

SORRY!

EXPRESS

FOR 2 TO 4 PLAYERS • AGES 6+

CONTENTS:

Game Pod, START Base, 4 HOME Bases,
16 SORRY Pawns, 3 Dice

OBJECT:

Be the first player to get all 4 of your color
SORRY pawns HOME.

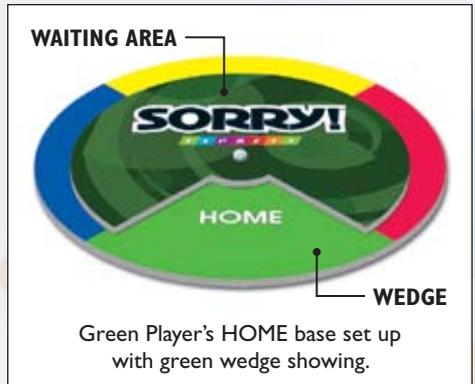
GAME SETUP

1. Place the START base in the center of
the play area. Place the pawns of each
color on their matching-color wedge. *All 16
pawns are in play no matter how many players
are in the game.*



START base set up for play.

2. Take a HOME base and place it in front of
you. Choose a color, then slide the dial until
that color wedge is showing. All players
do the same. All players must choose a
different color.



GAMEPLAY

Decide who will go first. Play then moves
to the left.

On Your Turn

On each turn, roll all three dice, then follow
the steps below in order.



1. Color Pawns: For each
solid-color pawn you roll, take
one pawn of that color from
the START base. If there aren't
any pawns of that color there, take one
from any player's waiting area (if there are
any). *You cannot take a pawn from any player's
HOME wedge.*

Place the pawn on your HOME base. If it
matches the color of your wedge, place it
there; if not, place it on your waiting area



2. Wild Pawns: For each Wild
pawn you roll, take a pawn of
any color from the START base.
If there aren't any pawns of that
color there, take one from any player's
waiting area (if there are any). *You cannot
take a pawn from any player's HOME wedge.*

You *must* take a pawn, even if it's not your choice of color. Place it on your HOME base. If it matches the color of your wedge, place it there; if not, place it on your waiting area.



3. SORRY! For each SORRY! you roll, take a pawn of any color from any player's HOME wedge. If no player has a pawn on his or her HOME wedge, SORRY! You're out of luck!

Place the pawn on your HOME base. If it matches the color of your wedge, place it there; if not, place it on your waiting area.



4. SLIDE: For each SLIDE you roll, you may (if you wish) "slide" the dial on your HOME base to any other HOME color. After "sliding" to another HOME, move any pawns that were on that wedge to the Waiting area. Then move any pawns that match the *new* wedge from your waiting area onto their new HOME. (More than one player can have the same HOME color.)

Instead of "sliding" to a new HOME color, you may tell another player to "slide" to a new HOME color of your choice. That player follows the same rules for sliding.

After following the directions on the dice, your turn is over.

HOW TO WIN

Keep taking turns until one player has four pawns of the same color on their HOME wedge. That player wins!

TOURNAMENT PLAY

In tournament play, each game counts as a round. At the end of each round, players score as follows: the winner scores five points (one point for each pawn on the HOME wedge, plus one bonus point for winning). Every other player scores one point for each pawn on his or her HOME wedge. Record the scores on paper (not included). The first player to score 10 points (or higher, if players agree to a higher number) wins the tournament!

STORAGE

Done playing for now? Storing your game is easy: just place the game parts in the handy portable game pod, then snap on the cover.

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.

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Not suitable for children under 3 years because of small parts - choking hazard.

