

NOTE TO PARENTS

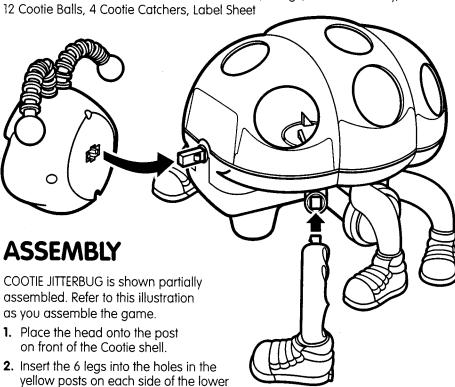
COOTIE JITTERBUG™ is a motorized game to be used only with the special balls enclosed. DO NOT place water or any objects other than the game balls into COOTIÉ JITTERBUG.

WARNING: \wedge

CHOKING HAZARD-Small balls. Not for children under 3 years.

CONTENTS

Motorized COOTIE JITTERBUG™ with On/Off Tail, 6 Legs, Head Assembly,

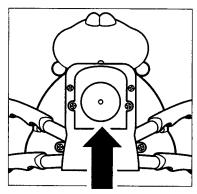


3. Apply the label for COOTIE JITTERBUG's eyes.

green part of the Cootie body.

BATTERIES

- Insert batteries: Loosen the screws on the battery compartment on the bottom of the Cootie body, and remove the door. Insert 2 C-size batteries (we recommend alkaline), making sure to align the + and – with the markings in the plastic. Replace the door and tighten the screws.
- Test the batteries by pushing the Cootie tail to the ON position. If COOTIE JITTERBUG does not begin moving, the batteries might be weak or improperly installed. After testing, push the tail to shut off COOTIE JITTERBUG.



Battery Compartment

CAUTION:

To Avoid Battery Leakage

- 1) Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions.
- Do not mix old and new batteries, or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- 3) Always remove weak or dead batteries from the product.

OBJECT

To be the first to get all 3 of your matching color Cootie balls into COOTIE JITTERBUG's back!

⚠ WARNING:

Hair entanglement may result if child's hair comes in contact with moving wheels of toy.

Adult supervision is required.

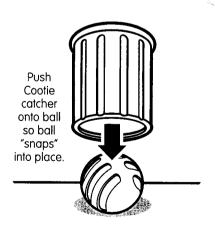
GET READY!

- Place COOTIE JITTERBUG on the floor.
- Scatter all plastic Cootie balls nearby on the floor.
- Everyone chooses a different color Cootie catcher (color will match balls) and gathers around COOTIE JITTERBUG.
- If fewer than 4 children are playing, put unused balls and catchers aside.

TIME TO PLAY!

When everyone's ready, the youngest player turns on the game by pushing COOTIE JITTERBUG's tail. Watch him wiggle and jiggle around!

Quick as you can, collect one of your Cootie balls, and drop it into a hole in COOTIE JITTERBUG's back! While beginners use their hands, more advanced players can use the Cootie catchers to snap up a ball (see illustration).





Drop 'Em In!

After you drop one matching color ball into COOTIE JITTERBUG, run back and collect another! Hurry ... COOTIE JITTERBUG will pop the balls back out almost as fast as you drop them in! Keep collecting and dropping until all 3 of your matching color balls are inside COOTIE JITTERBUG.

Stop Him!

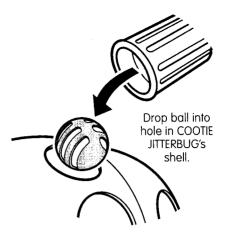
As soon as your 3 balls are in, push COOTIE JITTERBUG's tail to stop him.



The first one to stop COOTIE JITTERBUG when all 3 matching Cootie balls are in wins the game!

RE-STORAGE

Note: Once assembled, COOTIE JITTERBUG will not fit back in the box. However, you can easily fit COOTIE JITTERBUG back in the box by removing the legs. Store all the pieces in the box.





We will be happy to hear your questions or comments about this game. Write to: Hasbro Garnes, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.

To order additional Cootie balls or Cootie catchers, send a check made out to HPD for \$2.00 (postage and handling included). Mail to HPD, P.O. Box 693, Pawtucket, RI 02862, or telephone 888-836-7025 Itoll-free! to place a Visa or MasterCard order. California and Rhode Island residents, add sales tax. Please allow 4-6 weeks. Ofter valid in U.S. while supplies last, and price is subject to change without notice. We reserve the right to limit quantities.



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