

Find Me!



Talking Electronic Game

For 1 or 2 Players / Ages 4 & Up

QUICK RULES

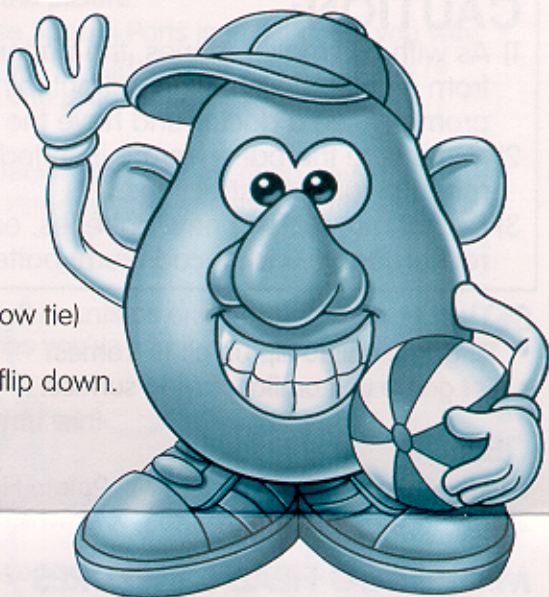
- Flip up all 15 pictures.
- Press the orange ON button.
- Select game by pressing the white 1-Player or 2-Player button.
- Press a Special Parts button (like the shoes or bow tie) you think might be in the picture.
- Mr. Potato Head® will tell you which pictures to flip down.
- Continue guessing until one picture is left!

CONTENTS

- Mr. Potato Head® Find Me™ game unit
- Label sheet

ASSEMBLY

- Affix labels to the 15 frames on the game unit as shown on the package back.
NOTE: If frames fall off unit, simply snap each frame back into place.



ON: To turn game On. To start a New Game, press and hold for two seconds.



ONE PLAYER: To play one-player game.



TWO PLAYERS: To play two-player game.



QUESTION MARK: To guess a picture after you choose the right special part.



X: To continue play without making a guess.



ARROW: To repeat what Mr. Potato Head just said.



SPECIAL PARTS: (Hat, Mustache, Tongue, Shoes, Bow Tie, Ears, Glasses, Hair) To select the parts you think will be in the picture Mr. Potato Head is thinking of.

5.4.1 BATTERIES

Insert batteries: Loosen the one screw on the small door of the battery compartment on the back of the game unit, and remove the door. Insert 3 AAA-size batteries (we recommend alkaline), making sure to align the + and – with the markings in the plastic. Replace the door and tighten the screw.

CAUTION:

- 1) As with all small batteries, the batteries used with this game should be kept away from small children, who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor telephone 202-625-3333 collect.
- 2) Make sure the batteries are inserted correctly and follow the game and battery manufacturers' instructions.
- 3) Do not mix old and new batteries, or alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.

SETUP

- Tilt game unit to flip up all 15 frames.
- Set game unit on flat playing surface.

OBJECT

Player Guess which picture Mr. Potato Head is thinking of in the fewest tries.

2-Player: Be the **first** player to guess which picture Mr. Potato Head is thinking of.

MR. POTATO HEAD'S PICTURES

Look carefully at the 15 pictures. They're all silly ... and they all have combinations of 3 Special Parts that make them different from one another. Some have ears, a tongue, or hair; some wear a bow tie, glasses, or a hat. Each also holds an object like a kite or a fishing rod. Mr. Potato Head will identify the picture he's thinking of by referring to one of these objects.

GAMEPLAY

Player

- Press the orange ON button.
- When Mr. Potato Head asks if you're playing by yourself or with a friend, press the white 1-Player button.
- Select and press one of the 8 Special Parts buttons.
 - Mr. Potato Head tells you if the picture he's thinking of has that special part. If it **does**, flip down all the pictures that **don't** have it to eliminate them. If it **doesn't**, flip down all the pictures that **do** have it. Examples: You press the mustache button. Mr. Potato Head says, "That's right. The picture I am thinking of has the mustache. Look at each picture. If it has no mustache, flip it down." You then flip down all pictures **without** the mustache so they're eliminated. **OR ...**
Mr. Potato Head says, "Sorry. The picture I am thinking of has no mustache. Look at each picture. If it has a mustache, flip it down." You then flip down all pictures **with** the mustache so they're eliminated. Press another Special Part to continue playing.

Finding the Right Picture

If you choose a Special Part that's in the picture Mr. Potato Head is thinking of, he'll ask, "Do you want to guess which picture I'm thinking of?"

If you want to guess:

- Press the green Question Mark button.
- Press the 3 Special Parts buttons you think are in the picture.
- Mr. Potato Head will tell you if his picture has those Special Parts in it. If it does, you win! If it doesn't, flip the picture down, select another Special Part and continue until you're ready to make another guess or until there's only one picture left.

If you don't want to guess:

- Press the red X button, then continue choosing Special Parts as described above.
- When only one picture is left standing, Mr. Potato Head will ask you to select the 3 Special Parts that appear in it.

Scoring

Each time you select a Special Part or make a guess, it counts as one try. Mr. Potato Head will let you know throughout the game how many tries you've made.

Winning

When you identify the 3 Special Parts in the picture, you win!

2-Player

Try to be the first one to find the picture Mr. Potato Head is thinking of.

- Press the orange ON button.
- When Mr. Potato Head asks if you are playing by yourself or with a friend, press the white 2-Player button.
- The younger player goes first.

First Player

- Press one of the 8 Special Parts buttons.
- Mr. Potato Head will tell you if his picture has that Special Part and tell you to flip down all pictures with or without it. Your turn is over.

Second Player

Select a Special Part and continue gameplay as described.

Finding the Right Picture

When you've flipped down all but one picture, Mr. Potato Head will ask you to select the 3 Special Parts that appear in that picture.

Special Considerations — Flipping Down All But One

- If you choose a Special Part in the picture Mr. Potato Head is thinking of, and it results in one picture left standing, press the 3 Special Parts that appear in the picture to win. **BUT ...**
- If you choose a Special Part Mr. Potato Head is **not** thinking of, and it results in only one picture left standing, your turn ends and the other player gets to press the 3 Special Parts in that picture to win.

Winning

If you're the first to identify the 3 Special Parts in the picture, you win!

Playing Another Game

At the end of each game, Mr. Potato Head will instruct you to press and hold the orange ON button if you want to start a new game. If you don't respond, Mr. Potato Head will say good-bye after one minute and the game will shut off.

If you play another 2-player game, the player who won should go first.

Oops!

Sometimes you might make a mistake when flipping the pictures down. If this happens:

- Mr. Potato Head will tell you who he was thinking of and ask you to start a new game, or
- All the pictures will be down, and you'll need to start a new game by pressing and holding the orange ON button.

Note

If at any time during the game you don't understand what Mr. Potato Head says, just press the Arrow button. He'll repeat his instructions for you.

FCC WARNING

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

We will be happy to hear your questions or comments about this game.
Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862.
Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.

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