

MEMORY

G A M E



For 1 or More Players • Ages 3 to 6

Contents

72 Picture Cards, 1 Plastic Storage Tray

Object

To find the most pairs of matching Bob the Builder picture cards.

Assembly

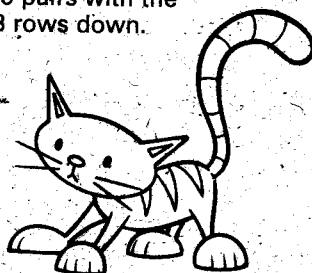
Carefully punch out all of the die-cut cards from the cardboard sheets.

Setup

1. Mix the cards up and spread them facedown on a flat surface. NOTE: Keep the plastic tray for storing the cards. This will prevent them from becoming nicked or marked.
2. Form 9 rows of cards across and 8 rows down, using all 72 cards. Then without looking, remove one card and set it aside facedown out of play. (This will create an odd number of matching pairs and reduce the possibility of a tie.)
3. FOR BEGINNERS: Use only one set (18 cards or 9 pairs with the same color frame) and form 6 rows across and 3 rows down.

The Cards

Before we learn how to play, let's take a look at the cards. There are 72 picture cards or 36 pairs of matching Bob the Builder characters. Each matching pair also has a matching color frame. So if you think you have a match, you can double check by making sure the frames match as well.



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Now we can play! Here's how.

- The youngest player goes first. Players then take turns, to the left, turning any **two** cards picture-side-up. The cards must be turned over completely, so all players can see them.

A Match

A player makes a match if the two cards turned picture-side-up are identical. When a match is made, the player takes both cards and places them in front of him/her. That player takes another turn, and continues taking turns until he/she misses. **Remember** to make sure that your matching pair also has a matching color frame.

A Miss

A player misses if the two cards turned picture-side-up are **not** identical. When a player misses, he/she turns the two cards picture-side-down again, **in the same place**. That player's turn ends. All players should try to remember which cards were turned over for future matches!

- The game continues until all possible matches have been made and those cards have been removed from the playing area. All players then count up their matching pairs.

Winning

If you have the most pairs of matching cards, you win!

Solo Play

This is excellent practice for developing concentration and memory skills. Just set up the game as described above, using any number of pairs, and count the number of turns it takes you to match them all. Try to improve with each game you play.

We will be happy to hear your comments or questions about this game. Write to Hasbro Games, Consumer Affairs Department, P.O. Box 200, Pawtucket, RI 02892. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.

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