

How to Play **HOP IN THE TUB**

For Two, Three or Four Players

The layout of the game will be found on the inside of the Folding Board.

Place the Board on a Table in the center of the players and the Numbered Tub in the center of the Board over the Red Circle 10.

Each player is provided with a square felt piece and a

set of counters, consisting of one large, called a "Tiddledy," and several small ones of the corresponding color, called "Counters," the large one being used to press the edges of the small ones and make them jump into the tub or onto the board.

To start the game, players select their counters and one felt, which is placed on the table about six inches from the outside of the board, and playing in turn endeavor to so snap a counter that it will fall into the tub or onto the board, thereby making a count as indicated by the different numerals.

If a player succeeds in snapping a counter into the tub it scores 10 Points, and should he land a counter upon the board without being on a line it scores as many points as indicated. If a counter lands on a line between two circles, the lowest number is taken as the count. If a counter lands even partially in a CORNER SPACE, the player must deduct from his score the minus quantity indicated.

Play in turn, each player snapping all of his counters, one at a time, as one turn. Score is then taken and the play passes to the next player, and so on until all have had one turn.

When all the players have concluded one turn, the game proceeds as before and is continued until one player scores a total count of 100 Points, WHICH WINS THE GAME.