



GAME

By Milton Bradley

INSTRUCTIONS

2 to 4 Players

CONTENTS

4 Littlest Pet Shop™ Pet Figures
Gameboard, 48 Cards
4 Plastic Pawn Stands, Plastic Button
6 Cardboard Pawns, Cardboard Disc
Number Spinner

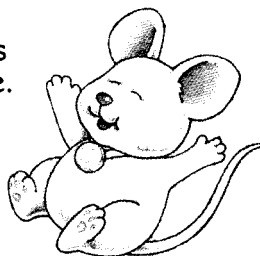
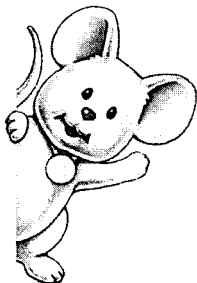
OBJECT

Be the first to make 3 matches
and take at least one pet home.



WARNING:

CHOKING HAZARD-Small parts.
Not for children under 3 years.

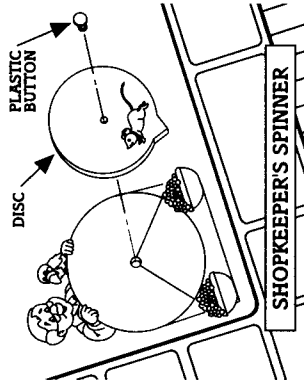


**A little laughter, a little play
makes the best of every day!**

ASSEMBLY

1. Carefully punch out the 6 pawns, Number spinner and disc from the parts sheet. Discard waste.
2. Assemble Shopkeeper's Spinner: Attach disc to gameboard with plastic button as shown in Figure 1.

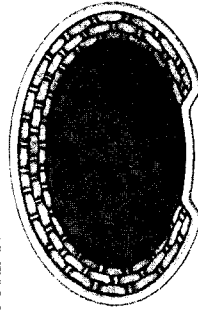
FIGURE 1.



SETUP

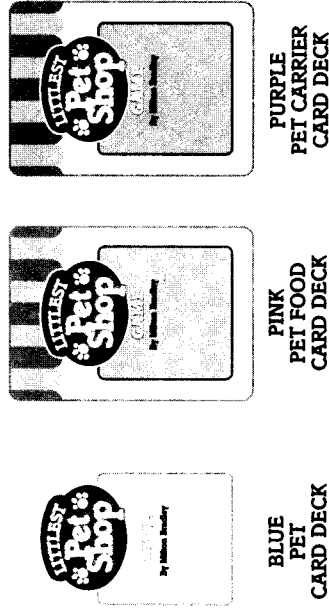
1. Take all 4 pet figures out of the plastic bag and discard the bag. Place all 4 pet figures on the gameboard basket. See Figure 2.
2. Separate the cards by their color backs into 3 decks. See Figure 3. Shuffle each deck and place it facedown on its matching color space on the gameboard.

FIGURE 2.



PUT THE 4 PET FIGURES HERE!

FIGURE 3.



PLAYTIME!

The youngest player goes first. Play continues clockwise.

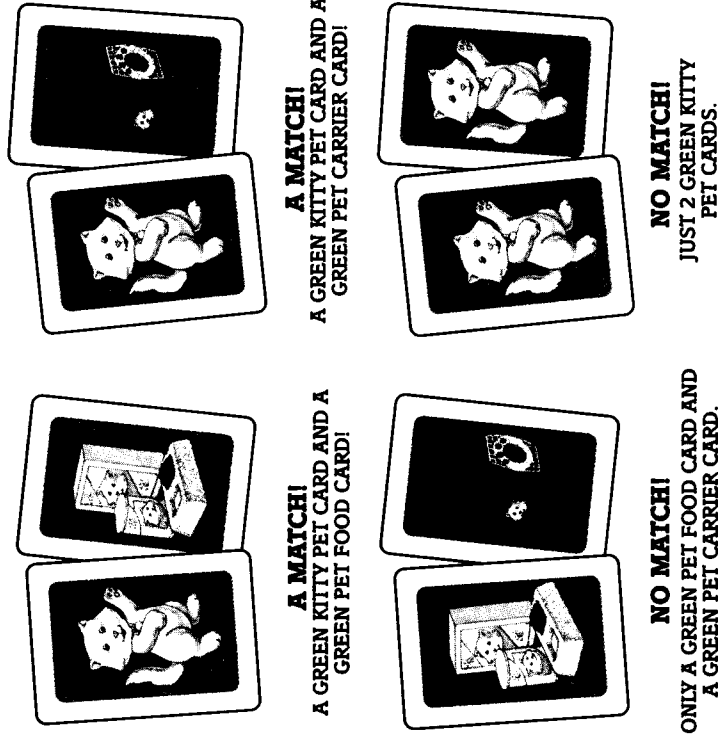
ON YOUR TURN

Do the following steps:

- STEP 1. Spin and Move
- STEP 2. Collect a Card
- STEP 3. See if You Have a Match

What Makes a Match: To make a match, you'll need a pair of matching color cards — both a Pet Card and either its matching color Pet Food card or its matching color Pet Carrier card. See Figure 4.

FIGURE 4.



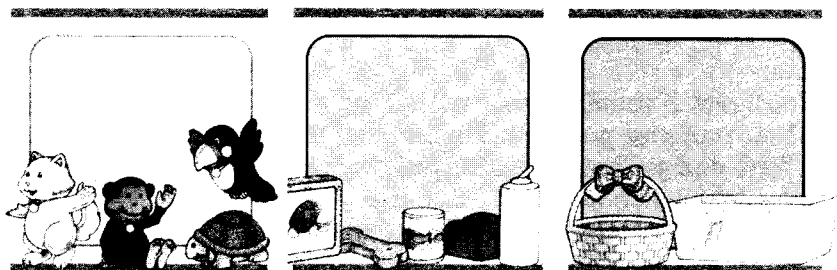
3. Each player chooses one pawn, inserts it into a pawn stand, and places it on the Start space. (Place any extra pawns and pawn stands out of play.)

STEP 1. Spin and Move: Spin the Number spinner and move your pawn clockwise around the gameboard spaces the number spun. Pawns can share spaces. You will collect one card according to the space you land on.

STEP 2. Collect a Card: Each section of the Littlest Pet Shop is color-coded to match its own deck of cards. If you land on a blue Pet space, a pink Pet Food space or a purple Pet Carrier space, draw the top card from its matching color card deck. Place your card **faceup** in front of you. See Figure 5.

FIGURE 5.

COLOR-CODED SPACES



THIS IS A
BLUE
PET SPACE.

THIS IS A
PINK
PET FOOD SPACE.

THIS IS A
PURPLE
PET CARRIER SPACE.

SPECIAL SPACES TO COLLECT CARDS



☛ If you land on the **Start** space, spin the Number spinner again and move ahead clockwise the number spun. Then collect a card according to the space you land on.



☛ If you land on a **Wild** space, draw one card from any deck and place it **faceup** in front of you.



☛ If you land on a yellow corner **Monkey** space, it's time for some monkey business! Lucky you! Take a card (that is **faceup**) from any one player. Then place this new card **faceup** in front of you. NOTE: If no one has a card, sorry — you're out of luck!

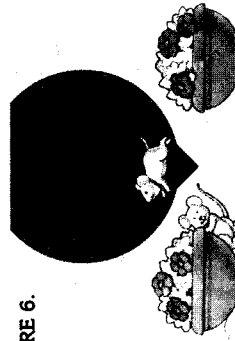
STEP 3. See if You Have a Match: If you have a pair of matching cards (one Pet card and its matching Pet Food card or its matching Pet Carrier card), it's time to go to the Shopkeeper and ask if he will let you take the matching pet figure home! If you don't have a matching pair, your turn is over.

HOW TO ASK THE SHOPKEEPER

Place your matching card pair **faceup** on the gameboard on the name-of-the-game near the Shopkeeper's spinner. Then spin the Shopkeeper's spinner.

❖ **If the Shopkeeper's spinner points to YELLOW,** sorry! The pet is not ready to be taken home yet. See Figure 6. Put your matching pair **faceup** in front of you. Your turn is now over. (HINT: If you still have the match on your next turn, you may try again after you spin, move and collect a card!)

FIGURE 6.

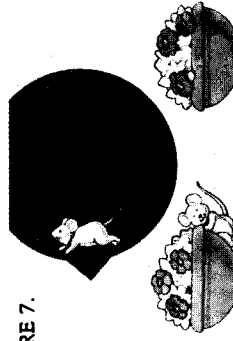


YELLOW

YOU SPUN YELLOW! SORRY, NO PET FOR YOU ON THIS TURN!

❖ **If the Shopkeeper's spinner points to BLUE,** the Shopkeeper says your pet is ready to go home with you! See Figure 7. Place your matching pair **faceup** in front of you. Then take the matching pet figure from the gameboard basket or from another player, and place it on top of your **faceup** cards. Your turn is now over.

FIGURE 7.



BLUE

YAY! YOU SPUN BLUE! YOU GET TO TAKE A PET HOME!

NOTE: If you take the figure from another player or you already own that figure, that's called **Sharing a Pet**. See page 6.

Important: You may only spin the Shopkeeper's spinner once per turn. (The Shopkeeper will only let you take home one pet figure on a turn.)

SHARING A PET

If the Shopkeeper says your pet can go home with you — but another player **already** has that pet, that player must now **pass** that pet over to you. Place your matching pair **faceup** in front of you and put the matching pet figure on top of it. The other player's matching card pair remains **faceup** in front of him or her. You both own that pet now because you're sharing it!

NOTE: The same pet figure may be shared several times during the game.

If the Shopkeeper says your pet can go home with you — and your card pair matches a pet figure that you already own from a previous match, you still have a match! Just place your matching cards **faceup** and the lucky little pet figure gets to stay with you longer!

HOW TO WIN

After you have collected three card pairs and have at least one pet figure, you've won the game!

ADVANCED GAMEPLAY

Instead of everyone placing their cards **faceup**, players now hold their cards in their hands to keep them **secret** from the other players. Gameplay is the same **except** as noted below.

❖ After the Shopkeeper tells you that the pet is not ready to be taken home, return your matching pair to your card hand. But if the Shopkeeper tells you that your pet **is** ready to go home with you, you still place your matching pair **faceup** in front of you with the pet figure on top.

❖ After landing on a yellow corner Monkey space, take any one card at random from any player's card hand and add it to your card hand.

Any More Pets at Home?

If you have more Littlest Pet Shop™ Pets at home, you may want to introduce them to the pets in this game! Just place your pets from home on any of the 4 paw prints in the gameboard corners so they can watch you play! They can be friends with the Littlest Pets included in this game!