

Power Sounds Toolbox

Ages: 3 & up

754

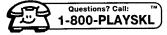
NOTE TO PARENTS: BEFORE GIVING TOY TO YOUR CHILD:

 For retail display purposes, the 3 tool bits are secured by a plastic insert piece located in back of the sound unit. Remove and discard this piece before giving the Power Sounds Toolbox to your child.
 To remove the insert, hold it by the tab, lift upwards and then pull it out. Discard immediately.

2. Also remove the 5 wire ties underneath the base that hold the accessories in place, and discard them immediately, before giving the toolbox to your child.

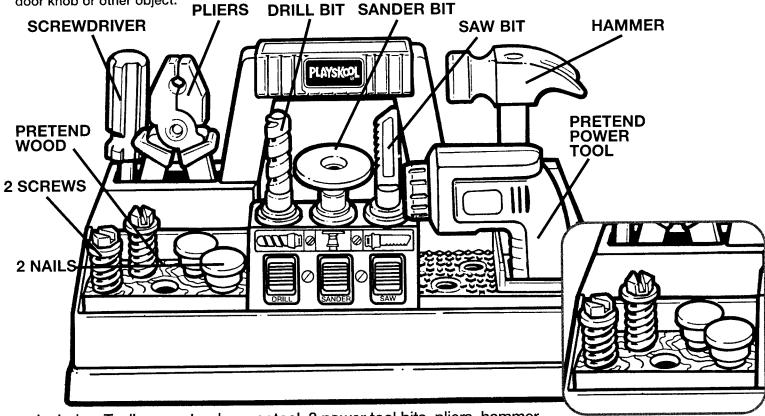
WHEN BATTERIES NEED REPLACEMENT, WE RECOMMEND EVEREADY® ENERGIZER® BRAND BATTERIES.

Thank you for purchasing this Playskool® product!



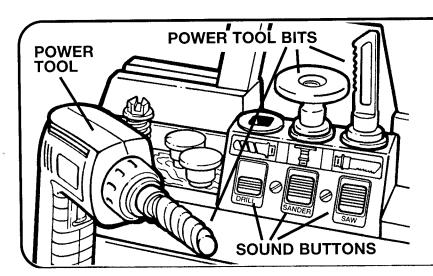


The Power Sounds Toolbox also comes with a Carpenter's Card, ruler and "CARPENTER AT WORK" sign. For added fun, thread and tie a piece of string (not included) through the 2 holes of the sign, leaving enough slack to hang the sign from a door knob or other object.



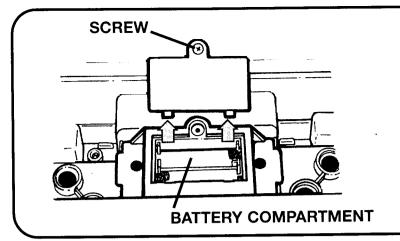
Includes: Toolbox, pretend power tool, 3 power tool bits, pliers, hammer, screwdriver, pretend wood,

2 nails and 2 screws. Includes 2 "AA" batteries. Phillips screwdriver (not included) needed to replace batteries. The 2 screws and 2 nails can be used with the pretend wood block and stored on the base as shown in illustration. The nails can also be stored in the holes on other side of base.



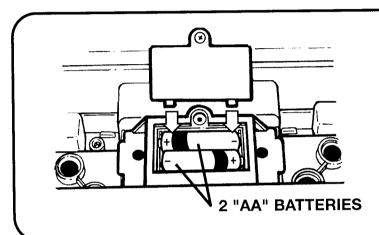
1. POWER TOOL SOUNDS:

Choose any 1 of the 3 power tool bits and place it onto the pretend power tool as shown. Press the button beneath the bit's slot on the toolbox to hear realistic tool sounds as you use the pretend power tool! From left to right, the 3 electronic sounds are for the drill, the sander, and the saw.



2. REPLACING THE BATTERIES:

The Power Sounds Toolbox comes equipped with 2 "AA" batteries. When the electronic sounds become faint, the batteries will need to be replaced. Remove tools and accessories, and turn toolbox upside down. Use a Phillips screwdriver to loosen screw in battery compartment door, and remove door.



3. Remove old batteries and insert 2 new "AA" batteries (alkaline recommended) as shown. Replace door and re-tighten screw with screwdriver.

FCC STATEMENT

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this toy does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: TO AVOID BATTERY LEAKAGE:

- 1. Be sure to insert the batteries correctly and follow the toy and battery manufacturer's instructions.
- 2. Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- 3. Always remove exhausted or dead batteries from the product.
- 4. Remove batteries if product is stored for a long period of time.

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