

Rules for
THE BUNNY RABBIT GAME

For two, three or four players

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The Story of the Game

Four little Bunnies live with their Mother and Father in a Home in the corner of the game box. Father is not yet home from work and Mother is preparing supper. Suddenly she remembers that there are no Carrots in the house.

Cottontail asks her Mother if the four little Bunnies cannot all go into the garden and pick Carrots for Mother Bunny to cook for supper. Mother Bunny says "Yes" and tells them that the first Bunny to bring Home 5 Carrots may sit at the head of the table.

This is how the Bunny Rabbit ^Game begins.

The idea of the game is to be the first player to pick up 5 carrots and to place them in the 5 holes nearest to him at the edge of the game field. The first player to do this wins the game.

Players begin at the START space and go round and round the Bunny Path until some player picks up 5 carrots.

Some player prefer a shorter game, which requires only 4 carrots to Win. Try both methods---they are equally exciting.

PREPARATION:

Each player chooses one of the Bunnies---"Whitey", "Brownie", "Peter", or "Cottontail".

Next, insert a carrot in every hole on the Bunny Path.

Spin the Bunny Wheel. The player spinning the highest number moves first----other player follow in turn.

PLAY:

The starting player spins the Bunny Wheel and when it stops, he moves his Bunny the number of spaces shown by the pointer-----counting START as Space #1.

Follow the instructions printed on the spaces.

When you come to rest on a carrot, pick it up and put it in one of the 5 holes nearest to you. If you rest on a blank space, just stay there until it's your turn again.

If you come to rest on a space occupied by another Bunny, you are entitled to another turn. Spin the wheel again and move forward to the space indicated by the pointer. When you land on the space marked SLIDE, move your Bunny at once in one big move to the STAR space where you must remain until your next turn.

Continue to go round and round the Bunny Path until you or some other player has 5 carrots.

The first player to fill his 5 spaces with carrots, WINS!