

# GOOSEBUMPS™ COOL GHOUL™ CARD GAME

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**For 2 to 6 players / Ages 7 and up**

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48 cards:

- 8 Curly, the Cool Ghoul™
- 8 The Wolf
- 9 Prince Khor-Ru
- 7 The Mud Monster
- 6 Slappy
- 3 Cuddles
- 7 The Horror

Be first to get rid of all your cards.

How? When that Cool Ghoul Curly the Skeleton and his friends turn up, do the right thing—and don't goof!

- The youngest player mixes up and deals all the cards, face down, equally to all players. If there are cards left over, put them aside out of play.
- Stack your cards face down in front of you.

(see next page for 2-player game)

- The player to the dealer's left goes first.
- On your turn, flip over the top card in your stack and place it face up in the center of the table. Flip the card *away* from you—no fair checking out the picture before the others can see it!
- Now everyone—including you—simultaneously responds to the picture on the card you just flipped. For what to do, see the illustrations at the right.
- **Did you all do the right thing?** Good! The game continues: The next player to the left flips up his or her top card and adds it to the pile in the center.
- **Did somebody goof?** If any **one** player goofs and does the wrong thing, that player takes all the flipped-up cards and adds them, face down, to the bottom of his or her stack. Any time you get stuck with a new stack (even if it's just one card), it becomes your turn to flip up the next card.
- **If more than one player goofed**, the discards stay where they are—no one takes them.

Get rid of your stack of cards first, and you win!

Gameplay is the same with these exceptions:

- Go through your own stack of cards once.
- **Did you do the wrong thing?** Take the flipped-up cards from the table and put them in a separate *face-up* pile next to you.
- When both players' stacks are gone, count up your collected “goof” cards. The player with fewer cards wins.

Remember, all players react together. Here's what to do when you see...



**Put your hand on top of your head and say, “Boo, Dude!”**



**Tilt your head back and howl like a wolf!**



**Stand up and thrust your arms straight out in front of you—just like the mummy, Prince Khor-Ru.**



### **Hold your nose!**

The Mud Monster's just swum up out of the swamp and P-U, he stinks!

**Slap old Slappy.** The last player to slap the pile takes the pile.  
"Gotcha, Wart Face!"



**Slap the pile.** If you get your hand down first, remove Cuddles, then give the rest of the discards to whomever you wish! (Hint, hint: Pick on the player with the fewest cards.) Put Cuddles *aside*, out of play.

### **Do nothing. Say nothing.**

If you do or say anything, or you do the wrong thing, take the pile.



We will be happy to hear your questions or comments about this game. Write to: Consumer Relations, Parker Brothers, P.O. Box 1012, Beverly, MA 01915, or phone 508-921-3500.

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