For 2 or 4 Players

Contents

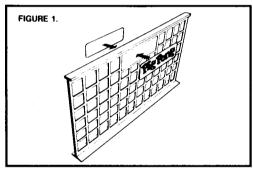
- 1 three-piece net
- 2 net end supports2 plastic scoring pigs
- 1 serving trough
- 4 pig bellows
- 1 sheet of 6 unassembled puff balls
- 1 label sheet
- 1 instruction sheet

Object

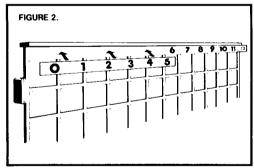
Be the first player or team to score 11 points

Game Setup

1. APPLY THE LABELS: It's best to apply all the labels before you assemble the net. To apply the labels to the net sections and pig bellows, follow these steps:

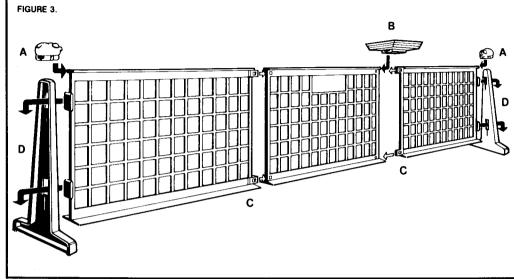


A. Peel off the two labels showing the Pig Pong name, and press one label onto each side of the net center section, as shown in Figure 1.



B. Each of the scoring labels comes in two parts: 0-5, and 6-11. These must be applied to the smooth sides of the net end sections, opposite the raised numbers. First, peel off a 6-11 label, and press it onto the smooth side of either of the net end sections, as shown in Figure 2, above right. Then peel off a 0-5 label, and press it onto the same section, right next to the 6-11 label (see Figure 2). Apply the other two-part scoring label the same way, onto the other net end section.

C. Peel off the eye labels one at a time, and press them onto the eye areas of each of the four pig bellows.



2. ASSEMBLE THE NET: The net is assembled in four easy steps. See Figure 3 for a diagram of steps A through D, below.

- A. Slide the serving trough onto the top rail of the net center section.
- B. Snap the two net end sections onto the net center section.
- C. Slide a red plastic scoring pig over the top rail of each net end section.
- D. Set end supports onto the net ends and press net down until they lock into place.

NOTE: To disassemble the net, do the *reverse* of these steps, in *reverse* order.

- 3. Set up the net on a flat surface.
- **4. GET YOUR PUFF BALL READY:** See the Puff Ball Assembly Sheet for instructions.

Game Play

Players each take a pig bellow, then face each other across the net. For a "doubles" game, players choose teams, and the two teams face each other across the net. The rules are the same whether it's one-on-one or team play.

1. THE SERVE: For the serve, place the puff ball in the serving trough. Then all players hold their pigs up to the trough (but not above it), facing the ball. (A serve is shown on the box bottom). One player calls out: "1-2-3-Oink!" On the count of "Oink," all players squeeze their pigs to blow the ball off the trough and into play.

2. THE VOLLEY: Whenever the ball is on your side of the net, squeeze your pig to blow it back over to the other side. Take as many squeezes as you need to get the ball over the net.

In team play, either or both teammates can try to return a volley—whatever it takes to get the ball back over the net!

3. FOULS: In case of a foul, the ball is placed on the serving trough and players set up their pigs as on a serve. One player calls out "1-2-3-Oink!" and all players blow the ball back into play.

Fouls are:

- A. *Premature Pig Puffing*. This happens when a player blows the ball into play on a serve before the count of "Oink!"
- B. Court Hogging. When a player moves his or her pig over the net during a volley, that's hogging the court!
- **4. WINNING A POINT:** There are no side or back boundaries in this game. You win a point whenever the ball lands on the playing surface (or floor) on your opponent's side of the net.
- **5. SCORING:** To score a point, just slide your scoring pig (the one on the net to your left) up to the next number. Then serve the ball again, as described in Step 2.

How To Win

The first player or team to score 11 points wins the game!

Tournament Play

The same rules apply, with these exceptions:

1. THE SERVE: The server sets the ball in the trough (anywhere on the net center). Players place their pigs on the playing surface at an angle, each pia's hind end touching the surface. The server. with his or her pig in that position, then blows the ball into play.

Two serve attempts are allowed. If a player fails to get the ball over the net in two serves, the serve goes to the opposite side.

2. FOULS

- A. Ball blown out of bounds. A ball is considered out of bounds if it is blown beyond the ends of the net.
- B. Court Hogging. Same as Court Hogging in the basic game.
- C. Snouting. This occurs when a player pushes the ball with the pig, instead of blowing it.

Foul Penalty: If the serving side fouls, the serve goes to the opposite side. If the returning side fouls. the serving side earns a point and serves again.

3. WINNING A POINT: Only the serving side can score. They keep serving until they foul or fail to score—then the serve goes to the opposite side.

HOW TO WIN

The first player or team to score 11 points wins the game.

PUFF BALL ASSEMBLY

Carefully punch out all 12 discs. (There are 2 layers of single discs in the middle row of the sheet.) Remove the centers and notches. Then dispose of all remnants and extra material immediately.

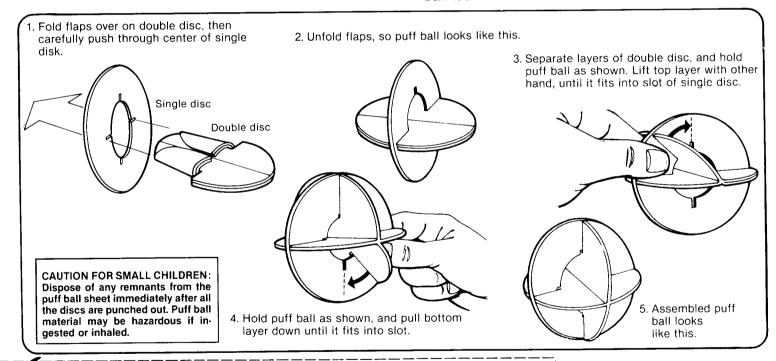
Assemble only one puff ball at a time. To make a puff ball, you need 2 discs: a single disc, and a seamed double disc. Take one of each, and place the remaining discs in the box for safe storage.

TAKING CARE OF YOUR **PUFF BALLS**

With the proper care, your puff balls should have long and healthy lives. Here's how you can help:

—Assemble only one puff ball at a time. Leave the extra,

- unassembled puff balls in the box for safe storage.
- -Store the puff ball in a place where it won't get crushed between games
- If a puff ball gets wrinkled, disassemble it and place the two discs between the pages of a heavy book overnight. This will flatten out the discs and make your puff ball look like new!



To purchase additional Puff Balls fill in the following order form and mail it along with your cheque or money order (No cash please) to:

> PIG PONG PUFF BALL OFFER HASBRO CANADA INC. 2350 de la Province

Longueuil, Quebec J4G 1G2

Please s	end me:				
	sheets of Puff Balls (6 per sheet) @ \$1.75 per sheet. TOTAL AMOUNT \$				
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