

HANGMAN™

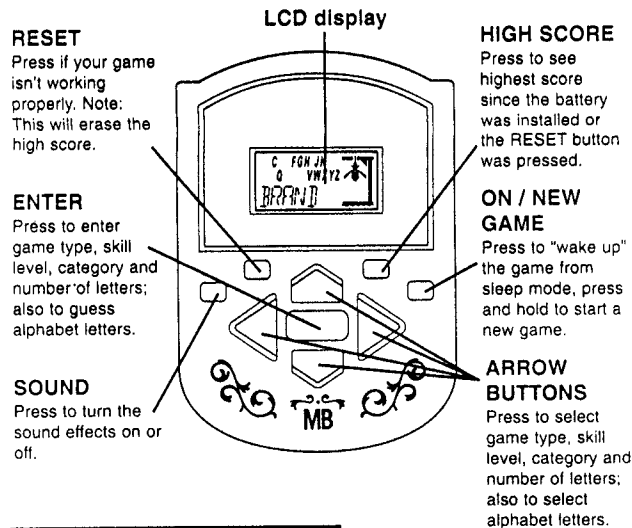
INSTRUCTIONS

**IMPORTANT! IF THIS PRODUCT MALFUNCTIONS
PRESS [RESET] BUTTON/OR TRY NEW BATTERY.**

Object

Guess the computer's mystery word before all eleven parts of the hangman figure appear.

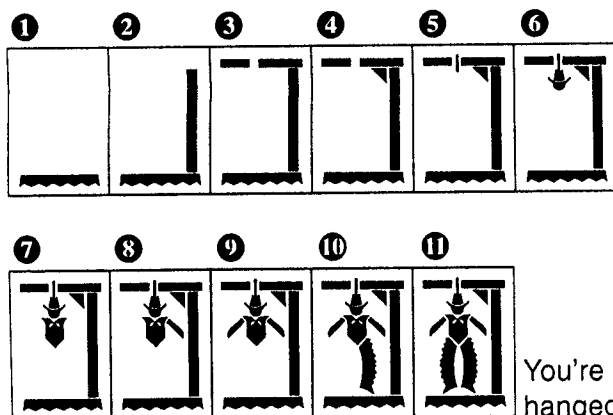
A Look at Your Game Unit



Game Summary

The computer will display 3 to 7 blanks that represent a mystery word. Guess the letters by choosing them from the alphabet. Each wrong guess displays part of the hangman figure. Try to fill in the word before the hangman is complete. You'll earn (or lose) points depending on how complete the hangman is when you guess the last letter.

The illustrations below show the eleven parts of the hangman in the order that they appear.



The Two Games

Game 1 is regular Hangman play - guess the missing letters to fill in the blanks.

Game 2 is an extra challenge featuring scrambled words. Correct letters are displayed *in the order they are guessed*. To fill in the word before the hangman is complete, you'll usually need to unscramble it mentally as you guess the letters!

The Three Skill Levels

In Level 1, you choose the category and number of letters (from 3 to 7). The 10 categories are as follows:

Animals	Music
Beach	Party
City	School
Grocery	Sports
Leisure	(Wild) West

In **Level 2**, you choose the number of letters; the computer chooses and displays the category.

In **Level 3**, you choose the number of letters; the computer chooses a word at random from an 8,000 word dictionary. Categories are not used.

Although the dictionary contains words that appear in the categories, it also includes thousands of *other* words, many of them extra-challenging!

How to Play

GETTING STARTED

Waking up the Game: If no buttons are pressed for one minute, the game will go into "sleep mode". To "wake up" the game, press ON/NEW.

Starting a New Game: Press and hold ON/NEW. The computer will display GAME and flash "1" as it waits for you to select a game and skill level.

Selecting a Game: Press the left or right arrow to select Game 1 or Game 2. Then press ENTER.

Selecting a Skill Level: Press the left or right arrows to select Skill 1, Skill 2 or Skill 3. Then press ENTER.

Selecting a Category: In Skill 1 only, press the left or right arrow to select any one of the 10 categories. Then press ENTER.

Select the Number of Letters: In all skill levels, the computer will display a flashing number and "LET'S" (letters). Press the left or right arrow to select from 3 to 7 letters in the mystery word. Then press ENTER.

The mystery word now appears with a blank for each letter. Choose a letter from the alphabet above by pressing the up, down, left and right arrows until the desired letter flashes. Then press ENTER.

As each letter is chosen, it disappears from the alphabet.

- If the letter is *correct*, it replaces one or more blanks.
- If the letter is *incorrect*, a part of the hangman figure will appear.

Keep choosing and entering letters until the whole word is filled in, or the last part of the hangman appears.

How to Win

Fill in all of the letters before the hangman is complete! Try to beat your previous scores. How high can you score in the super-challenging Game 2, Skill Level 3?

Ending a Game

Win or lose, the computer will display "GM OVER" and the mystery word, then the game number, skill level and score ("SC"). Points are then added to or deducted from your running total (see Scoring, below).

Scoring

For each word you guess, points are awarded according to the game, skill level, number of letters in the word and how quickly you guessed it. (To speed up the point-totalling, press ENTER.)

Game 1: You earn 3 points for each part of the hangman figure that is *not* displayed - plus one point for each letter in the word.

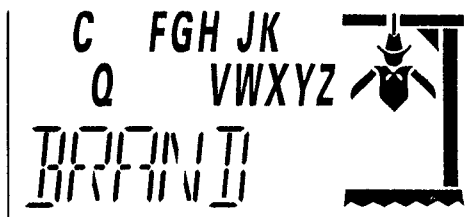
Game 2: You earn 5 points for each part of the hangman figure that is *not* displayed - plus 3 points for each letter in the word.

Skill Level Bonus Points: In Level 2, you earn an additional 5 points per word guessed. In Level 3, you earn an additional 15 points per word guessed!

GETTING HANGED

If the hangman figure is complete before you guess a word, you'll lose 25 points from your running total. (Your score will never go below zero.)

SCORING EXAMPLE



Here's how a player scored for guessing "BRAND" in the Wild West category in Game 1, Skill Level 2:

10 points (5 points for each undisplayed part)
+ 15 points (3 points for each letter in the word)
+ 5 points (for the Level 2 bonus)

30 points added to the running total

Starting Again

To guess a new word at the same Game and Skill Level, press ENTER. To switch to another Game and/or Skill Level, Press ON/NEW.

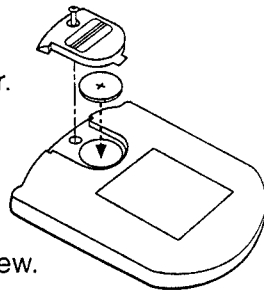
High Score

Press the HIGH SCORE button to see the highest score you've earned for the current game and skill level.

Battery Installation

This game is powered by one CR2032 lithium button cell battery. Install the battery as follows:

1. Loosen the screw and remove the battery cover.
2. Place the battery "+" side up into the battery compartment, as shown. Then replace the battery cover and tighten the screw.



CAUTION: Battery may leak if improperly installed. Remove during extended storage.

Maintenance

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, remove and replace the battery to reset the computer.