

Directions for Playing

"THE ROYAL GAME OF INDIA"

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For two, three or four players



T H E I D E A O F T H E G A M E

In INDIA players enter their pieces on the track on the proper throw of the dice and try to be the first to move them all around the board and along their own red entrance into the center space to win the game.

EQUIPMENT

For play there is a board with a track in blue, white and red, 16 playing pieces, four each of four colors, two dice and a dice shaker.

PLAY

To Start

When two play they should sit opposite each other. When three or four play each takes a place at any side of the board. First each player takes four playing pieces of the same color and places them on the illustrated corner at his right. Then the player selected to move first by high throw of the dice, or otherwise, throws the dice once for his move. After he has moved the player on his left throws the dice for a move and so on around the board.

Entering Pieces

Before a player can start to move his pieces around the track he must enter them on the blue space at the left of his corner on a throw of five. If he does not throw a five on his first throw he loses his turn. If he does throw a five, either on one die or on the total of both dice, he may enter a piece. (Example, 5 on one die and any number on the other or such a combination as 3-2, 4-1, etc., will allow him to enter a piece.) If he throws two 5's he may enter two pieces and have another throw. (See below under "Doubles"). If he throws five and some other number he may enter a piece and move that same piece, or another piece previously entered the number

of spaces along the white track to the right (counter clockwise) indicated by the other die.

Movement of Pieces

On their turn players move pieces, according to the throw of the two dice, around the board to the blue space directly in front of them and then up the red path to the center of the board. It is not necessary to reach the blue space by exact count. The red circle in the center counts as the last space and must be reached by exact throw of one die or the total of the two dice. (For example, if a player's piece was advanced to the fifth red space on his track he must throw a **three** to retire that piece. A player can move one man on each die or he can combine the dice to move one man the total but **he cannot split one die** to move two men.

Capturing Pieces

At any time in the game when a player can land one of his pieces **by exact count** on a white space occupied by a single man of one of his opponents he captures that piece and sends it back to its starting corner. A player whose piece is so captured must enter it all over again as at the start of the game.

Safety Spaces

All blue spaces are **safety spaces** and a piece resting on one of them cannot be captured or set back. No two pieces of the different colors may rest on safety spaces at the same time but pieces may pass counting the blue space in passing. Of course no piece can be captured on a Red Path as **no player can move his pieces into an opponent's red path.**

Blockades

If a player can bring two of his pieces together on one space (white or blue) these two pieces form a blockade and neither he nor any other players can pass it or stop on it. However **a player must move** when he can and if he cannot move any other pieces he must move the blockading pieces. If **a player cannot move** because of a blockade or some other reason **he loses his turn.**

Doubles

If a player throws doubles he has another turn and continues to have another turn as long as he throws doubles, **excepting** that if he **cannot complete the total move** on the dice he does **not** have another throw.

The Winner of the Game

The player who first gets all four of his pieces safely around the board and up the red path into "INDIA" (the central space) **WINS.**

Partnership India

When four play opposite players may act as partners. Rules are the same as in the regular game except that two partner's pieces may form a Blockade. Partners cannot move on the throw of each other's dice.

Questions regarding "THE ROYAL GAME OF INDIA" will be answered gladly if three-cent stamp is enclosed. Address Parker Brothers, Inc., Salem, Mass.