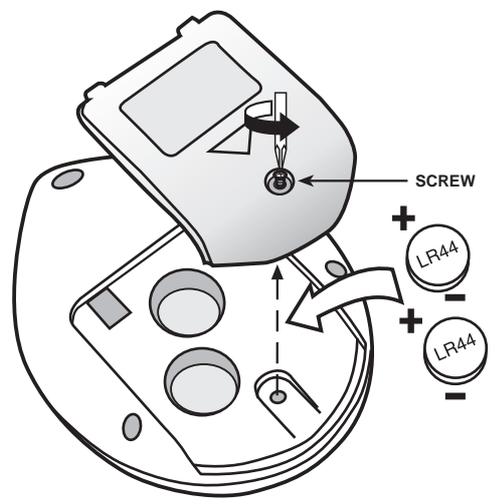
Your Who Wants To Be A Millionaire Travel Game comes with two (2) button cell batteries. If your unit becomes unresponsive, or difficult to read, the batteries may need to be replaced.

Using a Phillips® screwdriver, loose the screw from the battery compartment door on the back of the unit. Remove battery compartment door.

Using a sharp, non-metallic item, remove the existing batteries.

Insert 2 LR44 batteries making sure that the “+” is facing you.

Replace battery compartment door and tighten screw.



To ensure proper function

- Do not mix old and new batteries
- Do not mix alkaline, standard or rechargeable batteries
- Battery insertion should be done by an adult
- Non-rechargeable batteries are not to be recharged
- Rechargeable batteries are to be removed from the toy before being charged (if removable)
- Rechargeable batteries are only to be charged under adult supervision (if removable)
- Only batteries of the same or equivalent type as recommended are to be used
- Batteries are to be inserted with the correct polarity
- Exhausted batteries are to be removed from the toy
- The supply terminals are not to be short-circuited

DO NOT DISPOSE OF BATTERIES IN FIRE, BATTERIES MAY EXPLODE OR LEAK.

LET'S PLAY

To turn on the game, press any key.

“CONTRAST ADJUST” will appear on the screen. Use the four **ANSWER BUTTONS** to adjust the contrast level. **A** is the lightest setting and **D** is the darkest setting. To return to the default setting, press **REPEAT/SCORE**.

When you have the desired contrast level, press **ENTER**.

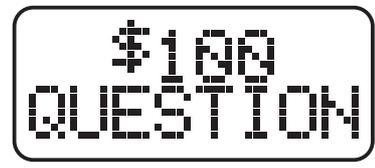
“SCROLLING SPEED” will scroll across the screen on the top line. Use the **ANSWER BUTTONS** to adjust the speed. **A** is the fastest setting and **D** is the slowest setting. To return to the default setting, press **REPEAT/SCORE**.

When you have the desired scrolling speed, press **ENTER**.

“WHO WANTS TO BE A MILLIONAIRE” will scroll across the top line.

The game will start with the \$100 question, just like on TV.

The screen will display the question level, then move automatically to the question.



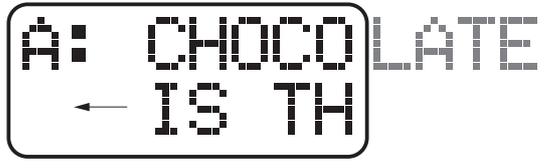
The question and answer choices will automatically scroll across the top line of the screen. When the question and answers have finished scrolling, the 30-second timer will start.



To see the question and answer choices again, press **REPEAT/SCORE**. The timer will stop while the question repeats.

Use the **ANSWER BUTTONS** to make your answer choice. Your choice will be displayed on the top line of the screen. If the answer is too long to be displayed entirely, it will scroll once. Then the answer choice letter and the first few characters of the answer will be displayed.

“IS THAT YOUR FINAL ANSWER?” will scroll across the bottom line.



If you want to change your answer, press a different **ANSWER BUTTON**.

If it IS your final answer, press **ENTER**.

If you answered correctly, “YOU'RE RIGHT!” will appear on the screen. You will be awarded the prize money for the question. The screen will display the next question level and you will advance to the next level.

Play will continue in this way until you answer incorrectly, choose to go home or answer the \$1,000,000 question.

If you answer a question incorrectly, “SORRY INCORRECT” will scroll across the top line of the screen, followed by the correct answer choice (A, B, C or D).

Your “TOTAL PRIZE MONEY” will scroll across the screen to announce your total winnings for the game and the game is over.

The HIGH SCORE for the game will be displayed. The game will prompt, “PRESS ENTER TO PLAY AGAIN.” If you want to start a new game, press **ENTER**.

NOTE: To check your score during the game, press **REPEAT/SCORE** after you press the **ANSWER BUTTON**, but before you press **ENTER**. The unit will display your current score, then it will repeat the question and answer choices.

GO HOME

At any question level, you can decide to take the money you have won and "go home." If, after reading the question and answer choices, you decide to end the game early, press **GO HOME/ENTER**.

The screen will display, "GO HOME?"



If you **do** want to end the game, press **GO HOME/ENTER**. The game will display your **SCORE**, then the **HIGH SCORE** achieved on the game.

If you **do not** want to end the game, press any **ANSWER BUTTON**. The game will display the question and answer choices. Answer the question as described earlier.

You can **GO HOME** after choosing an answer. When the game asks, "IS THAT YOUR FINAL ANSWER?" press **REPEAT/SCORE**. The game will repeat the questions and answer choices.

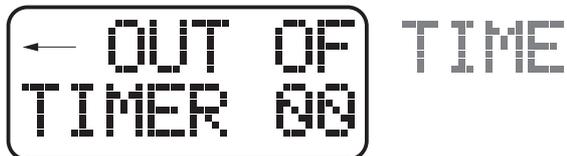
If you decide to end the game, press **GO HOME** and follow the steps for ending the game described earlier.

If you decide **NOT** to end the game, press an **ANSWER BUTTON**. The game will display your answer choice and will ask you to confirm your choice.

TIMER

The 30-second timer is displayed on the bottom line of the screen and will alternate with **FINAL ANSWER?** It starts after the last answer choice scrolls across the screen.

It will only stop if you press **REPEAT**. If you have not confirmed your **FINAL ANSWER** before the timer runs out, **OUT OF TIME** will scroll across the screen and the game will be over.



The game will display the correct answer, your **SCORE**, the **HIGH SCORE** and then prompt you to play again.

SCORING

Your score is based on the value of the questions answered correctly. Scoring is **NOT** cumulative, but is broken down into three plateaus -- \$1,000, \$32,000, \$1,000,000. The **PRIZE TABLE** is listed below.

QUESTION VALUE	CORRECT ANSWER SCORE	INCORRECT ANSWER SCORE
\$100	\$100	\$0
\$200	\$200	\$0
\$300	\$300	\$0
\$500	\$500	\$0
\$1,000	\$1,000	\$0
\$2,000	\$2,000	\$1,000
\$4,000	\$4,000	\$1,000
\$8,000	\$8,000	\$1,000
\$16,000	\$16,000	\$1,000
\$32,000	\$32,000	\$1,000
\$64,000	\$64,000	\$32,000
\$125,000	\$125,000	\$32,000
\$250,000	\$250,000	\$32,000
\$500,000	\$500,000	\$32,000
\$1,000,000	\$1,000,000	\$32,000

EXAMPLE #1: You answer the \$500 question correctly, your score is \$500. You answer the \$1,000 question incorrectly. Because you did not reach the first plateau, your score is \$0.

EXAMPLE #2: You answer the \$16,000 question correctly, your score is \$16,000. You answer the \$32,000 question incorrectly. Because you successfully reached the first plateau (the \$1,000 question), you get to keep that prize and your score is \$1,000.

EXAMPLE #3: You answer the \$125,000 correctly, your score is \$125,000. You realize that you don't know the answer to the \$250,000 question. You decide to "go home." Your prize is \$125,000.

If you answer the \$1,000,000 question correctly, "WELL DONE! YOU'RE A MILLIONAIRE" will be displayed on the screen. The game is over.

The **HIGH SCORE** will be displayed and you will be prompted to play again.

AUTOMATIC SHUT OFF

Your game unit will shut off automatically after three minutes of non-use.

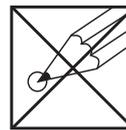
RESETTING YOUR GAME

If your unit begins acting erratically, or becomes unresponsive, use a ballpoint pen to press the **RESET** button.

CAUTION



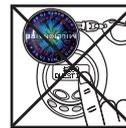
High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not use a pencil or pin to press the **RESET** switch. Use a ball-point pen.



Clean only with a piece of soft dry cloth.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.

90-DAY LIMITED WARRANTY

Tiger Electronics (Tiger), warrants to the original consumer purchaser of this product that the product will be free from defects in material or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of \$5.00. Payment must be by check or money order payable to Tiger Electronics.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All products returned must be shipped prepaid and insured for loss or damage to:

Tiger Repair Department
1000 N. Butterfield Road, Unit 1023
Vernon Hills, IL 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

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