Porter feller

Rules For The

GAME OF THE UNITED STATES LET'S TAKE A TRIP

For 2 to 5 Players

The object is to visit places of interest in the United States. The player who completes his trip first wins the game.

The only playing pieces needed are buttons or coins as markers to represent the players and one ordinary die to indicate the moves.

Spread the game field within reach of all players. Each player selects a marker. Now each player writes on a small piece of paper the names of any six states that he would like to visit on his first trip. Keep the names secret by folding the papers and shuffle them in a hat or jar. Each player, eyes closed, draws one paper from the hat -- that paper shows the places he must visit. The paper may be his own but it doesn't matter. The states listed may be visited in any order. Start from your home state. Choose a player to start, then follow in turn. The starting player rolls the die and moves his marker toward one of the states listed on his paper -- but he must follow the connecting lines. Each star is a space. If the die reads 5, then move the marker 5 spaces. If it does not reach the state in that turn, then resume play from that spot on your next turn. When a state is reached by exact count, scratch it off the list. On your next turn continue your travels from present location to any one of the other states on your list. You may pass a place listed on your way -- but remember that a state can be scratched off the list only when your token comes to rest on it at the end of a turn.

The winner is the player who first returns to his start after visiting all the places listed on his paper.

Now make a new list of states and play it again -- have fun!