

Ages 8 & Up
1 Player

STAR WARS®

JANGO FETT'S™ **TARGET GAME**



CONTENTS

- 1 Target Shooter
- 12 Foam Discs
- 4 Enemy Targets

OBJECT

Be the player to
knock down the
most enemy targets
with the fewest
foam discs.

Do you have the skill to battle the Force™?
We shall see...

You have been hired by the Sith™ to capture Padmé Amidala™ and her Jedi™ protectors. Find Padmé Amidala, Mace Windu™, Obi-Wan Kenobi™ and Anakin Skywalker™. When you have them in view, aim and fire. Hit them and collect your bounty. Miss, and the bounty may be on you next.

GETTING YOUR TARGET SHOOTER READY FOR BATTLE!

Insert batteries: Make sure the game is OFF, and the chamber cover (on top) is closed. Loosen the screw on the battery compartment, located on the underside of the target shooter, and remove the door. Insert 2 AA-size batteries (we recommend alkaline), making sure to align the + and – symbols with the markings in the plastic. Replace the door and tighten the screw.

Test: Slide the power switch, on the underside of the shooter, to the ON position. The target shooter will hum and quiver in your hand. If it doesn't, the batteries may be weak or improperly installed. Slide the switch to OFF.

CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions.
2. Do not mix old and new batteries, or alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
3. Always remove weak or dead batteries from the product.

SETUP

1. Carefully cut along the blue dotted line to remove the 4 enemy targets from the inside flaps of the box. Fold each target along the red dotted fold line. See Figures 1a and 1b.

Figure 1a

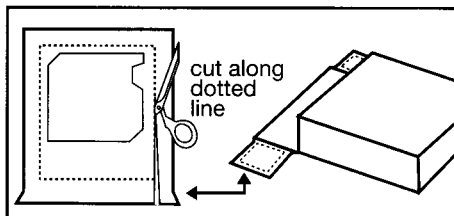
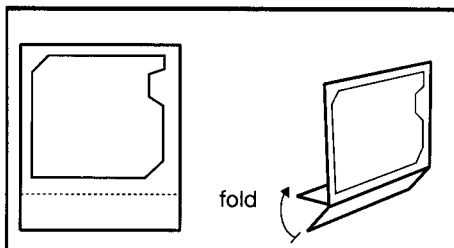
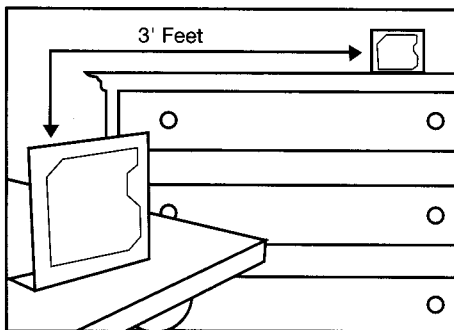


Figure 1b



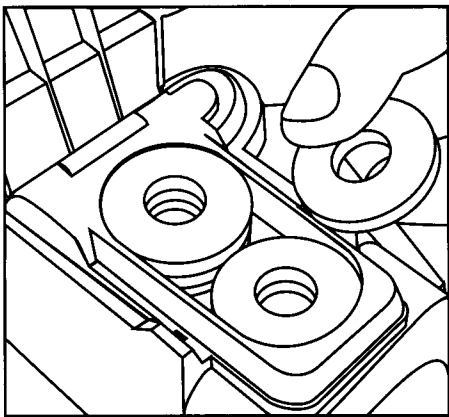
2. Place the 4 targets on a flat surface 3 feet apart in a single row as shown in Figure 2.

Figure 2



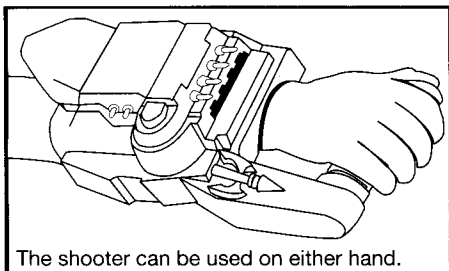
3. Lift up the cover of the target shooter from the back. Carefully load 4 of the 12 foam discs into the front of the horizontal chamber as shown in Figure 3. Make sure that each disc lies flat within the chamber. Then store 4 additional discs in the back of the chamber. Close the cover after loading. (Place any extra discs out of play.)

Loading Tip: Be careful not to bend discs.

Figure 3

TAKING HOLD OF THE TARGET SHOOTER

Place the target shooter on your wrist with the rounded section on the underside sitting on top of your arm as shown in Figure 4. Then clasp the trigger handle and get ready to play!

Figure 4

The shooter can be used on either hand.

CAUTION:

Never point or fire at a person's face.

Never load any object other than the foam discs into the chamber.

HOW TO PLAY

Slide the power switch to the ON position. The youngest player goes first.

On Your Turn: Stand 8 feet away from the targets. Take aim and press the right side of the trigger to fire. Try to knock down all of the targets.

Continue firing until you either knock down all of the targets or you use the 8 foam discs trying. Note: You may need to adjust the discs to fire the 4 stored ones. If you run out of discs before knocking over all 4 enemy targets, your turn ends.

Add up your points from any fallen targets and make a note of it. Then count up the number of discs remaining in the chamber and also make a note of that.

Return any knocked down targets to their original locations and upright positions. Play now passes to the next player.

Firing Tip: If discs get stuck in the chamber, slide the power switch to OFF, open the chamber, remove the discs and reinsert them. Then close the chamber, slide the power switch back to ON, and continue firing. Jerking the Target Shooter downward may cause it to misfire a disc.

GAME VARIATION:

Instead of shooting at the enemy targets included in this game, try knocking down your Official Hasbro *Star Wars*® Action Figures (sold separately).

WINNING

The player who scores highest by knocking down the most targets in one round wins! If more than one player knocks down all of the targets, the person with the most discs left in the chamber wins!

If more than one player knocks down the same amount of targets using the same number of discs, the game is a tie. In a tie game, set em' up and play another round.

REPLACEMENT FOAM DISCS

To order a set of 12 foam discs, send your request along with your name, address and check or money order for \$3.00 to:

"HPD"
P.O. Box 200
Pawtucket, RI 02862.

Make checks payable to "HPD." The \$3.00 includes postage and handling. Please allow 6-8 weeks for delivery.

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada, P.O. Box 267, Station A, Longueuil, Quebec J4H 3X6.

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PROOF OF PURCHASE



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TARGET MARKER

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