



For 2 to 4 players / Ages 3 to 6

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OBJECT: To be first to collect a "photo" card of each of the five neighborhood sights: the Fire Station, Post Office, Library, Park and Ice Cream Store.

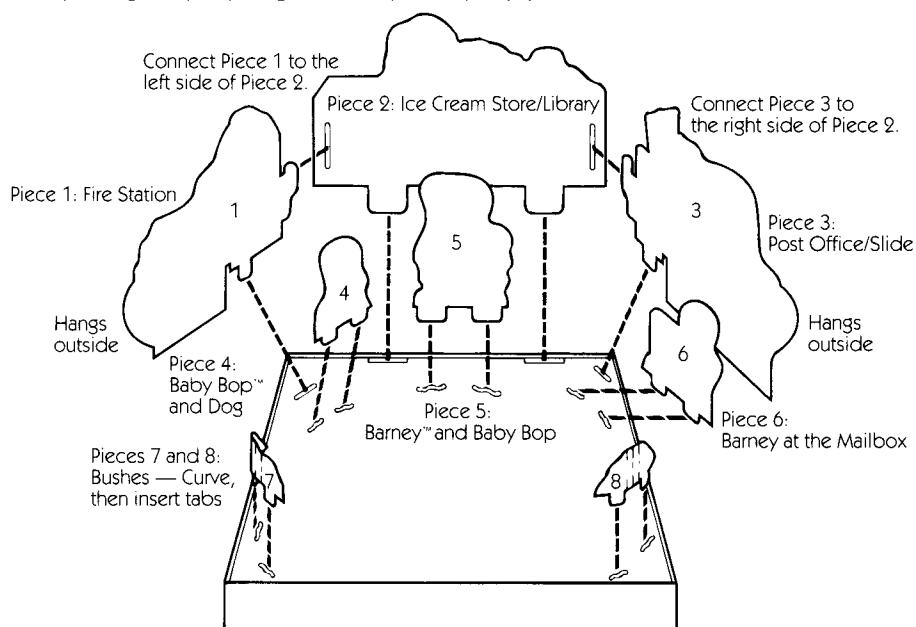
EQUIPMENT: BARNEY™ Picture Game game board • Sheet with backdrop pieces and 4 playing pieces • 4 stands • 30 Rainbow Picture cards and 5 "Take a Picture!" cards • Camera Spinner

Note: The Spinner and playing piece stands are packed underneath the game board platform.



ASSEMBLY/SETUP:

- Punch out backdrop pieces and movers. To assemble Barney's neighborhood, refer to the drawing below.
- Mix up (shuffle) the 30 Rainbow Picture cards, and give one to each player. Players put these cards face up on the table in front of them. Put the rest on the Rainbow Picture card spot, rainbow-side-up, to form the Draw pile.
- Put the "Take a Picture!" cards (purple with a camera) on the spot indicated on the board, camera-side-up.
- Each player selects a playing piece and puts it in a plastic stand. Put them all on the Rainbow START space.
- Movement is clockwise on the track, in the direction of the arrow.
- The youngest player goes first, and play passes to the left.



GAME PLAY:

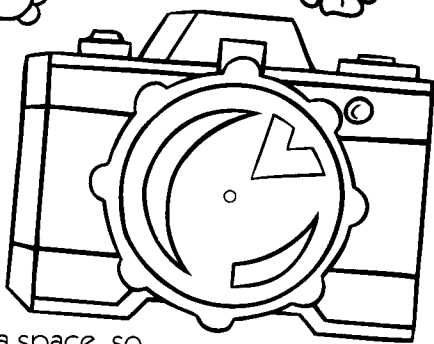
Spin a color!

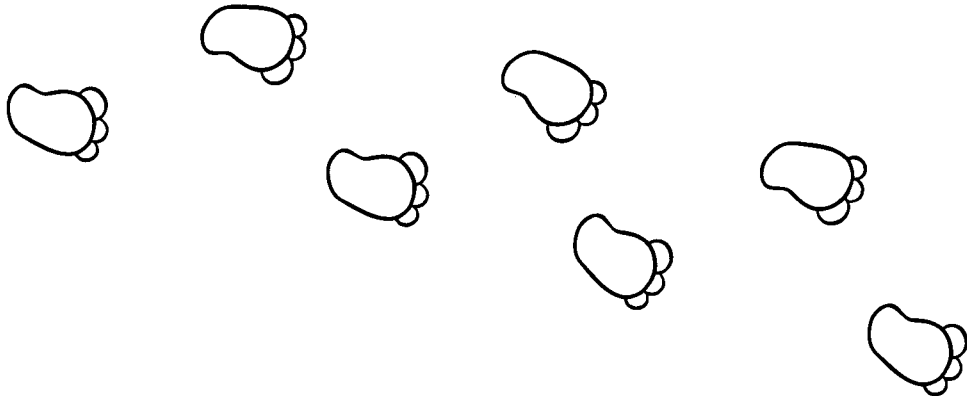
- On your turn, spin Barney's camera spinner and move your playing piece clockwise to that color space on the track. If the next space where that color appears on the track is a Rainbow space, go there and follow the instructions below.
- Only one playing piece may occupy a space, so jump to the next empty space instead of landing on somebody else.
- If the spinner lands right on a line between two colors, spin again.

Did you land on a special space?

Rainbow Space

- If you land on a Rainbow space, draw the top card from the Rainbow Picture card pile **OR** take the top card from the Discard pile if it's one you need.
- If you don't already have the card you drew, keep it. Lay it face up in front of you.
- If you already have it, put it face up on the Discard pile. Any other player may take this top discard if he/she lands on a Rainbow space and needs it.





“Take A Picture!”

- If you land on “Take a Picture!” draw the top camera card from that pile.
- While another player holds up the camera spinner and pretends to take your picture with it, make the face shown on the card.
- As your reward, collect **two** cards from the Rainbow Picture card Draw pile **OR** from the Discard pile! Discard any picture(s) that you already have.
- Put the “Take a Picture!” card face down at the bottom of its pile.



WINNING

The first player to collect all five different Barney neighborhood sights, wins. All the other players now give the winner a big hug!



We will be happy to hear your questions or comments about this game.
Write to: Consumer Relations, Parker Brothers, P.O. Box 1012, Beverly, MA 01915.

