

www.playskool.com/elmo

For additional troubleshooting help, visit

- My phone isn't connecting to the Elmo toy.
- 1. Confirm Elmo is powered on. Replace batteries if there is no power.
- 2. Confirm Elmo is within 3 metres of your phone.
- 3. Confirm Elmo's Bluetooth® is powered on.
- 4. Confirm Elmo isn't connected to another phone and disconnect it if he is.
- My Elmo toy is not sitting up.
- 1. Confirm Elmo has batteries.
- 2. Confirm the Velcro closure is completely closed.
- 3. Confirm Elmo is on a flat surface.
- If your Elmo toy is not working as expected, it may be time to change the batteries.

TROUBLESHOOTING

- Always remove from the product before recharging. Recharge batteries under adult supervision.
- RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries.
- DO NOT RECHARGE OTHER TYPES OF BATTERIES.
- Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again) or removing and reinserting batteries if necessary.
- Always remove from the product before recharging. Recharge batteries under adult supervision.
- TO AVOID BATTERY LEAKAGE
 - a. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
 - b. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
 - c. Remove exhausted or dead batteries from the product.
 - d. Remove batteries if product is not to be played with for a long time.
 - e. Do not short-circuit the supply terminals.
 - f. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries.

IMPORTANT: BATTERY INFORMATION

FCC STATEMENT: This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

CAN ICES-3 (B) / NMB-3 (B)

This device complies with Industry Canada's licence-exempt RSSs. Operation is subject to the following two conditions: (1) This device may not cause interference; and (2) This device must accept any interference, including interference that may cause undesired operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes : 1) l'appareil ne doit pas produire de brouillage; 2) l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

App available through February 1, 2018. Fun2Learn Elmo™ app works with select iPhone®, iPad®, iPod touch® — iOS [7 or 9] — and select Android devices. Updates affect compatibility. Check www.playskool.com/elmo for details. Fees may apply. Ask a parent first. Not available in all languages. Hasbro is only responsible for Hasbro-generated content. Please refer to third party terms and conditions for further information. Apple, the Apple logo, iPhone, iPad, and iPod touch are trademarks of Apple Inc., registered in the U.S. and other countries. App Store is a service mark of Apple Inc. Google Play and Android are trademarks of Google Inc. Note: The Bluetooth® word mark and logos are registered trademarks owned by Bluetooth SIG, Inc. and any use of such marks by Hasbro is under license.

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EXPANDED PLAY WITH FUN2LEARN ELMO APP

Customise activities to advance your child's level of play.

1. Download the Fun2Learn Elmo app.

2. Open the app and connect the Elmo toy to your phone.

3. Customise app games and the Elmo toy's responses by entering your child's name and favourite subjects.

power mode. Squeeze his nose to resume play.

*After a minute of inactivity, the Elmo toy will go into low-

power mode. Squeeze his nose to begin play.*

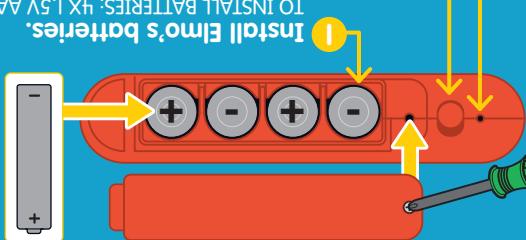
NOTE: To reset the Elmo toy to its original factory settings, press here with paper clip.

With Elmo by your side, this allows the Elmo toy when you choose. This also enables the Elmo toy to connect to the Elmo app.

Best practice is to keep the Elmo toy's power switch in the ON position. This enables the Elmo toy to connect to the Elmo app.

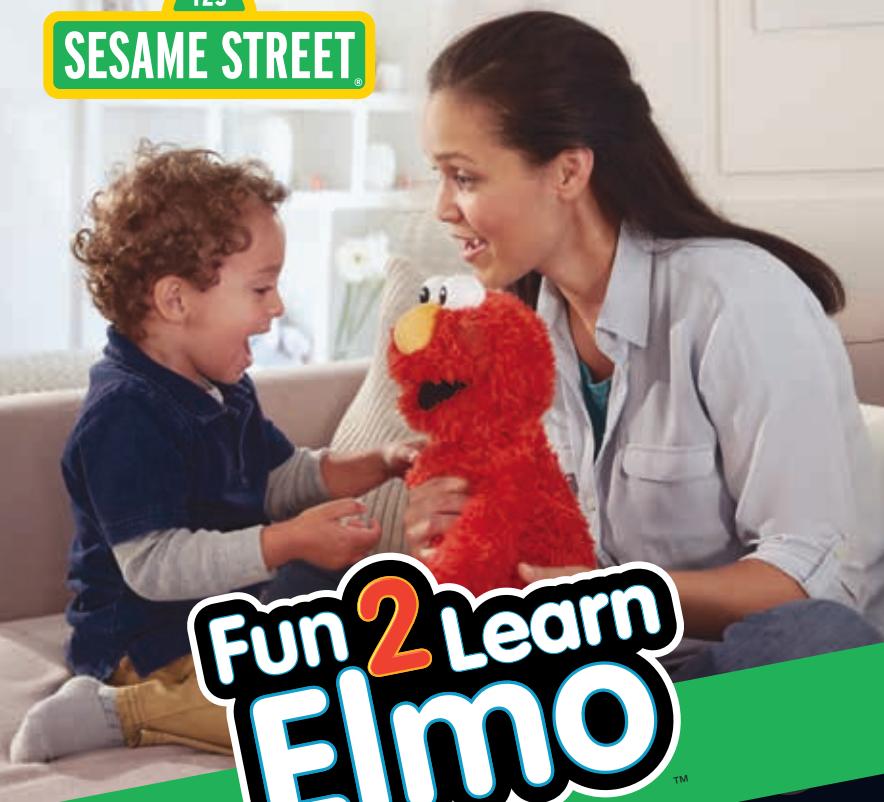
Use a Phillips/cross head screwdriver (not included).

TO INSTALL BATTERIES: 4x 1.5V AA Alkaline Batteries.



Begin playing with Elmo in 3 easy steps!

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HOW TO PLAY WITH YOUR ELMO TOY!

No app required.

- Squeeze to begin play.
- Squeeze for silly sounds.
- Squeeze to stop playing games or songs.

- Hold for 2 seconds to sing a fun song with Elmo.
- Clap Elmo's hands together to play. He can say the alphabet, count, and talk about colours, animals, and shapes.

- Tickle to hear Elmo laugh.
- Tickle more to hear Elmo laugh harder.
- Touch Elmo's hand(s) to his belly to play bongo music, then clap them together to change instruments.

EXPAND PLAY FEATURES WITH APP!



CUSTOMISE

Customise the Elmo toy's responses to your child with the Fun2Learn Elmo™* app. Change the selections at any time to keep playtime fresh and exciting for your little one!

NAME

Type the first few letters of your child's name and choose a name from the drop-down list. The Elmo toy will refer to your child by name during play and can even spell your child's name when you clap his hands together!

Visit www.playskool.com/elmo for information about names.

FAVOURITES

Select your child's favourite animals, foods, and colours and the Elmo toy will talk about them during gameplay. For example, Elmo might say, "Elmo loves apples, just like you do!"

CONTENT STAGE

Choose your preferred level of play. Each level unlocks new content to enhance the play and learning opportunities. For example, when you clap the Elmo toy's hands during the clapping game:

- In Stage 1, Elmo might say "B!"
- In Stage 2, Elmo might say "Bi! Boat!"
- In Stage 3, Elmo might say "Bi! Boat! The letter B makes the sound /b/! Boat!"

SUBJECT

Select your child's favourite subject and the Elmo toy will incorporate it into his games and songs.** Choose from 5 subjects: letters, numbers, shapes, colours, or animals!

**Note: The Elmo toy will periodically ask your child to change subjects even if you have not customised the toy.



PARENT HELPERS

In the Fun2Learn Elmo app, parents can select phrases and songs that the Elmo toy can say in real time. These parent helpers can offer support and encouragement in daily routines at your child's different developmental stages. For example, the Elmo toy can:

- Play a 2-minute toothbrushing song with encouraging phrases from Elmo!
- Say "[Name], do you need to use the potty?"
- Help build healthy habits. He can talk about healthy foods, sing a fun cleanup song, and reinforce good manners.



ULLABY MODE

When you put the Elmo toy in Lullaby Mode, he'll sing a lullaby and say goodnight to your child! The only other response from Elmo in this mode will be to play a soft instrumental lullaby when his nose is squeezed. If you do not have a smart device, you can take the Elmo toy out of lullaby mode by powering it off and back on again.



Device not included.



SETTINGS



PRIVACY MODE

If you are concerned about your child's privacy in public places, you can put Elmo in Privacy Mode to prevent him from saying your child's name. To permanently remove your child's name and preferences, press the reset button and your Elmo toy will return to its original factory settings.



VOLUME CONTROL

You can control the Elmo toy's volume using the slider on the app's settings screen.



GAMES

Your child can play fun games with the Fun2Learn Elmo toy and app. The Elmo toy's interaction with the app adds to the fun!



COOKING WITH COOKIE

Make, bake, and decorate pretend cookies with Cookie Monster on the app screen. The Elmo toy will play along with helpful hints!



SPOT THE ANIMALS

Search for hidden animals on the app screen and hear the Elmo toy's excitement with each one that is found! Then clap the Elmo toy's hands to learn more about that animal!



FLASHCARD FUN

Clap the Elmo toy's hands to change the flashcards shown on the app screen. The interactive flashcards will feature the Elmo toy's current subject. Learn about numbers, ABCs, colours, and more!