

MAGIC

The Gathering®

ARENA OF THE PLANESWALKERS

Battle for Zendikar™ Board Game Expansion Pack



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Virulent Swipe



Sorcery

Deal 1 damage to each creature in a squad you control. That squad gets deathtouch until end of turn.

DEATHTOUCH
Any amount of combat damage an attacking creature with deathtouch deals to a defending squad creature is enough to destroy it. **40**

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Goblin War Paint



Sorcery

You may play Goblin War Paint only if a creature was destroyed this turn. Move a squad you control up to 4 spaces.

10

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Sure Strike



Enchantment — Aura

Enchant **Squad**
You may play Sure Strike only if a creature was destroyed in combat this turn. Enchanted squad gets +1 \times and +1 move.

25

Jakub Kasper © 2015 Hasbro TM & © 2015 Wizards

Stubborn Resilience



Enchantment — Aura

Enchant **Squad**
Stubborn Resilience can be played only on a squad with one creature remaining. Enchanted squad gets +2 \times , +2 \heartsuit , and +2 move.

30

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