



# STACK-A-SAURUS NEX™



## Stack 'Em Up, Whack 'Em Out Dinosaur Game

For 2 to 4 players / Ages 4 and up

Rules ©1992 Parker Brothers, Division of Tonka Corporation, Beverly, MA 01915  
Printed in China

### OBJECT

Can you be the first player to stack all your neck pieces in the ever-lengthening STACK-A-SAURUS NEX™ neck—while other players try to whack them out? Careful: If you're reckless, he'll be neckless!

### EQUIPMENT

STACK-A-SAURUS NEX™ Dinosaur body • 16 Neck pieces

• Hatchet • Color spinner • Consumer-applied label

### ASSEMBLY

• Peel and apply pressure-sensitive label to Stacky's eyes.



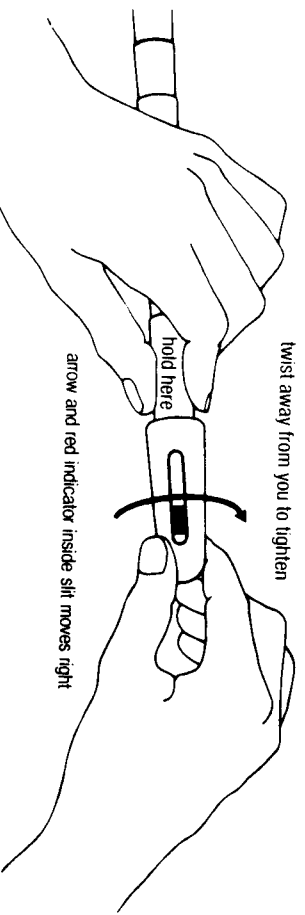
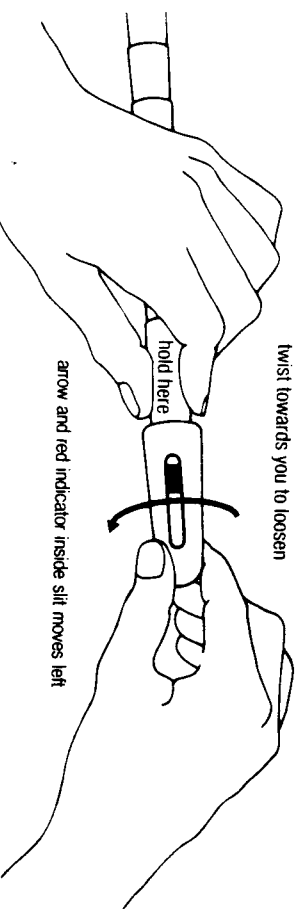
We will be happy to hear your questions or comments about this game.  
Write to: Consumer Relations, Parker Brothers, P.O. Box 1012, Beverly, MA 01915

Proof of Purchase  
STACK-A-SAURUS  
NEX™  
Game

## SETUP

Put the hatchet, spinner and STACK-A-SAURUS NEX dinosaur in the center of the playing area. Give each player four neck pieces, one of each color. Always keep your own pieces in front of you.

**Adjust Stacky's neck:** The neck can be rigid or floppy—or somewhere in between. To loosen the tension, hold onto the last green section and twist the green knob on the end of his tail towards you; to tighten, twist it away from you.



## GAMEPLAY

The youngest player goes first. Play passes to the left.

### On your turn:

**Stack 'Em Up:** Spin the spinner. What color did it land on? Take your piece of that color and, because this is the first piece, lift Stacky's head with your other hand, and slip the disk in under his chin. If you spin the rainbow space with all colors, put in *one* piece of any color you want!

Now the player to your left spins and adds a piece. *From now on*, you don't lift Stacky's *head*—just lift up the stack from the bottom and slip in your piece(s).

Later in the game, when you have collected more pieces, you may put in *all* pieces of the color you spin.

**Whack 'Em Out:** If you don't have a piece of the color you spun, pick up the little hatchet and whack that same color piece **OUT** of Stacky's neck. Give him a couple gentle taps or one hefty thwack—develop your own technique! If there isn't a piece of that color in the neck, spin again until you come up with either a color you have and put it in, or a color that's on the neck, and whack it out!

**Crash!** If while putting pieces in or out you knock out additional neck pieces, they're all yours! Put them with your other pieces.

**Note:** You may not straighten up or re-align the disks in Stacky's neck at any time. If they're dangerously wobbly, leave them that way!

### Two and Three-Player Games

Give four different color neck pieces to each player. Put all the extras onto Stacky's neck. Play is the same as above.

### WINNING

The first player to get rid of all the pieces in front of him/her, wins the game!