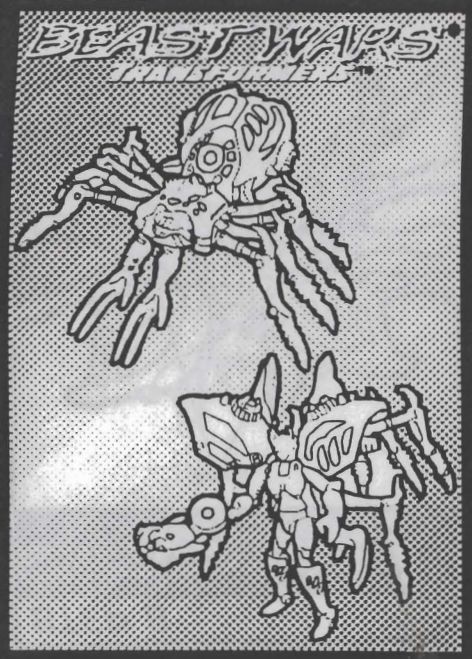
INSTRUCTIONS AGES 5 & UP

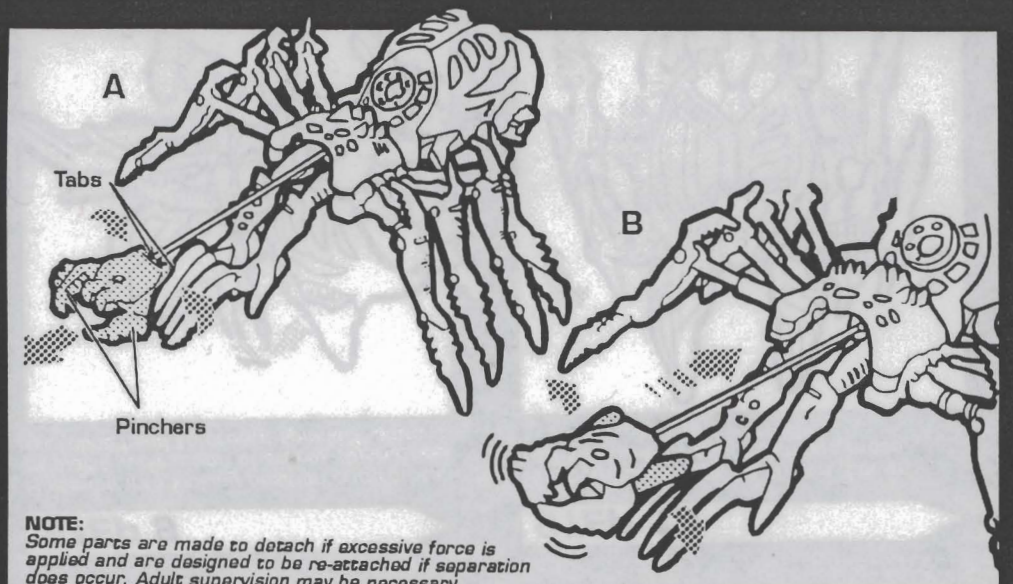
BEAST WARS TRANSFORMERS™



TRANSMETALS™ BLACKARACHNIA™

ANIMAL ATTACK

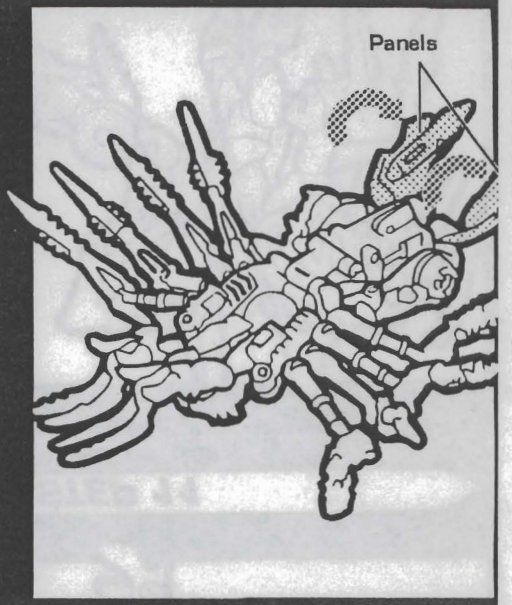
A. Pull pinchers out on cord and hold. Press in tabs to open pinchers.
B. Release tabs to close pinchers. Release to retract pincher towards body.



NOTE:
Some parts are made to detach if excessive force is applied and are designed to be re-attached if separation does occur. Adult supervision may be necessary for younger children.

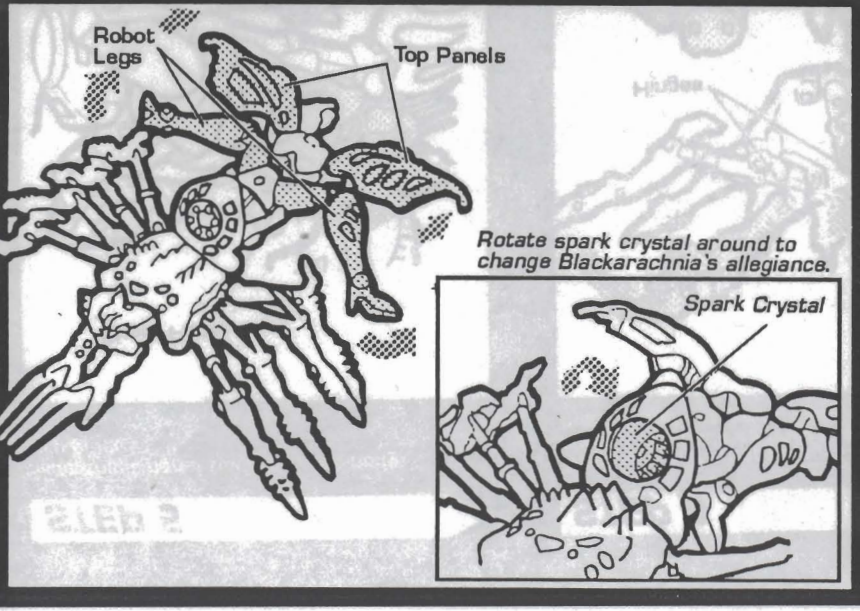
STEP 1

Turn spider over and begin transformation by rotating bottom panels back.



STEP 2

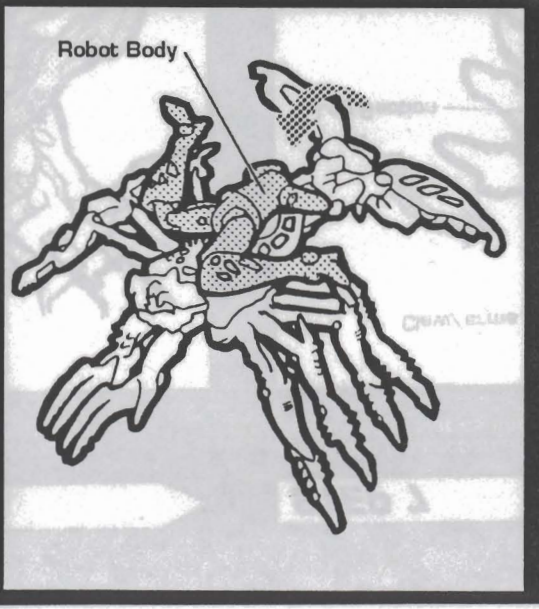
Turn spider over and rotate top panels back. Rotate robot legs out as shown.



Rotate spark crystal around to change Blackarachnia's allegiance.

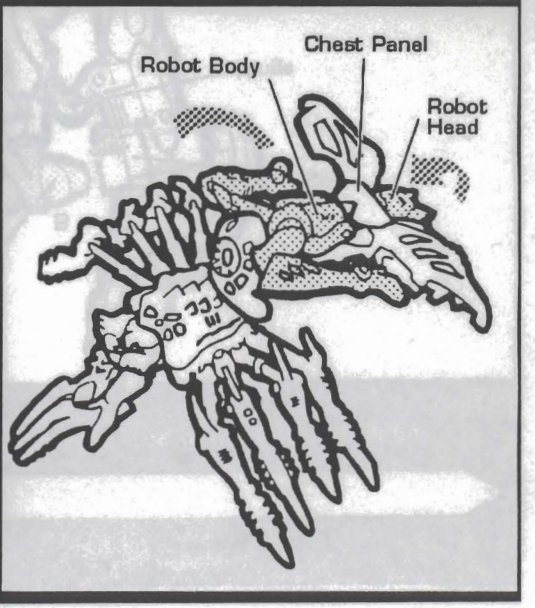
STEP 3

Rotate robot body up and forward as shown.



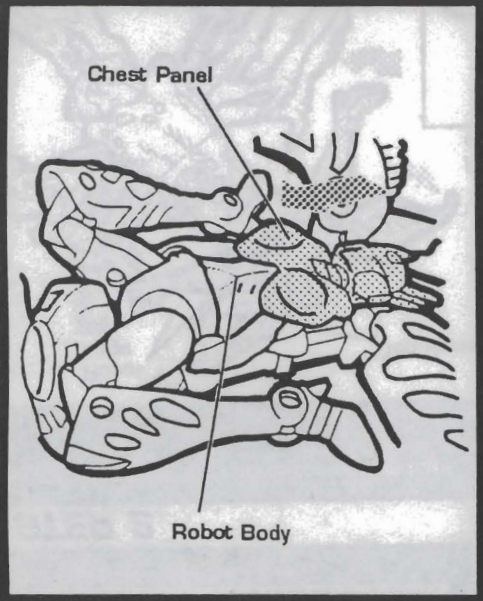
STEP 4

Push robot body down toward chest panel. Bring robot head up.



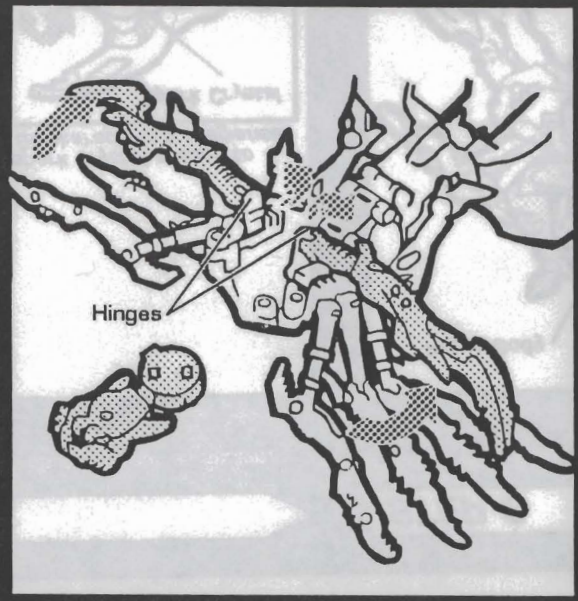
STEP 5

Slide chest panel toward robot body into place.



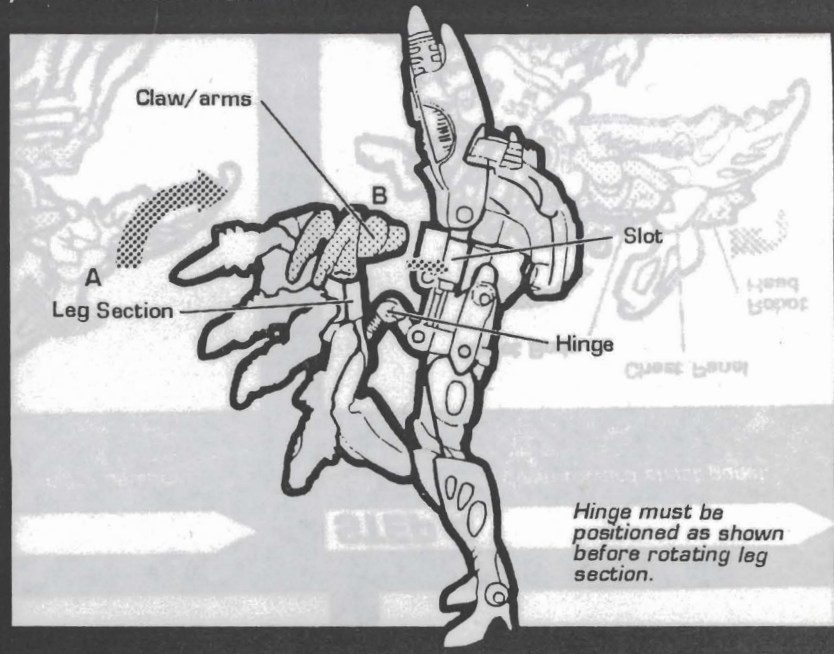
STEP 6

Turn over and rotate hinges up and position claw/arms back as shown. Remove pincher module and set aside.



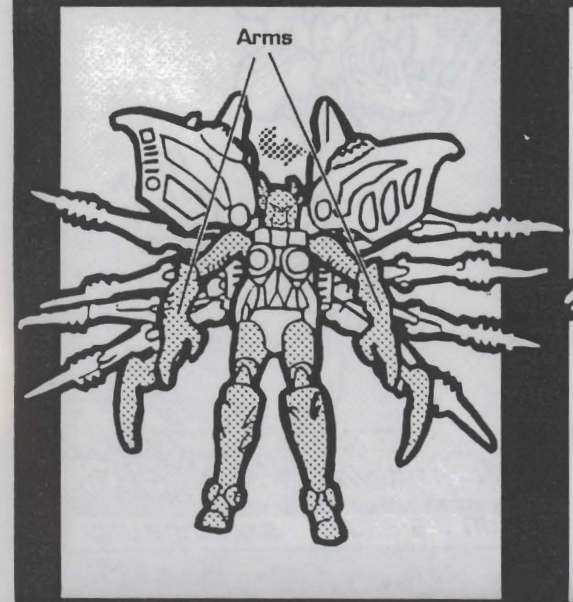
STEP 7

A. Rotate leg section around to back of robot. B. Claw/arms must be positioned in slot as shown.



STEP 8

Position arms and legs as shown. Rotate head forward.

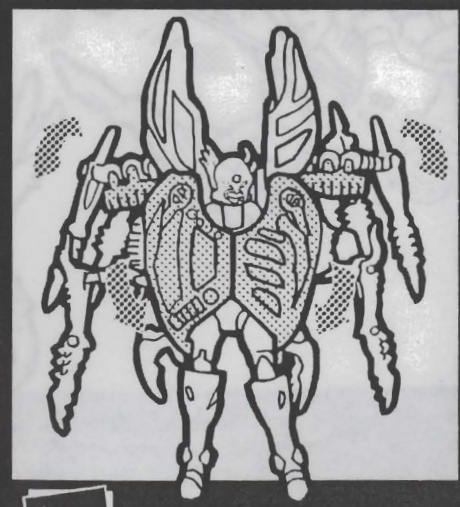


STEP 9

Raise leg into kicking position and rotate at waist in direction of arrow. Push back on robot head to create spin kick action.

STEP 10

Position spider legs as shown. Lower panels down for robot defense mode.



STEP 11

Place pincher weapon in hand.

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