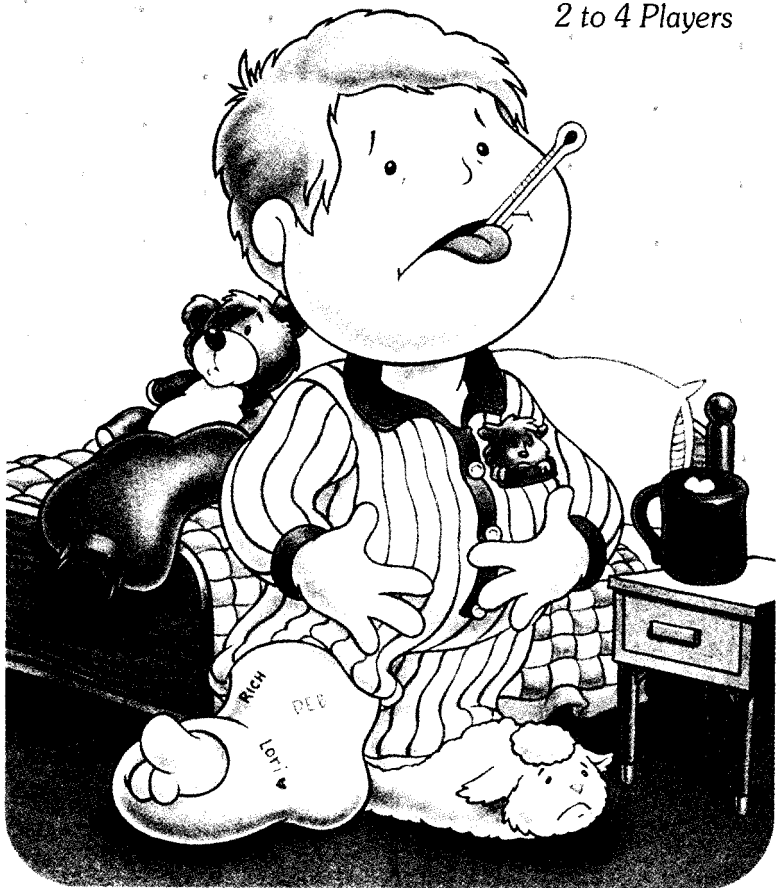


Check+up Charlie™

INSTRUCTIONS

2 to 4 Players



WHAT'S WRONG WITH CHARLIE?

Poor Charlie is sick. He has the Icky Wickys
and needs you to help him feel better!

OBJECT

Be the first player to give Charlie a complete check-up and make him all better.

CONTENTS

Doctor's Office (Wall Frame, Disk, X-ray Holder, Charlie/Wall Piece, Floor Piece, Cast Wheel, Ankle Cast, 2 Instrument Holders, 8 X-ray Cards), 2 Instrument Holders, 8 X-ray Cards, 3 Check-up Instruments (Ear Scope, Thermometer, X-ray Machine), 4 Puzzle Cards, 4 Puzzle Frames, 16 Puzzle Pieces, Label Sheet

THE FIRST TIME YOU PLAY

Carefully remove all parts from their cardboard sheets and bags. Punch out the holes and slots in the cardboard parts. Discard all waste.

ASSEMBLE THE DOCTOR'S OFFICE

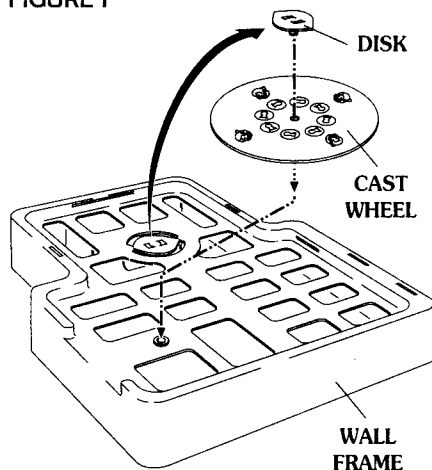
Follow these eight steps in order:

1. Attach the Cast Wheel

Twist and remove the plastic disk from the wall frame. Now attach the cast wheel to the wall frame by pressing the disk down through the holes as shown in Figure 1.



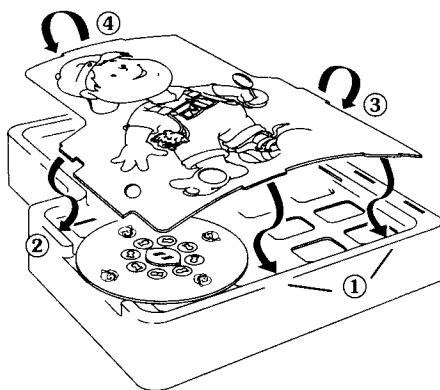
FIGURE 1



2. Attach Charlie

Insert Charlie's two bottom tabs into their matching slots in the wall frame. Then gently bend Charlie and insert the left tab, followed by the right tab, and finally, the top tab into their matching slots. See Figure 2.

FIGURE 2



3. Attach the X-ray Holder

Insert the X-ray holder's two side tabs into the slots in the wall frame and then lift up to lock into place. See Figure 3.

FIGURE 3

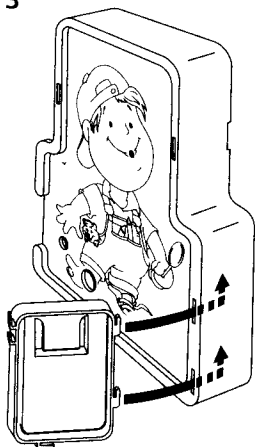
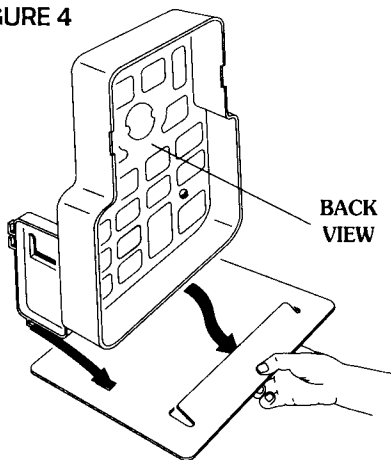


FIGURE 4

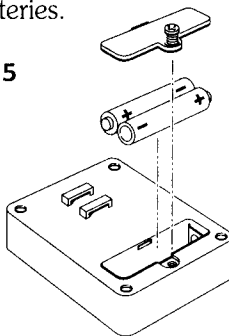


5. Install the X-ray Machine's Batteries

Loosen the screw in the battery door and insert 2 "AAA" size alkaline batteries. Be sure to match the "+" and "-" battery symbols. Replace door and screw shut. See Figure 5. Test the batteries by pressing the button on the front of the machine. If the window lights up, you're all set. If the window doesn't light up, the batteries may be weak or improperly installed.

Caution: Batteries may leak if improperly installed. Remove batteries when game will not be used for an extended period of time. Never mix battery types. Do not mix old and new batteries.

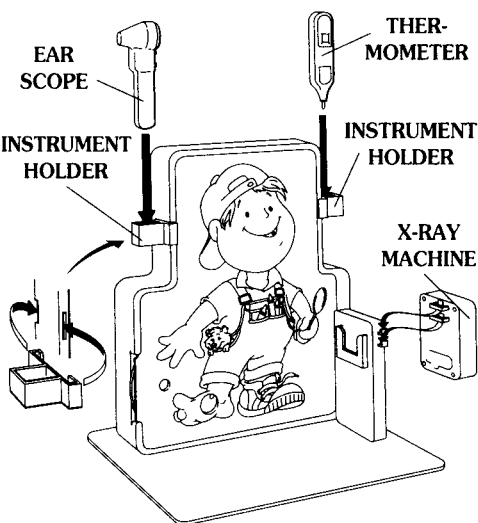
FIGURE 5



6. Attach the X-ray Machine

Insert the slots on the back of the X-ray machine over the tabs on the X-ray holder as shown in Figure 6.

FIGURE 6



7. Attach the Two Instrument Holders

Insert the front edge of each instrument holder into its slot in the wall frame. Now press the back edge of the instrument holder into its notch in the wall frame to lock into position. See Figure 6. Once the holders are attached, slip the ear scope into the left holder, and the thermometer into the right holder.

8. Attach the Cast to Charlie

Apply the label to the cast as shown in Figure 7A. Then *gently* turn and press the rim on the back of the cast into the hole on Charlie's foot. See Figure 7B.

FIGURE 7A

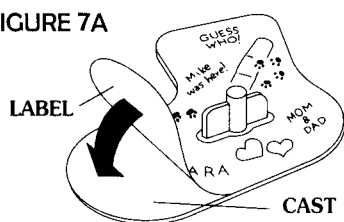
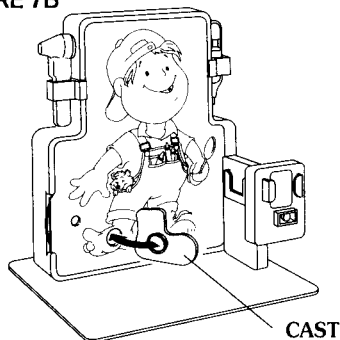


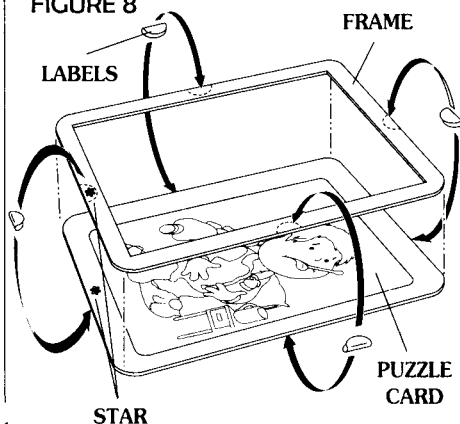
FIGURE 7B



ASSEMBLE THE FOUR PUZZLE CARDS

Matching star to star, place a puzzle frame on top of its matching color "sick" Charlie puzzle card. Now carefully line up *all four sides* and secure the puzzle frame to the puzzle card by applying its four matching color labels to all four edges as shown in Figure 8.

FIGURE 8

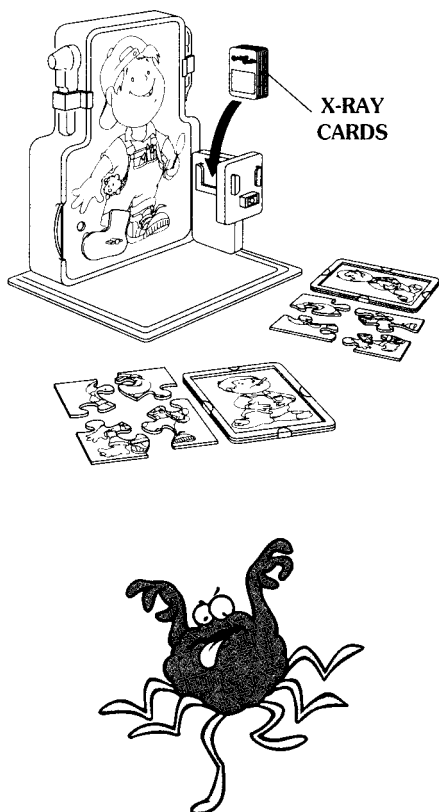


GETTING READY TO PLAY

Refer to Figure 9 for the following three steps:

1. Place the assembled game on a flat surface in front of you.
2. Choose one of the four puzzle cards and its four matching color Get Well puzzle pieces as your own. Place them in front of you as shown. All players do the same.
3. Mix up the eight X-ray cards and place them in the slot in the X-ray holder as shown.

FIGURE 9



HOW TO PLAY

The youngest player goes first. Play then continues to the left.

What to Do on Your Turn:

When it's your turn, pick any *one* of these three check-ups to give Charlie:

- Ear Scope Check-up
- Thermometer Check-up
- X-ray Check-up

The instrument you use for a check-up will always reveal a hidden picture.

An Important "Piece" of Check-up Information!

Every time you give Charlie a check-up, you get the chance to collect its matching Get Well puzzle piece. Before you can win the game, you must collect the puzzle pieces from *all* of the different check-ups! During play, you may find that you have to do the same check-up several times before you actually collect its matching puzzle piece.

**HOORAY!
IT'S TIME TO
GIVE CHARLIE
A CHECK-UP!**

HOW TO GIVE EACH CHECK-UP:

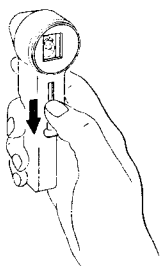


Ear Scope Check-up

First take your "ear" Get Well puzzle piece and place it on the doctor's office floor in front of Charlie. Now remove

the ear scope from its holder and hold it up to Charlie's ear. Slide the switch down (see Figure 10) to open the "take a peek" window and reveal the hidden picture. See **The Hidden Pictures** on the next page. Return the ear scope to its holder when your turn is over.

FIGURE 10



Thermometer Check-up

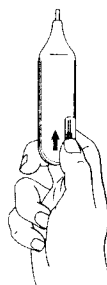
First take your "mouth" Get Well puzzle piece and place it on the doctor's office floor in front of

Charlie. Now remove the thermometer from its holder. **Important!** If the window on the thermometer is open, close it by sliding the window tab until it locks into place. See Figure 11.

With the window in the closed position, insert the tip of the thermometer into the hole in Charlie's mouth.

Press on the tip until the "take a peek" window pops open and reveals the hidden picture. See **The Hidden Pictures** on the next page. Close the thermometer's window as previously described in Figure 11. Return the thermometer to its holder when your turn is over.

FIGURE 11

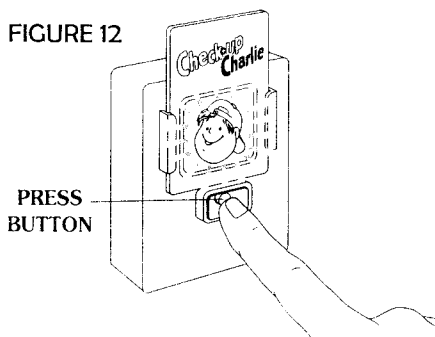


X-ray Check-up

First take your "tummy" Get Well puzzle piece and place it on the doctor's office floor in front of Charlie. Now remove

the first X-ray card from the holder slot and insert it into the X-ray machine as shown in Figure 12. Press the button to light up the window and reveal the hidden picture. See **The Hidden Pictures** on the next page. Return the X-ray card to the back of the deck when your turn is over.

FIGURE 12

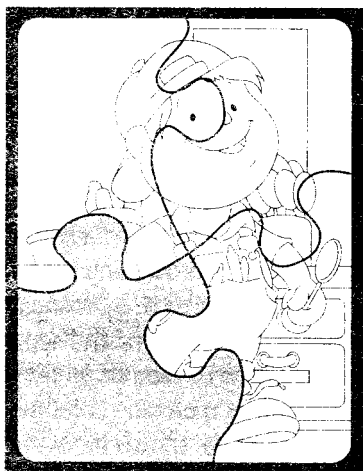


THE HIDDEN PICTURES



If a Happy Charlie Face appears, you've made Charlie feel

a little better. Hooray! You have successfully completed that check-up. Add its matching Get Well puzzle piece to your puzzle card. This ends your turn.

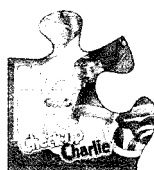


If an Icky Wicky appears, Charlie needs more rest. You

will have to try that check-up again on some other turn. Take back your Get Well puzzle piece. This ends your turn.

THE FINAL CHECK-UP — THE ANKLE CAST!

Once you have successfully completed the ear scope, thermometer and X-ray check-ups, you must give Charlie the ankle cast check-up (on your next turn) in order to win the game. Here's how:

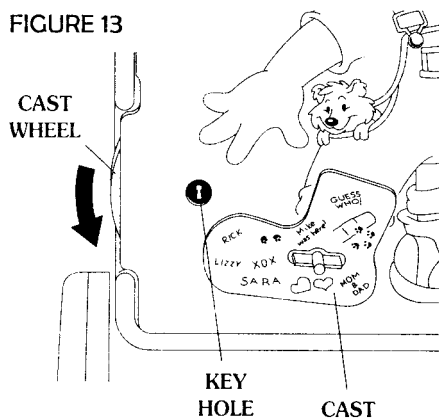


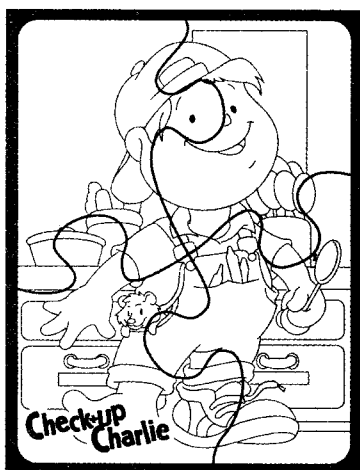
Ankle Cast Check-up

First take your "ankle" Get Well puzzle piece and place it on the doctor's office floor in front

of Charlie. Now turn the cast wheel so that the next key hole appears in the circle. (See Figure 13.) Gently turn the cast and pull it off to reveal the hidden picture. See **The Hidden Pictures** to the left. Return the cast to its original position when your turn is over.

FIGURE 13





HOW TO WIN

If you're the first player to successfully complete all *four* check-ups, you get to add the last Get Well puzzle piece to your puzzle card and win the game! Hooray! You've made Charlie all better!

TRY THIS GAME FOR AN EXTRA CHALLENGE!

Set up the game as previously described. **Exception:** Place *all* of the Get Well puzzle pieces *facedown* within easy reach of all players.

When the time comes for you to give Charlie a check-up, select *any one* of the puzzle pieces, turn it faceup, and show it to all players.

If the puzzle piece is NOT one of your color puzzle pieces, put the puzzle piece back *facedown* with the other puzzle pieces. This ends your turn.

If the puzzle piece IS one of your color puzzle pieces, give Charlie the check-up that matches that puzzle piece.



If a Happy Charlie Face appears during the check-up, add that puzzle piece to your Puzzle Card. This ends your turn.



If an Icky Wicky appears during the check-up, put the puzzle piece back *facedown* with the other puzzle pieces.

On your next turn, see if you can remember which puzzle pieces you've seen — and which ones belong to you!

IT'S CLEANUP TIME!

To put Charlie away until the next time you play is as simple as 1, 2, 3!

1. Remove the X-ray machine and holder from the wall frame.
2. Slide the wall frame out of its slot in the floor.
3. Comfortably fit the game parts in the box.

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