

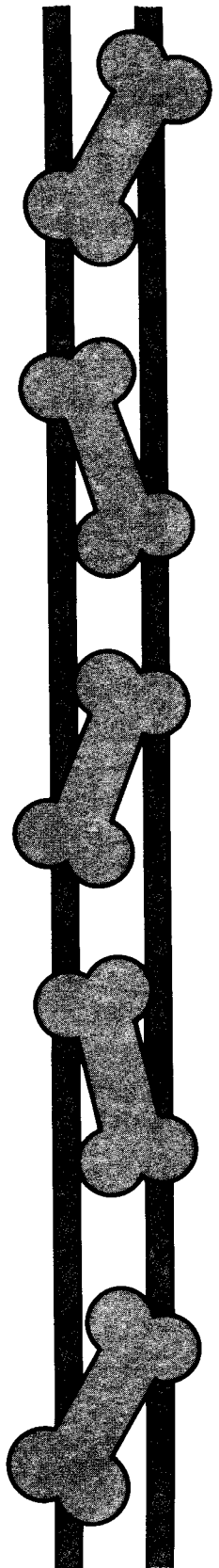


FOR 2 TO 4 PLAYERS

CONTENTS

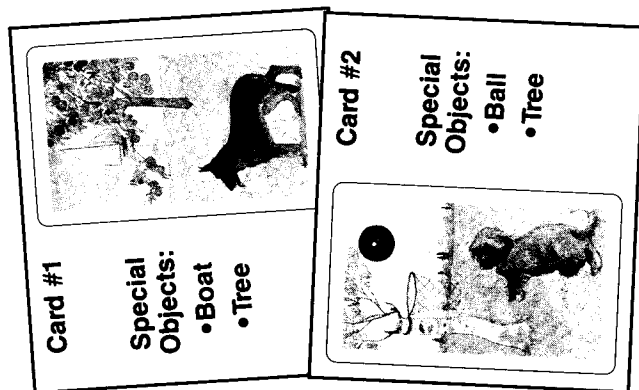
- 36 CARDS
- 28 DOGGIE CHIPS
- 1 GAMEBOARD

OBJECT: Find the matching SPECIAL OBJECTS and place your chips on the gameboard. Place three of your chips in a row across, up and down, or diagonally to win.



SETUP

- 1. THE DOGGIE CHIPS:** Remove the chips from the sheet. Each player takes 7 chips of the same color. Place any extra chips out of play.
- 2. THE GAMEBOARD:** Place the game board on the table. Look at the objects represented on the gameboard. These are examples of the SPECIAL OBJECTS you will try to spot on the cards. The SPECIAL OBJECTS are: a boy, girl, moon, tree, ball, boat, car, cat and hat.
- 3. THE CARDS:** Each card shows a different scene that features a dog and 2 SPECIAL OBJECTS. The cards also include other objects that are NOT SPECIAL OBJECTS, such as flowers, water and grass. These objects, along with the dog on every card, are there to try and trick you. See examples of the cards on this page.



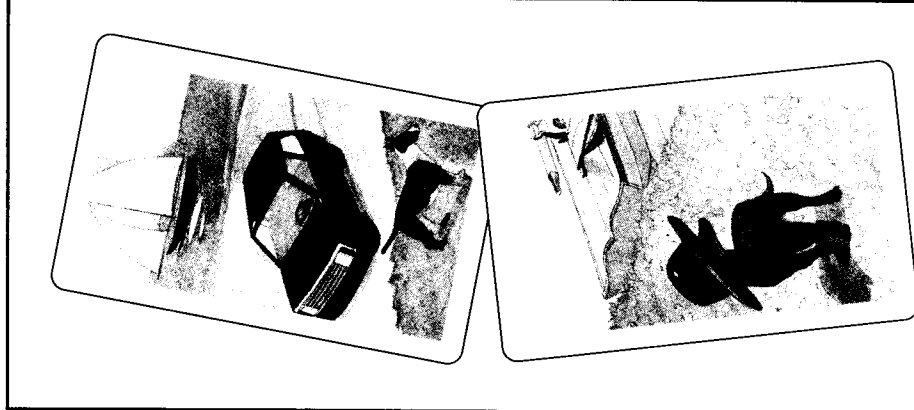
As you play the game, you will be asked to match the SPECIAL OBJECTS on the cards. The matching SPECIAL OBJECTS are not exactly alike. **FOR EXAMPLE:** Card #1 and card #2 both have a tree pictured on them. This is a match, even though the trees do not look exactly alike.

- 4.** Choose a player to be dealer. The dealer shuffles the cards and places them in a FACEDOWN pile.
- 5.** The dealer flips the top card FACE-UP forming a separate pile that all players can see.



GAME PLAY

- 1.** Everyone (including the dealer) quickly looks at the FACEUP card on the table and secretly picks out which SPECIAL OBJECTS are shown on the card.
- 2.** The dealer flips over another card and places it on top of the FACEUP card to form a pile.
- 3.** Everyone looks at the new top card and tries to spot a SPECIAL OBJECT that matches one of the SPECIAL OBJECTS on the card just under it. **NOTE:** If no matching SPECIAL OBJECT is spotted, repeat steps 1-3.
- 4.** If you spot a matching SPECIAL OBJECT, quickly call out its name. If two or more players call out the SPECIAL OBJECT at about the same time, it's up to the other player(s) to judge who was first, or to declare a tie. If a tie is declared, repeat steps 1-4.
- 5.** The dealer looks at the top two FACEUP cards and checks the match.
If the SPECIAL OBJECT appears on both cards, the player who first called out the object places one of his or her doggie chips on the gameboard space that represents the called out SPECIAL OBJECT.
If the SPECIAL OBJECT does not appear on both cards, the player must pay a penalty. See REMOVING A CHIP FROM THE GAMEBOARD on page 4.
- 6.** The dealer flips over another card on top of the FACEUP pile and players try to match the SPECIAL OBJECTS on this top card to the card just under it.
- 7.** The game continues until one player has 3 doggie chips in a row on the gameboard. If the cards run out before a winner is declared, reshuffle them and continue to play until one player wins the game.



EXAMPLE: If these cards were flipped up one right after the other, the first player to call out "boat" places one of his or her doggie chips on the gameboard space that represents the boat.

Removing A Chip From The Gameboard

You are penalized and must remove one of your doggie chips from the gameboard:

- If you call out a SPECIAL OBJECT that does not appear on each of the two top cards.
- If you call out an object that is not a SPECIAL OBJECT.

EXAMPLE: If you call out "DOG", you must remove one of your doggie chips from the gameboard because dog is not a SPECIAL OBJECT.

NOTE: If you don't have any chips on the gameboard, none can be removed and there is no penalty.

Occupied Gameboard Spaces

If you correctly call out a match and there is already a doggie chip on the matching gameboard space, you MAY still win a gameboard space. The space you win depends on who owns the chip already on the gameboard space.

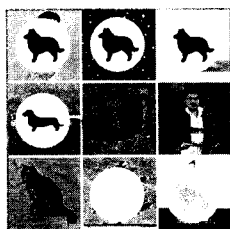
If An Opponent Owns The Chip: Remove the opponent's chip and place one of your own on the space.

If You Own The Chip: Leave your chip on the space. Place another one of your doggie chips on any VACANT space on the gameboard. There are 2 EXCEPTIONS to this rule:

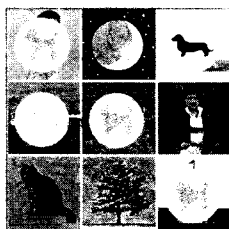
- a. If there are no vacant spaces on the board, you cannot win a space and no action is taken.
- b. You cannot place a chip on a vacant space if doing this will make you win the game. Therefore, no action is taken.

WINNING THE GAME

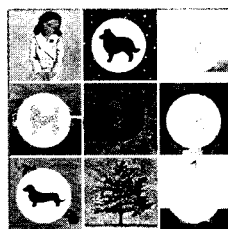
Be the first player to get 3 of your doggie chips in a row across, up and down, or diagonally and you win the game!



Across



Diagonally



Up and Down