Is the Force strong within you?

You'll need both smarts and strategy to win the new Star Wars® Galactic Battle Game™!



RULES OF PLAY

SETTING UP THE BRACKET

Fill in the bracket with the names of all the players, starting with the #1 spot and continuing to #16.

If there are fewer than 16 players, just write "BYE" in the empty spaces.

ORDER OF PLAY

Each game consists of a set of battles between two players. The first game begins with the players whose names appear in bracket A. The winner of this game advances to the next round. Each remaining bracket is played in alphabetical order until there's an overall champion.

Players who appear in the same bracket with an empty "BYE" space automatically move on to the next round.

PREPARING FOR BATTLE

Each player chooses five figures for his battle squad.

Players prepare their figures for combat by placing them on top of their Galactic Battle Game bases and inserting each figure's battle card into the back of its game base.

Next, players arrange their squads so that they oppose each other on the battle mat (use the mat provided, or create your own!).

THE ACTION BEGINS!

The first battle starts with each player choosing a figure from his battle squad and bringing it forward to face off.

One player rolls *one* blue die in each battle (the younger player rolls first).

Each player compares the symbol *on the die* with the same symbol on his figure's card to see how many points he's earned.

If the die symbol also matches one of the symbols revealed by the Power Notches on a player's game base, that player earns extra points.

At the end of the battle, each player adds up his points. The player with the most points is victorious, and defeats his opponent! (If there's a tie, roll the die again.)

The winning player returns his figure to his battle squad, and can use that figure again in future battles. The defeated player removes his figure from the game.

Each player then chooses a figure from his remaining squad, and the winner of the last battle rolls the die to begin a new battle.

Battles continue until one player runs out of figures. The player with any figures left in his squad is the winner, and moves on to the next round.













