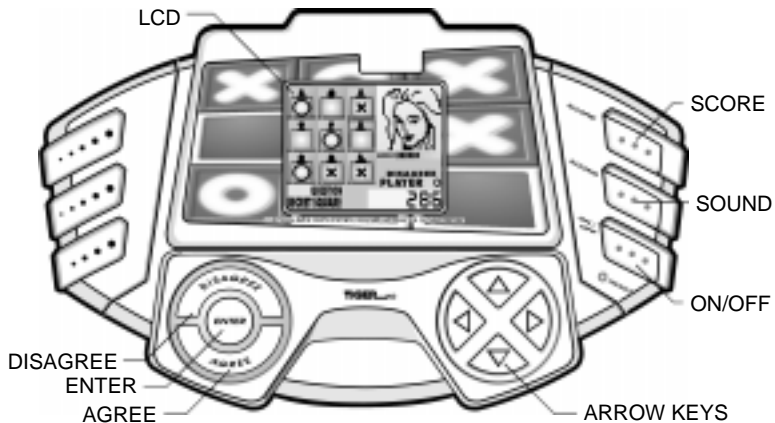


Welcome to Tiger's HOLLYWOOD SQUARES! With Tiger's panel of special celebrities, questions, jokes and answers from the TV show, multiple rounds of play, theme music, sound effects and the famous SECRET SQUARE, you get all the excitement of the TV game show in an electronic handheld game for one or two players. Before you get started, there are a few things you should know.

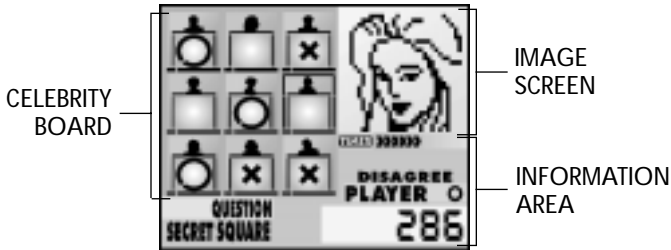
ABOUT THE UNIT



SCORE	- used to display players scores during the game
SOUND	- used to turn the game sounds on and off
ON/OFF	- used to turn the game on and off
ARROW KEYS	- used to move the cursor around the celebrity board and adjust screen contrast
AGREE	- used to agree with a celebrity answer and to enter number of players
ENTER	- used to confirm choices in the unit
DISAGREE	- used to disagree with a celebrity answer and to toggle between number of players
LCD	- displays game information

ABOUT THE LCD

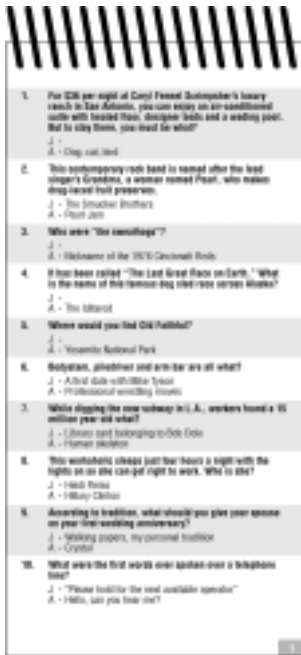
The LCD screen is divided into several parts.



- CELEBRITY BOARD** - area of the screen that contains the actual tic-tac-toe board
- IMAGE SCREEN** - area of the screen that displays celebrity images and special information
- INFORMATION AREA** - bottom part of the screen, displays general game information

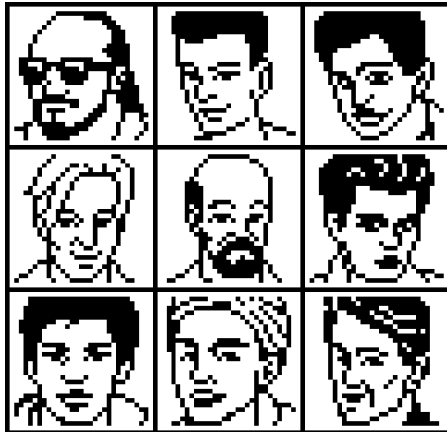
ABOUT THE BOOK

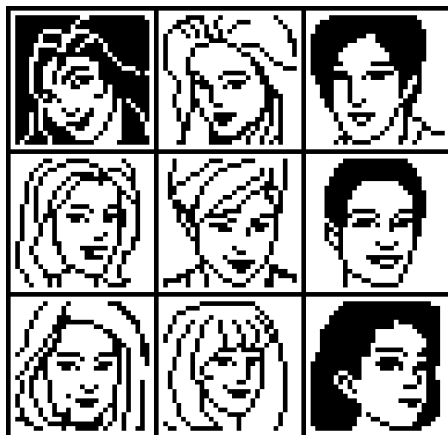
This book contains 1,300 questions. Each page of the question book contains 10 questions. There are three parts to each question - the question, the joke made by the celebrity (identified by **J**) and the celebrity's actual answer to the question (identified by **A**). Not all questions will have a joke.



TIGER'S PANEL OF SPECIAL CELEBRITIES

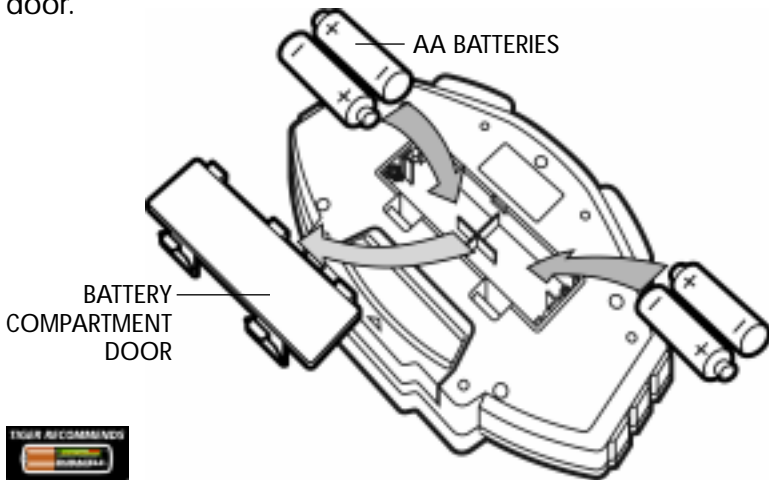
The celebrity board for each game will be filled by nine of Tiger's 18 special celebrities. Celebrities will be chosen at random for each game.





INSERTING THE BATTERIES

Remove the battery compartment door on the back of the unit. Insert four (4) AA batteries, making sure to align the "+" and "-" signs. Replace and close the battery compartment door.

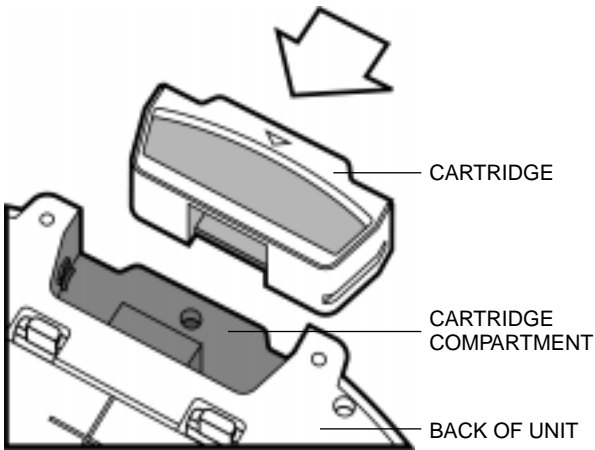


To ensure proper function:

- Battery installation should be done by an adult.
- Do not mix new & old batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short circuited.

INSERTING THE CARTRIDGE


With the unit turned off, slide the cartridge into the slot on the back of the unit. The label should be facing you. You should feel the cartridge click into place.



LET'S PLAY

1. Press **ON**. You will hear the theme music and "WELCOME TO HOLLYWOOD SQUARES" will scroll across the image screen.
2. "NUMBER OF PLAYERS" will appear in the image screen and the number 1 will be flashing in the information area. Use the **DISAGREE** key to toggle between 1 and 2. When the correct number of players is showing on the screen, press **AGREE**. If you are playing a one-player game, you will always be "X" and the computer will always be "O."



- 
3. To adjust the contrast of the LCD screen, use the **UP ARROW** (darker) and **DOWN ARROW** (lighter) while in the NUMBER OF PLAYERS screen, before choosing the number of players. This is the only time during the game that you can adjust the contrast.

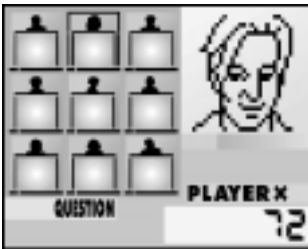
ROUND ONE

1. The player whose turn it is will be displayed in the information area of the screen. Player X always starts the first round.

2. The cursor will be on the upper left-hand square of the celebrity board. Using the **ARROW KEYS**, move the cursor around the celebrity board until you find the celebrity you want. As you move the cursor, the celebrity displayed in the image screen will change. When you find the celebrity you want, press **ENTER**.

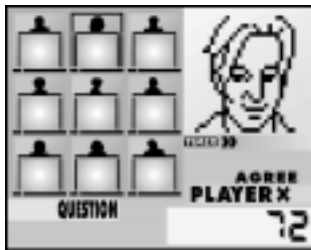


3. A question number will appear in the information area.

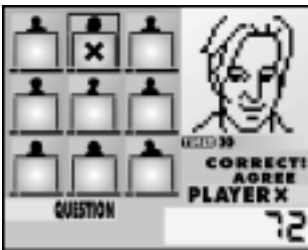


4. Find this question in the question book. Read the question, joke and celebrity answer aloud. Press **ENTER**.
5. The timer will be displayed and will start counting down. The player has five seconds to agree or disagree with the celebrity answer.

6. If you think that the celebrity answer shown in the book is the correct answer, press **AGREE**, then **ENTER**. If you think that the celebrity answer shown in the book is NOT the correct answer, press **DISAGREE**, then **ENTER**.

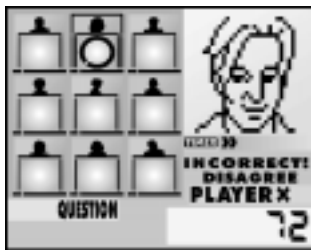


7. If you guessed correctly, "CORRECT!" will be displayed in the information area, your player symbol will appear in the square and you will hear, "X GETS THE SQUARE" or "CIRCLE GETS THE SQUARE," depending on which player you are.



8. If you guessed incorrectly or did not respond before the timer ran out, "INCORRECT!" will be displayed on the screen and your opponent will get the square.

NOTE: Your opponent will NOT get the square if it means three-in-a-row, and thereby a win, for that player.



9. Players alternate turns until one player has three-in-a-row. When a player has three-in-a-row, either horizontally, vertically or diagonally, that player wins the round. A player can not win a round by default. The

player must correctly answer the question (Agree or Disagree) to win the third square.

10. In a case where no player can get three-in-a-row, the player with the most squares wins the round. Again, a player can not win the round by default. The player must correctly answer the question (Agree or Disagree) to win the fifth square.



11. When a player wins the round, the WIN screen will appear in the image screen. Then, the players' scores will be displayed.



ROUNDS TWO AND THREE

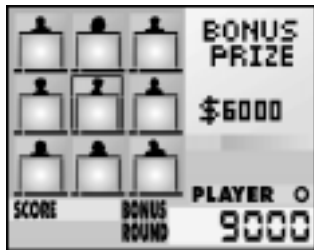
Round Two and Round Three are played in the same way as Round One. The winner of the previous round starts each of these rounds.

BONUS ROUND

The player with the most money at the end of three rounds goes on to play the BONUS ROUND for the chance to win even more money. If the computer player is the one with the most money, NO BONUS ROUND will be played.

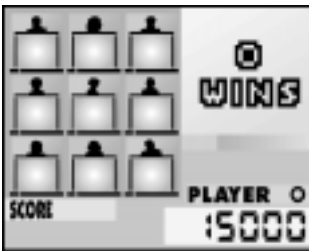
1. Using the **ARROW KEYS**, move the cursor to the celebrity of your choice. Press **ENTER**.
2. The amount of money associated with that celebrity will be displayed in the image screen. That is the amount of money that will be added to your score if you answer correctly. The prize will be an amount between \$4,000 and \$15,000 depending on the celebrity.

NOTE: The prize value associated with a celebrity will change from game to game.



3. Like in the regular rounds, a question number will appear in the information area. Look up the question in the book and press **ENTER**.
4. The timer will start counting down. Press **AGREE** or **DISAGREE**, then **ENTER**.
5. If you are right, "CORRECT!" will be displayed in the information area and you win the prize associated with the celebrity.
6. If you are wrong, "INCORRECT!" will be displayed in the information area. You will not win the prize associated with the celebrity, but you will win a consolation prize of \$2,500.

7. When the BONUS ROUND has been played, the game is over. The winner will be displayed in the image screen. Then, the high score will be displayed.



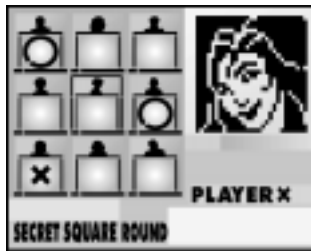
8. To play again, press **ENTER**.

SECRET SQUARE

There will be one or more SECRET SQUARE ROUNDS per game. They will be rounds two or three. One celebrity is

pre-selected as the SECRET SQUARE and will be holding a special prize.

1. The SECRET SQUARE will only be activated in ROUND TWO and ROUND THREE. In all games, one or both of these rounds will have a SECRET SQUARE. If it is a secret square round, SECRET SQUARE ROUND will be displayed in the information area.



2. If you choose the SECRET SQUARE, you will hear the sound effect and SECRET SQUARE will appear in the information area.

3. The Secret Square Prize will appear in the image screen. That is the amount of money that will be added to your score if you answer correctly.



4. As on any other turn, look up and answer the question shown in the information area.
5. If you answer correctly, you will win the Secret Square Prize. You will win this prize even if you do not win the round.
6. If you answer incorrectly, neither the square nor the prize will go to your opponent.

7. Only the player to first choose the SECRET SQUARE is eligible to win the Secret Square Prize.

SCORING

The winner of the game is the player who has scored the most money in the game

- Round One is worth \$1,000.
- Round Two is worth \$2,000.
- Round Three is worth \$2,000.
- If any round ends in a "DRAW," the player with five (5) squares wins \$500.
- The Secret Square Prize is a random value between \$4,000 and \$10,000.
- The Bonus Round Prize is a random value between \$4,000 and \$15,000.
- The Bonus Round Consolation Prize is \$2,500.

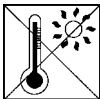
RESET

If your unit becomes unresponsive, use a ball-point pen to press the RESET BUTTON located on the back of your unit.

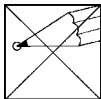
AUTOMATIC SHUT-OFF

Your unit will shut off automatically after three (3) minutes of non-use.

CAUTION STATEMENTS



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not use a pencil or pin to press the reset button. Use a ball-point pen.



Clean only with a piece of soft dry cloth.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.

90-DAY WARRANTY

Tiger Electronics, Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.


During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$19.00. Payments must be by check or money order payable to Tiger Electronics, Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All products returned must be shipped prepaid and insured for loss or damage to:

Tiger Repair Department
1000 N. Butterfield Road, Unit 1023
Vernon Hills, IL 60061, U.S.A.



The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

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