

# Boggle<sup>®</sup> Master

## ***3-Minute Word Game on a 5 x 5 Grid***

For 2 or more players / Ages 8 to adult

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### ***EQUIPMENT***

25 Letter cubes • Grid and dome • 3-minute timer

### ***OBJECT***

To be the player with the highest score at the end of the 3-minute game, or to be the first player to reach the designated number of points in a tournament game.

Words are formed by linking letters up, down, sideways and diagonally in the five-by-five letter grid. Players score only those words they find that the opponent does not find.

### ***GAME PLAY***

- Each player will need a pencil and paper.
- With the lid over the base, shake the cubes around and maneuver the grid until each cube falls into place. Remove the lid.
- Turn the timer over.
- Now search the assortment for words of 4 or more letters. Form words from letters that adjoin horizontally, vertically, and/or diagonally to the left, right or up-and-down.
- You may not use the same letter cube more than once within a single word.
- When you find a word, write it down. Keep looking and writing until the time's up.

Examples: Figures 1 through 3 show how words may be formed from adjoining letters.

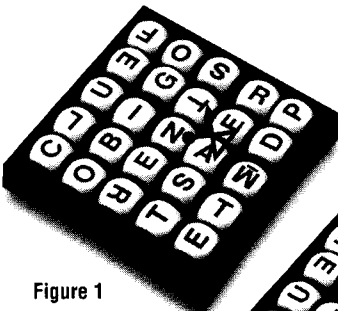


Figure 1  
NEAT

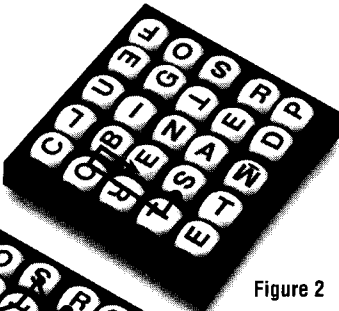


Figure 2  
STROBE

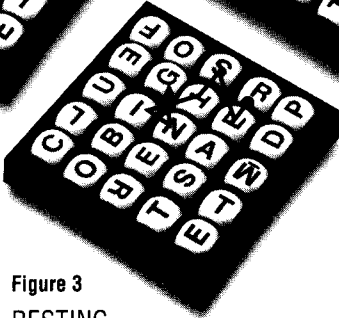


Figure 3  
RESTING

**RIGHT**

**WRONG**

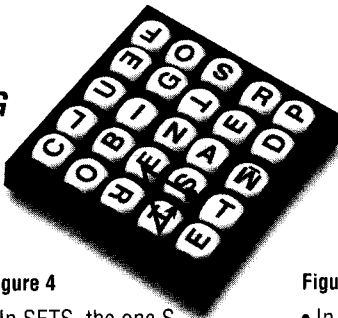


Figure 4  
• In SETS, the one S is used twice.

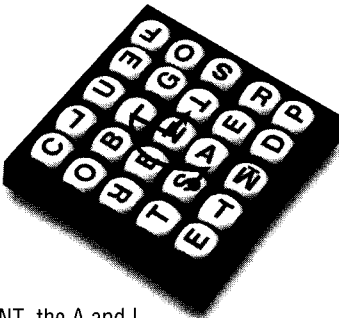


Figure 5  
• In SAINT, the A and I are not adjoining.

Try your skill finding other words hidden in the grid above. There are more than 150, including *tango*, *corset*, and *treatments*.

### **Types of Words Allowed**

Any complete word (noun, verb, adjective, adverb, etc.), plural of, form of, or tense is acceptable as long as it is in a standard English dictionary and with the limitations described below. Words within words are acceptable: *Steam* and *team*, or *tease* and *ease*.

### **Types of Words Not Allowed**

Proper nouns, abbreviations, contractions, hyphenated words and foreign words that are not in an English dictionary are not acceptable.

## **SCORING AND WINNING**

When the timer runs out, players stop writing. Each player in turn reads his or her list aloud. Any word that appears on more than one player's list is crossed off all lists—and no one gets credit for it. To score a word, you must be the only player who found it! Players score the words left on their lists as follows:

<b>NO. OF LETTERS</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8 or more</b>
<b>POINTS</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>5</b>	<b>11</b>

The winner is the player who 1) earned the most points when play stopped, or 2) is the first to reach the "tournament" score—50 points, 100 points, whatever was decided before play began.

### **Things to Remember:**

- Do not touch the cubes or the grid while the timer is running.
- Multiple meanings of the same spelling do NOT earn multiple credit. Example: The word *t-e-a-r*— for the verb that means to rip or the noun that means the liquid produced when you cry—counts only once.
- If you find the same word in different areas of the grid, you score it only once.
- The QU counts as 2 letters.
- Both the M and W have a line under them.
- The Z has a line under it and should not be read as IN.
- You get full credit for both the singular and plural of a noun—as long as you wrote down both!
- For the highest score, look for unusual words that others might miss!

## **OPTIONAL GAME PLAY**

**Advanced Play:** Each player must look for words of 5 or more letters.

**Handicap Play:** While older or more experienced players must look for words of 4 or more letters, younger or less experienced players may look for words of only 3 letters or more. (Score 1 point for each 3-letter word.)

**Team Play:** Each player on a team writes down his or her own words. If teammates find the same word (one not found by the opponents) only one team member keeps it; the other member(s) crosses it off. The winning team is the one with the most points.

If players aren't of equal ability or experience, try matching a team of average players against an advanced/beginner team. Or pit a team of younger or less experienced players against one player who is older or more experienced.

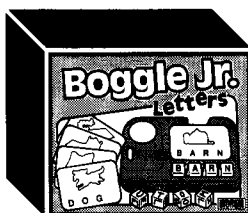
# Boggle®

GAMES FOR PRESCHOOLERS

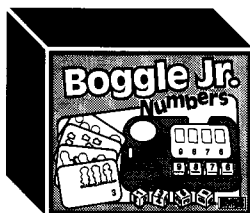
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BOGGLE® JR. LETTERS



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