

The Outto Control Construction Game For 2 to 4 players / Ages 4 and up

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ASSEMBLY - See Back.

OBJECT

To be first to build a three-story tower out of "I" Beams (three beams per level) and top it off with the flag. Butch and his BULLDOG DOZER™ are there to help—maybe! (See "For 2 players" below, if necessary.)

SETUP

- Pop out any cardboard residue in holes in the Game Board. Put the Board on a smooth, flat surface. Put the assembled, labeled dozer in the center of the Board the "Drop Zone."
- Place an I Beam on each of the 28 spaces around the edge of the Board. (Put any spare beams back in the game box.)
- Players each choose a "Building Zone" at one corner of the Game Board and take the two Tower Floors that match its color. This is where you will build—or try to build!—your Tower.

GAMEPLAY

The youngest player goes first. Play passes to the left.

On your turn:

- Wait for the player ahead of you to finish their turn and stop building. This increases your chances of obtaining I Beams for your Tower.
- · Spin the Spinner.

What did you spin?



TAKE ONE: Take one I Beam from anywhere on the Board *except* someone's Building Zone, and add it to your Tower. If it's the third beam on a level, put a floor on top of all three. You'll build your next level on top of that floor.



SAWHORSE: Freddy the Foreman will protect you from Butch! Put the Sawhorse in front of your Tower. (Its feet go in the cut-outs.) You're safe—until someone else spins Freddy and takes him from you!

WARNING:

CHOKING HAZARD-Small parts. Not for children under 3 years.

CAUTION:

- Hair entanglement may result if child's hair comes in contact with moving wheels of dozer.
- Adult supervision is required.

BULLDOG DOZER: This is your chance to "drive" the dozer! Follow the instructions in the Operating Manual. Here's what might happen:



Any I Beams you knock completely off the Board are yours! Add them to your Tower. Beams that are knocked down but still touching the Board stay where they fell! Your turn ends.

Your tower beams:

If Butch knocks over any part of *your own* Tower on your turn, quickly rebuild and pass the Spinner to the next player.

• Somebody else's tower beams:

If Butch knocks down somebody else's Tower while you're driving, you take all the Beams that fell completely off the Board. Any Beams left touching the other player's Building Zone still belong to that player, who rebuilds immediately. Any Beams that fell but are still touching the Board (but not a Building Zone) stay where they are. Your turn ends.

WINNING

Play continues until one player has completed a Tower of three levels (three beams per level). Top off your finished Tower with the Top Floor and Flag! You win!

FOR 2 PLAYERS

Before you start playing, decide if you will build 4- or 5-level Towers! (Use the extra floors.)

Operating Manual

Where will he go? What will he hit?

- **1.** Pick up the dozer by the black smokestack to turn it on and make it start rotating.
- **2.** Hold it about one inch above the Drop Zone in the center of the Board, and figure out which direction you want it to go.
- **3.** Drop it down on the center of the Board (gently!) and hope you steered it in the right direction!
- **4.** When the dozer reaches the edge of the Board or runs into the Sawhorse, it will stop moving. Lightly tap down on the smokestack to shut it off.
- **5.** At the end of your turn, grab the dozer by the body and put it back in the Drop Zone, ready for the next player.

EQUIPMENT

BULLDOG DOZER motorized bulldozer with blade • Game board • Cardboard sheet containing 8 Tower Floors (2 of each color) and 1 Top Floor (flag base); Flag; Freddy on his Sawhorse and Insert • Plastic Sawhorse Frame, Flag Base, Spinner Base and Arrow • 30 "I" Beams • Spinner Card • Label sheet • 1 AA Battery required (not included)



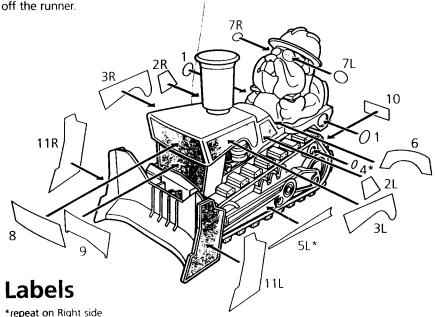
ASSEMBLY - Refer to the photo on the back of the box.

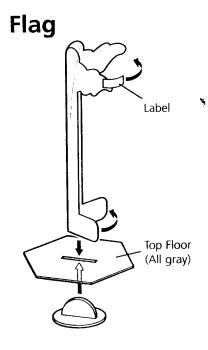
1. Insert batteries: Loosen the screw on the battery compartment on the bottom of the bulldozer, and remove the door. Insert 1 AA battery (we recommend alkaline), making sure to align the + and – with the markings in the plastic. Replace the door and tighten the screw.

CAUTION: To prevent battery leakage: 1. Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions. 2. Do not mix old and new batteries; do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries. 3. Always remove exhausted or dead batteries from the product.

- Apply labels to Butch, Bulldozer and Blade: Match up the label numbers with the locations indicated on the drawing.
- **3. Bulldozer Blade:** Slide the "gripper" on the center of the Blade down and around the post on the front of the dozer. See assembled blade below.
- **4. Plastic parts:** Have an adult use scissors to cut the Sawhorse Frame, Flag Base, Spinner Base and Arrow off the support

- **5. Cardboard parts:** Punch out the 8 Tower Floors and 1 Top Floor; Freddy on his Sawhorse and the yellow Insert; and the Flag.
- 6. Flag: Fold the Flag in half lengthwise. Use the small blue FLAG label to "tape" it together at the outer tips of the flag itself, as shown. Locate the Top Floor (all gray) and slide the round Flag Stand (with molded half-circles on top) up through the oblong hole. Push the bottom of the Flag's pole into the stand. Set the completed Flag aside—until there's a winner!
- 7. Sawhorse: Carefully fold the cardboard Sawhorse in half, like an "A"; be sure Freddy the Foreman pops up! Insert into the plastic Frame, then, slide the yellow Insert between the "legs" from either end, for extra support.
- **8. Spinner:** Push the round plastic Spinner Base (with post and holes) up through the cardboard Spinner Card from underneath. Snap the Arrow down onto the post.









We will be happy to hear your questions or comments about this game. Write to: Consumer Relations, Parker Brothers, P.O. Box 1012, Beverly, MA 01915, or phone 508-921-3500.





