RULES
AND
SCRIPT

the MUPPET SHOW

RULES

Ages 7 to 14 — 2, 3 or 4 Players

It's time to play the music,
it's time to light the lights,
it's time to meet the Muppets
on the Muppet Show tonight.
It's time to put on make-up,
it's time to dress up right,
it's time to raise the curtain
on the Muppet Show tonight.
And here's our leader,
    Kermit The Frog! *

Hi! It's almost showtime and I need your help. I want each of you to take charge of two Muppets and lead them from their dressing rooms to the spotlights marked with their names at the footlights. And at the same time you'll have to move their Stage Set from back-stage to its final position in front of the audi-ence. My script will tell you how to do this.

This is the EQUIPMENT we have to work with:

Kermit's (that's me) Rules and Script Booklet
A Game Board
A Clapboard with 2 Spinners
A punch out sheet containing 4 Stage Sets and 8 Muppet Cards
8 Card Stands
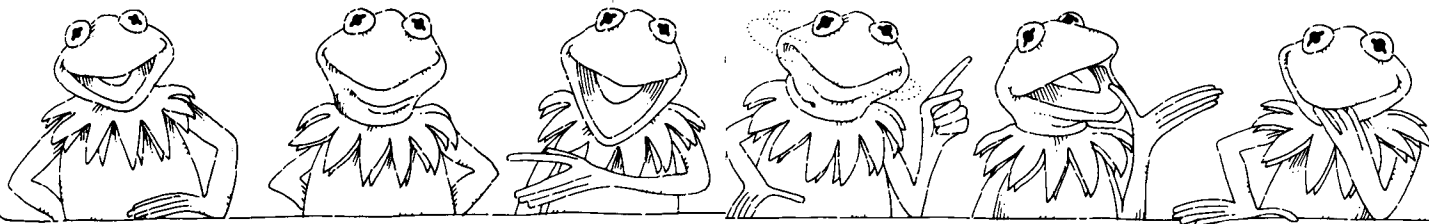
Now help me with the PREPARATION:

Carefully punch out the Stage Sets, fold them and insert Tab A into Slot A.

Carefully punch out the Muppet Cards; fold each one across the middle and insert it into a stand.

Place all of the Muppets in their dressing rooms and all of the Sets backstage on their matching color start spaces.

Each of you choose a color; you will be in charge of the two Muppets and the Set of that color. If only 2 or 3 are playing, the Muppets of a color not chosen will have to stay in their dressing rooms, but Sets of these colors will be used.

To see who goes first, each of you spins the Scene spinner. High number will play first and play then follows to the left.

Now it's time to PLAY:

When it is your turn, you pass the Script to the player on your left. You take the Clapboard yourself, spin both spinners, and announce the Act and Scene numbers. The player to your left opens the Script to the Act Number (on the top of the page) and looks down the page to the proper Scene. He reads aloud the instructions you are to follow.
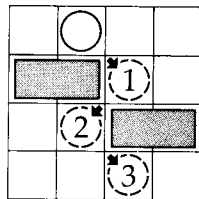
This is how to MOVE the Muppets and the Sets:

1. Muppets may be moved forward, backward and sideways, and may change direction as they move. The only time a Muppet may be moved diagonally is when you are instructed to do so by the Script. (See examples of Muppet moves on the next page.)
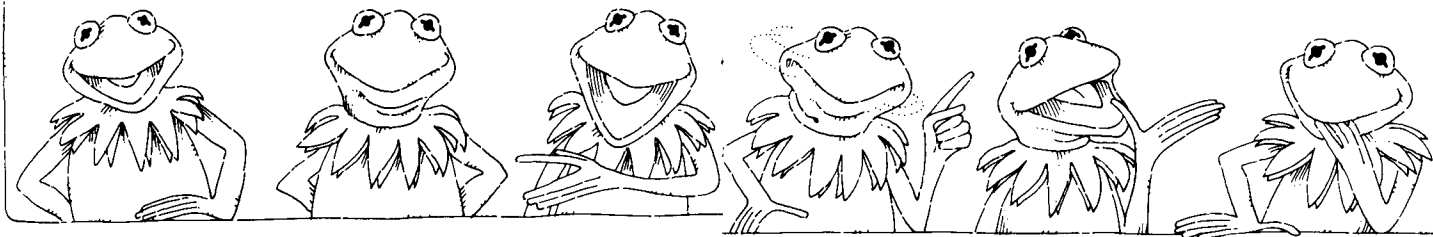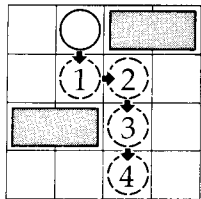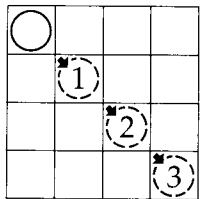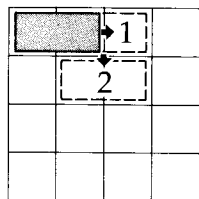
Sample move of Muppet
4 spaces.

Sample move of Muppet
3 spaces diagonally.

Sample move of Muppet
3 spaces diagonally.

Sample move of Set
2 spaces.

2. Sets may be moved forward, backward and sideways, and may change direction as they move. Sets may never be moved diagonally. (See example of Set move above.) Sets can be moved into the path of other players' Muppets, to slow them down.

3. Muppets and Sets cannot jump over other Muppets and Sets, and cannot land on a space already occupied by another Muppet or Set.

4. Once a Muppet reaches its final position at the footlights, it cannot be moved by any player.

5. If both of your Muppets are in their final position and the Script directs you to move your Muppet, you must move your Set one space instead, regardless of the number of spaces indicated for your Muppet.

6. A Set that is in its final position can be moved away by any player when directed to do so by the script.

And now for the WINNER:
The player who gets both of his Muppets and his Set into final position first is the Winner.
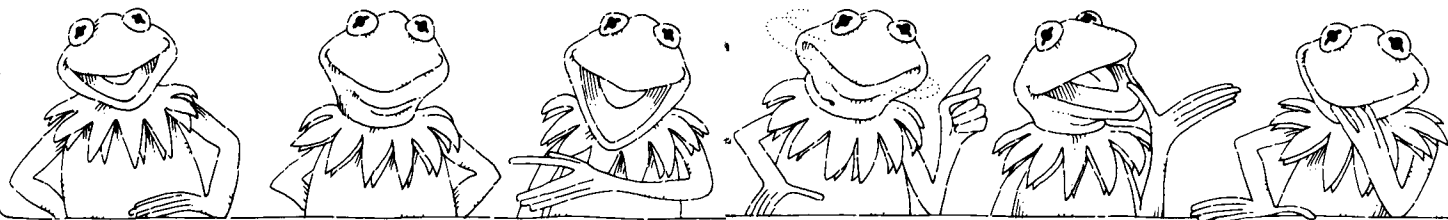
ACT 1

SCENE 1
Move one of your Muppets 3 spaces.

SCENE 2
Move any set 1 space.

SCENE 3
Move one of your Muppets 3 spaces.

SCENE 4
Move one of your Muppets 4 spaces.

SCENE 5
Move another player's Muppet 1 space.

ACT 1

SCENE 6
Move one of your Muppets diagonally 4 spaces.

SCENE 7
Move one of your Muppets diagonally 3 spaces.

SCENE 8
Move any set or one of your Muppets 2 spaces.

SCENE 9
Move one of your Muppets diagonally 3 spaces.

SCENE 10
Move one of your Muppets 2 spaces.

ACT 2

SCENE 1
Move one of your Muppets diagonally 4 spaces.

SCENE 2
Move one of your Muppets 1 space.

SCENE 3
Move any set or one of your Muppets 1 space.

SCENE 4
Move one of your Muppets diagonally 3 spaces.

SCENE 5
Move any set 2 spaces.

ACT 2

SCENE 6
Move one of your Muppets 3 spaces.

SCENE 7
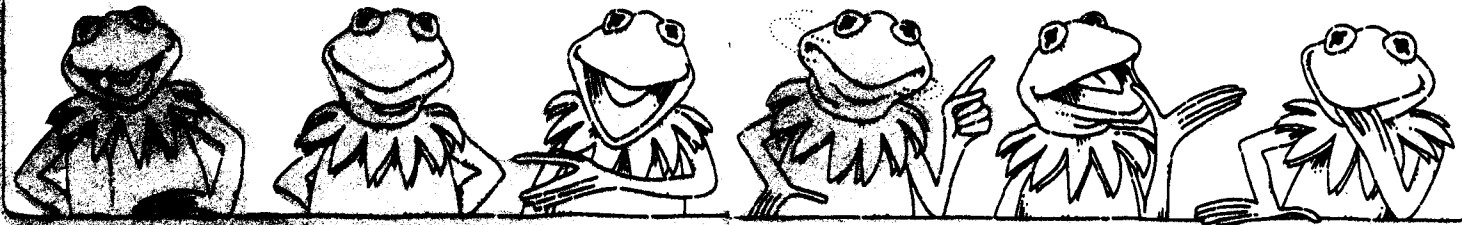Move any set or one of your Muppets 2 spaces.

SCENE 8
Move another player's Muppet 1 space.

SCENE 9
Move one of your Muppets 1 space.

SCENE 10
Move any set 1 space.

ACT 3

SCENE 1
Move any set 1 space.

SCENE 2
Move any set or one of your Muppets 2 spaces.

SCENE 3
Move one of your Muppets diagonally 3 spaces.

SCENE 4
Move one of your Muppets 1 space.

SCENE 5
Move one of your Muppets 4 spaces.

SCENE 6
Move any set 1 space.

SCENE 7
Move any set 2 spaces.

SCENE 8
Move one of your Muppets 4 spaces.

SCENE 9
Move one of your Muppets 3 spaces.

SCENE 10
Move one of your Muppets 4 spaces.

ACT 4

SCENE 1
Move another player's Muppet 1 space.

SCENE 2
Move one of your Muppets 2 spaces.

SCENE 3
Move one of your Muppets 3 spaces.

SCENE 4
Move any set 2 spaces.

SCENE 5
Move any set or one of your Muppets 2 spaces.

ACT 4

SCENE 6
Move one of your Muppets 1 space.

SCENE 7
Move one of your Muppets 3 spaces.

SCENE 8
Move one of your Muppets diagonally 4 spaces.

SCENE 9
Move any set or one of your Muppets 1 space.

SCENE 10
Move any set or one of your Muppets 2 spaces.

We will be glad to answer inquiries concerning these rules. Address: Parker Brothers, Salem, Massachusetts 01970

A PARKER GAME