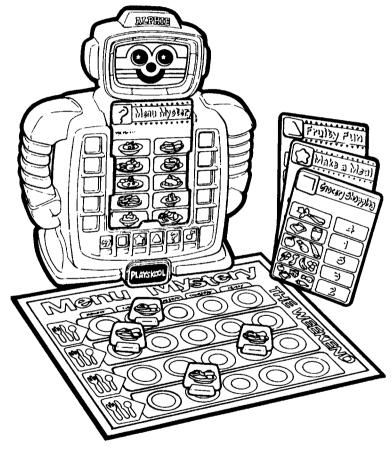
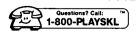
WARNING

Contains small parts which may present a choking hazard to children under three.

Talking Alphie® Activity Set



Eating RightInstructions for Games



GROCERY SHOPPING 2-4 players

YOU NEED: Talking Alphie, Grocery Shopping game board, Grocery Shopping game card, one game piece for each player (use the 4 food plates), and plastic stands for game pieces.

OBJECT OF THE GAME: Be the first player to reach the check-out counter.

GET READY TO PLAY:

- 1. Assemble the game pieces to stands as shown.
- 2. Each player chooses a game piece and places it on the Store Entrance.
- 3. Decide who will play first.
- 4. Press the green "GO" if Alphie is not already on.
- 5. Insert the game card into Alphie, then press the \square button.

ASSEMBLED GAME PIECE



HOW TO PLAY:

- The first player chooses one picture on the left side of the game card, counts the food items in the picture, then chooses that number on the right side of the game card.
- If the player chooses the correct number, Talking Alphie says "You're right" or another positive response. The player moves his/her game piece along the aisle the same number of spaces he/she counted. The next player takes a turn.
- 3. If the player chooses the wrong number, Talking Alphie says "Oops, try again," and the turn passes to the next player.
- 4. When players land on pitfall or bonus squares, they must follow the instructions shown on the squares.
- 5. The game ends when a player lands on the check-out counter.

MENU MYSTERY 2-4 players

YOU NEED: Talking Alphie, Menu Mystery game board, Menu Mystery game card, one game piece for each player (use the 4 food plates), and plastic stands for game pieces.

OBJECT OF THE GAME: Be the first player to reach the "weekend."

GET READY TO PLAY:

- 1. Assemble the game pieces to stands as shown.
- 2. Each player chooses a game piece and places it on the napkin and utensils.
- 3. Decide who will play first.
- 4. Press the green "GO" if Alphie is not already on.
- 4. Insert the game card into Alphie.



HOW TO PLAY:

- The first player presses the ?. Talking Alphie asks the player to find the musical melody. The player chooses 3 meals to see if Talking Alphie will play the melody.
- 2. If Talking Alphie plays the melody for one of the meal choices, the player moves to the Monday plate. If Talking Alphie does not play the melody for any of the 3 choices, the turn passes to the next player.
- 3. Players move to the next plate whenever they find the musical melody. Each time a player begins a turn, he/she MUST press the ? before choosing meals.
- 4. The game ends when a player reaches the "weekend."

Look for other Talking Alphie® Activity Sets!

LEVEL ONE activity sets are geared for **AGES 3-4**, and teach basic concepts that are the building blocks of learning. Kids learn math concepts by "adding" pictures instead of numbers, and reading concepts by repeating pictures in a certain sequence.

After children learn basic concepts, they progress to **LEVEL TWO** activity sets geared for **AGES 5-6.** Kids apply the concepts they learned in **LEVEL ONE** sets to pictures, letters and numbers, as they try simple addition, subtraction and word building.

LEVEL ONE ACTIVITY SETS

Alphie's America Junior
Eating Right
Families
Outside
Healthy Times
On The Move
Learning Lights
Stories and Rhymes

LEVEL TWO ACTIVITY SETS

Alphie's America Senior
Animal Calls
Variety Show
Spelling Fun