

OFFICIAL TIPS ON

TOP SHUFFLE BOARD

You get more fun out of any game or sport if you know how to play properly. Read these Official Tips before you start to play TOP SHUFFLEBOARD . . . try a few spins with the specially-balanced Top and Discs. Then — get ready to have fun with TOP SHUFFLEBOARD, the indoor table-top game that's sweeping the country.



HOLD THE TOP CORRECTLY

Using the thumb and first finger of the right hand, place the point of the Top through the hole in the Disc, holding the Top as shown. Be sure to spin it clockwise.

DON'T THROW THE TOP . . . SPIN IT!

The special angle of the coated playing surface and the spinning action of the Top are what will make it move down the board, pushing the Disc along with it. Keep the bottom of the Top in contact with the playing surface in the Starting Zone when you spin it . . . DON'T DROP OR THROW IT IN ANY WAY!

WRONG



RIGHT



HOW TO GET TOP SCORES

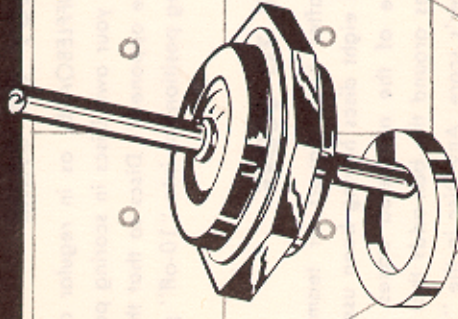
How you hold the Top, where you place it, how fast you spin it . . . these factors affect its motion and action. That's what makes this a fascinating game for all ages . . . the more you experiment and practice, the more control of the Top and better scores you'll get. You'll quickly learn how to push your opponent's disc out of a scoring position.

Note: Occasionally wipe the bottom tip of the Top to remove any dust or dirt accumulated from the playing surface.

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TOP

TOP SHUFFLE BOARD



OFFICIAL RULES

and
TIPS ON HOW TO GET TOP SCORES

OFFICIAL

TOP SHUFFLE BOARD

RULES

NUMBER OF PLAYERS

Either two or four players may compete. If two are playing, one uses the four red discs . . . the other, the four black discs. If four are playing, they should separate into teams of two each, and play as in singles, alternating shots.

STRATEGY OF GAME

The object of TOP SHUFFLEBOARD, as in regular outdoor shuffleboard, is to place your own Discs in scoring positions and, if possible, to strike opponent's Discs so that they will be knocked out of scoring positions or into "10-off" penalty area.

HOW TO SCORE

Score is tallied only after both players or teams have completed play, with all eight discs having been used. Any Disc which rests in one of the numbered boxes without touching the outside lines around the box adds that number (10, 8 or 7) to the player's score. Any Disc in the "10-off" box penalizes the player or team by 10 points, even if this results in a "minus" score. First person or team to reach a total of 50 is the winner. (Note — it is permissible, as in regular outdoor shuffleboard, to establish beforehand that 75 or 100 will be the winning score.)

METHOD OF PLAY

Person or team that has lost the toss of a coin goes first. He places the bottom of the Shuffleboard Top through one of the four Discs of the color he has selected and, with the Top in the "starting zone" spins the Top clockwise with the right hand. The Top will move down the board, carrying the Disc along with it. Once the Disc has passed through the yellow neutral area, it is in "play" and cannot be removed until all the Discs have been played. If it stops in the yellow neutral area, it may be considered an "incomplete play" and the shot repeated.

When the Top has stopped spinning and has come to a complete rest, the turn is over. The Disc is to be left wherever it stops. Good players always try to spin the Top so that it will land in one of the high-score holes . . . in these cases, the Disc is left on the hole when the Top is lifted out.

The next player takes the Shuffleboard Top and spins one of his colored Discs down the board as before. If his opponent's first Disc is in a scoring position, his object is to knock it away by striking it with his Top-and-Disc. At the same time, he tries to place his own Disc in a scoring position.

Players alternate with each other until the four red and black Discs have been used. Each score is then tallied, deducting 10 from the total for any Discs in the "10-off" section. If a "minus" score results, it carries over to the next series of plays.