

# SIMON SWIPE™

## EASY START!

## AGES 8+

A GAME OF MEMORY  
WATCH • REMEMBER • REPEAT

1+ PLAYERS  
A8766

**1** With the game off, set the switch on the back to **GAME** ✓.



**2** Hold the unit in one hand like this. Make sure you don't touch the outer ring!



**3** Press this button to turn **ON** the unit.



**4** Touch **RED** once to **choose** the **LEVELS** game.



**5** Now, touch **RED** again to **start** the first level.



**6** Watch for the light signal. Now copy it!



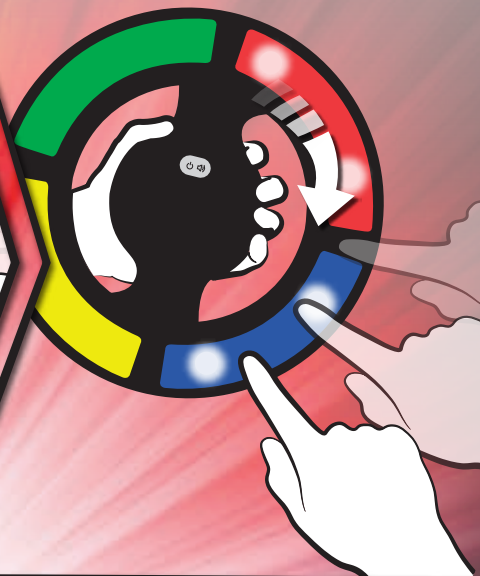
**7** Then wait for two light signals and remember them. Copy what you saw.



**8** More than one light means **swipe!** Slide your finger across the colors.



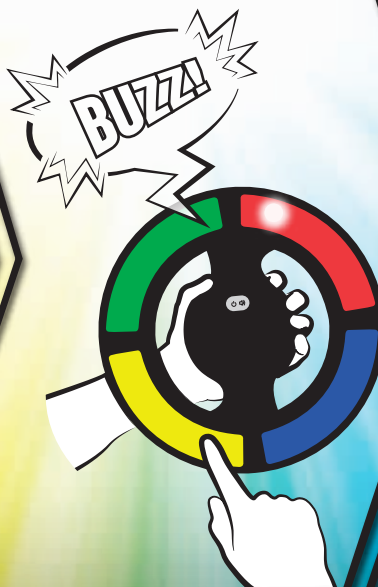
**9** The light pattern will get longer each time. Wait until it's done and then copy it.



**10** When you hear the music and see the lights flash, you've leveled up! A new light pattern will start.



**11** If you make a mistake, you'll hear a buzzer and the game will end.



**12** SIMON SWIPE™ will play back your score with lights and sounds and then return you to the menu to select a game.



See the full instructions for more information...